

THEORY OF COMPUTATION

Problem session - 2

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① Problems

② Solutions

- 1 Write a program fragment that exchanges the value of two variables. In other words, if $Z_1 = a$ and $Z_2 = b$, after executing this fragment we have $Z_1 = b$ and $Z_2 = a$.
- 2 Write a function in \mathcal{S} that computes the remainder of the division of m by n .
- 3 Let $f : \mathbb{N} \rightarrow \mathbb{N}$ be the function defined by

$$f(x) = \begin{cases} 1 & \text{if } x \text{ is even,} \\ 0 & \text{if } x \text{ is odd.} \end{cases}$$

Write a program in \mathcal{S} that computes f .

- 4 Let f be a partial function such that $f(x) = 1$ if x is even, and $f(x) \uparrow$ if x is odd. Write a program in \mathcal{S} that computes f .

Problem 1: Write a program fragment that exchanges the value of two variables. In other words, if $Z_1 = a$ and $Z_2 = b$, after executing this fragment we have $Z_1 = b$ and $Z_2 = a$.

The following program fragment $Q(Z_1, Z_2)$ solves the problem:

$$\begin{aligned}Z_2 &\leftarrow Z_1 + Z_2 \\Z_1 &\leftarrow Z_2 - Z_1 \\Z_2 &\leftarrow Z_2 - Z_1\end{aligned}$$

An example of the sequence of states of this fragment:

Z_1	Z_2	
5	3	initial state
5	8	after executing $Z_2 \leftarrow Z_1 + Z_2$
3	8	after executing $Z_1 \leftarrow Z_2 - Z_1$
3	5	after executing $Z_2 \leftarrow Z_2 - Z_1$.

Problem 2: Write a function in \mathcal{S} that computes the remainder of the division of m by n .

Examples: $f(20, 7) = 6$, $f(7, 20) = 7(7 = 20 * 0 + 7)$.

```
[B] IF ( $X_1 \leq X_2$ ) GOTO A
     $X_1 \leftarrow X_1 - X_2$ 
    GOTO B
[A]  $Y \leftarrow X_1$ 
    GOTO E
```

An example of the sequence of states of this fragment:

X_1	X_2	Y
20	7	0 initial state
13	7	0
6	7	0
7	7	6

Problem 3: Let $f : \mathbb{N} \rightarrow \mathbb{N}$ be the function defined by

$$f(x) = \begin{cases} 1 & \text{if } x \text{ is even,} \\ 0 & \text{if } x \text{ is odd.} \end{cases}$$

Write a program in \mathcal{S} that computes f

Solution:

```
IF X = 0 GOTO B
IF X = 1 GOTO E
[A] X → X - 2
    IF X > 2 GOTO A
    IF X = 0 GOTO B
    Y ← 0
    GOTO E
[B] Y ← 1
```

Problem 4: Let f be a partial function such that $f(x) = 1$ if x is even, and $f(x) \uparrow$ if x is odd. Write a program in \mathcal{S} that computes f .

Solution:

```
IF X = 0 GOTO B
IF X = 1 GOTO C
[A] X  $\rightarrow$  X - 2
IF X > 2 GOTO A
IF X = 0 GOTO B
[C] GOTO C
[B] Y  $\leftarrow$  1
```