

Homework

- Reading
 - Review previous material on “interrupts”
- Machine Projects
 - MP4 Due today
 - Starting on MP5 (Due at start of Class 28)
- Labs
 - Continue in labs with your assigned section

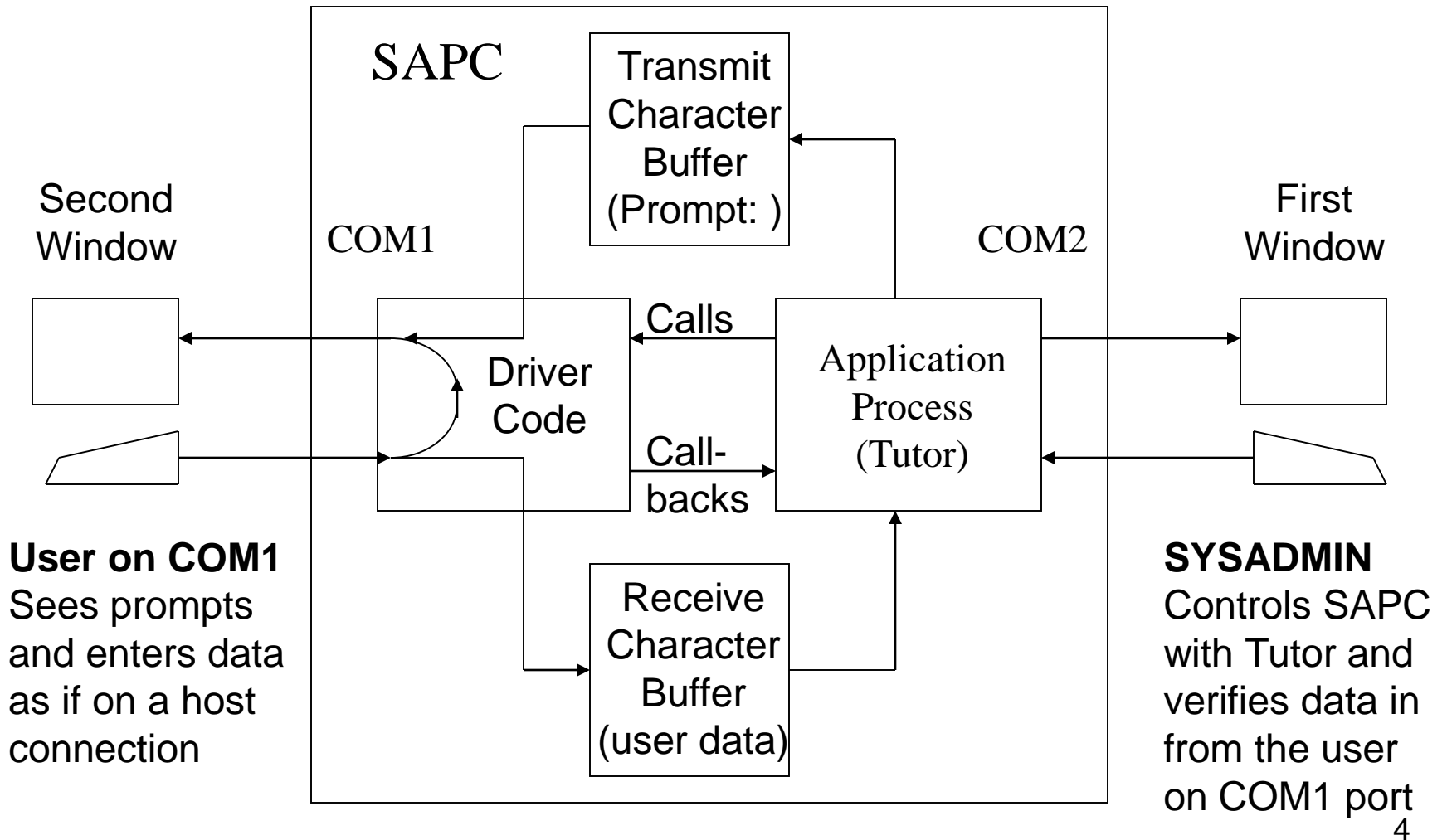
Discussion of MP4

- What did you learn?
- Did anyone do the optional software UART?
- Let's look at the code for it as an exercise

Introduction to MP5

- Adding new code to provided tutor “cmds.c”
- Writing a COM1 port driver for Tutor to use
 - Started and stopped by the application (Tutor)
- Tutor cycles driver through this sequence:
 - Receives and buffers user entered data
(with full duplex echo back to COM1 port)
 - Returns to callback function with receive data buffer
 - Transmits buffer of application data (prompt)
 - Returns to callback function when done

SAPC as Host to a User on COM1



What Code is Needed?

- In `cmds.c`:
 - The `spi` command function has been written for you
 - Write two call back functions
 - one for processing last interrupt in transmission and re-starting receiver interrupts
 - one for processing last interrupt in receiving and re-starting transmitter interrupts
- In `comintspack`:
 - Write `init` and `shutdown` for COM1 interrupts
 - Write an interrupt handler for IRQ4 (must handle either a transmit or a receive interrupt each call)

What's in `cmds.c`

- New PC-tutor command

```
spi <on|off>
```

- Descriptions

`spi on` calls `init_comints` to enable COM1 in transmit mode with transmit call back function (to print prompt first)

`spi off` calls `shutdown_comints` to disable both transmit and receive interrupts

What's in `cmds.c`

- Receive callback function (`process_input`)
 - Process input completion (print buffer on COM2)
 - Disable input receiving via `shutdown_comints()`
 - Enable output transmission via `init_comints()`
- Transmit callback function (`process_output`)
 - Disable output transmission via `shutdown_comints()`
 - Enable input receiving via `init_comints()`
- These cause alternate COM1 transmit and receive

What's in comintspack.h?

- API symbolic constants

```
/* mode values */  
#define TRANSMIT 0  
#define RECEIVE 1
```

- API function prototypes

```
void init_comints (int mode,  
void (*callback) (char *),  
char *buffer,  
int size);  
void shutdown_comints (void);
```

- You do NOT modify this file. Use it as-is!

What's in `comintspack.c`?

- Initialize COM1 port (`init_comints`)
 - Save callback function, buffer, and size in static memory
 - Clear out any characters already received
 - Set the interrupt gate
 - Enable the PIC for the IRQ4
 - For RX mode, enable RX interrupts in the UART's IER
 - For TX mode, enable TX interrupts in the UART's IER
- This function is called with interrupts disabled

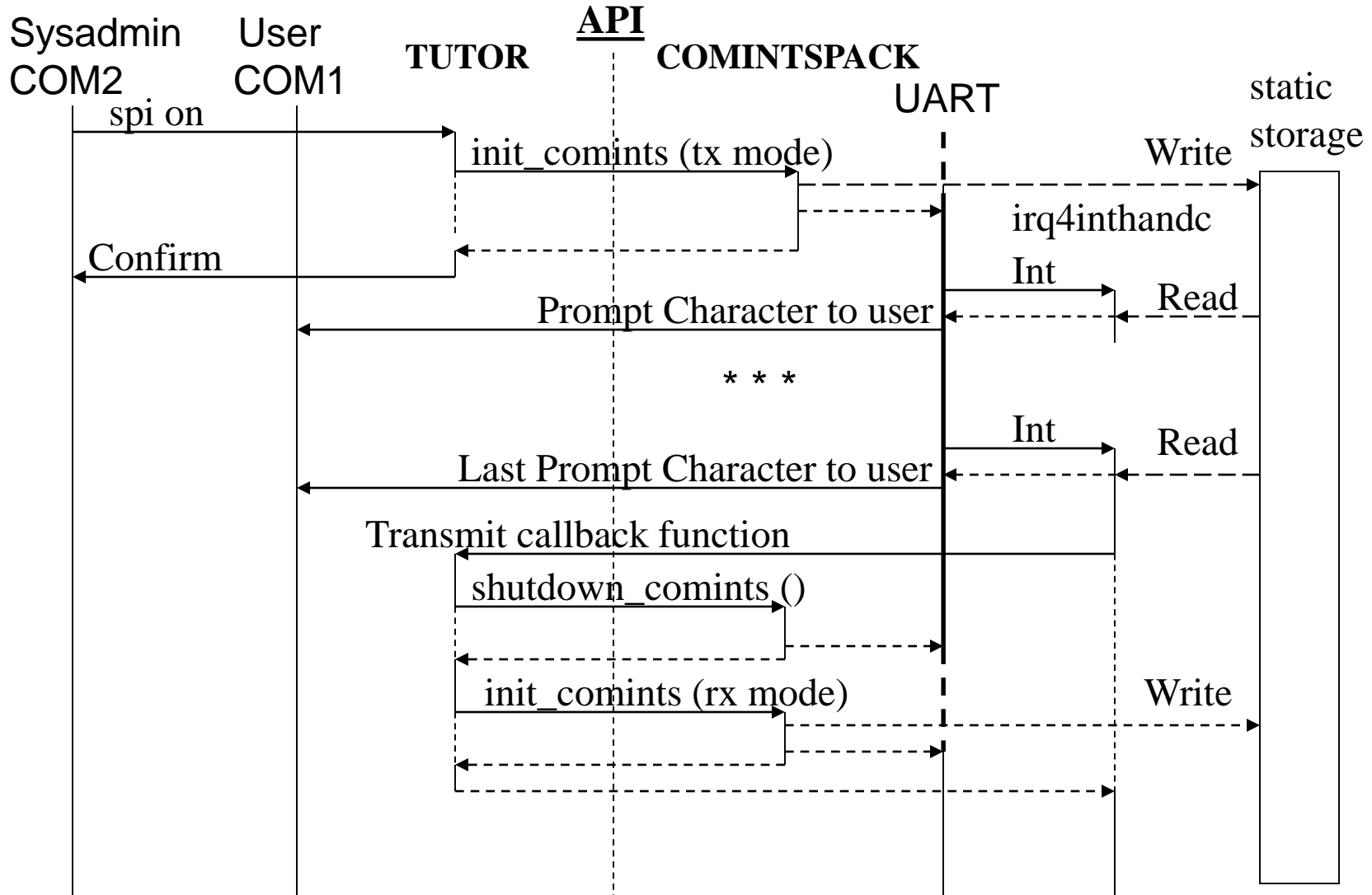
What's in `comintspack.c`?

- Shut down COM1 port (`shutdown_comints`)
 - Disable the PIC for the COM IRQ
 - Disable both interrupts in the UART's IER
- This function is called with interrupts disabled

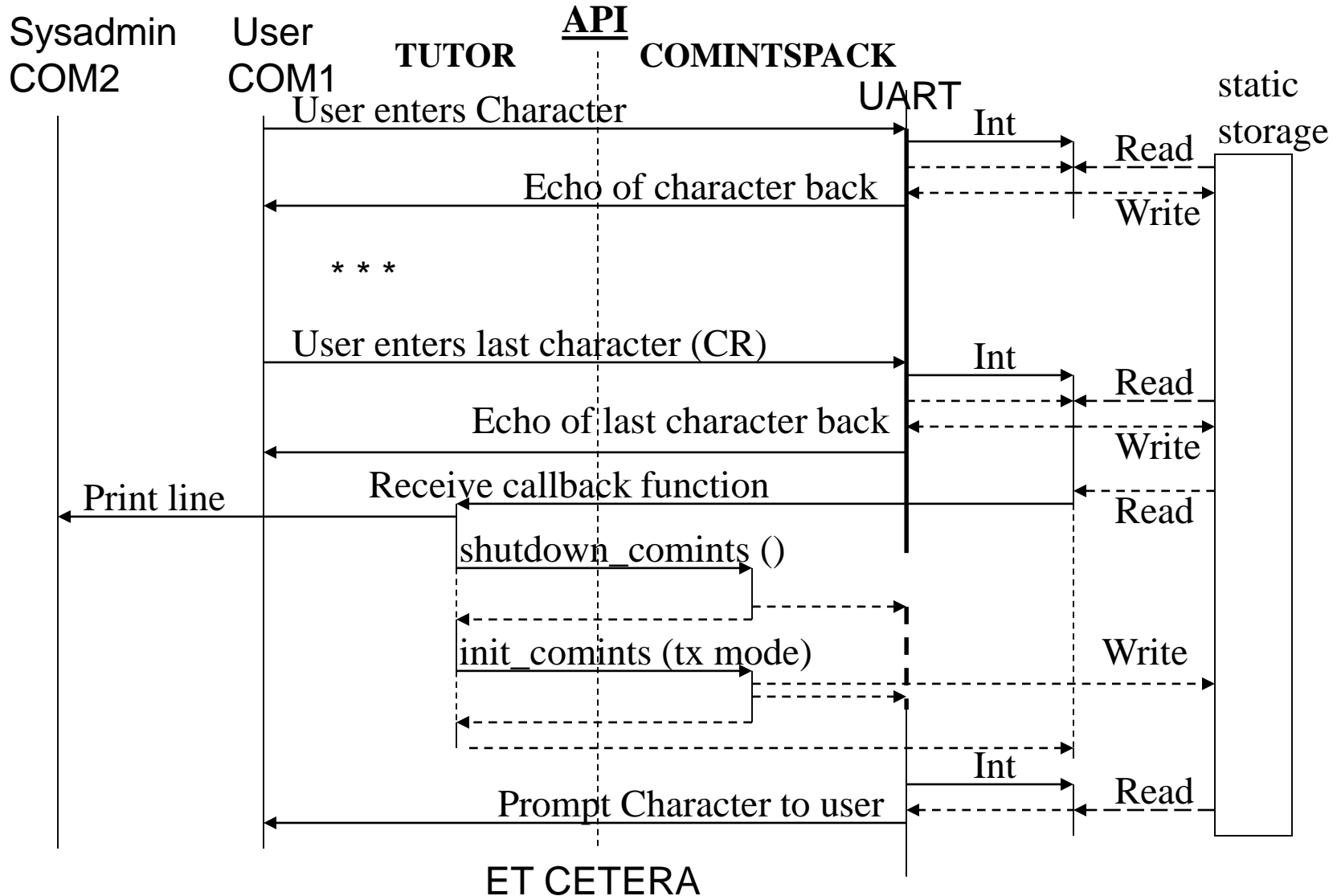
What's In `comintspack.c`?

- Interrupt Handler (`irq4inthandc`)
 - Acknowledge the PIC interrupt
 - For Receive
 - Input the character from COM1
 - Echo the character to COM1
 - Add to accumulated data in the application buffer
 - On end of line, call callback function passing buffer
 - For Transmit
 - Get the next outgoing character from application buffer
 - If not end of string (`'\0'`), output the character
 - Otherwise output CR and call callback function

Comintspark Ladder Diagram



Comintspark Ladder Diagram



UART Interrupts

- The UART is a real interrupt driven I/O device
- At system reset, all interrupt are disabled
- The UART has four conditions for interrupting
- We'll use two alternately - the receiver “data ready” and transmitter “THR empty” interrupts
- We program the UART to enable them via the COM1 Interrupt Enable Register (IER = 0x3f9)

UART Interrupts

- The UART interrupts each time it receives a char or the THR goes empty (depending on the interrupt enabled)
- COM1 is connected to pin IR4 on the PIC, its IRQ is 4.
- The nn code generated by the PIC for COM1 is 0x24, so its interrupt gate descriptor is IDT[0x24]
- ISR must send an EOI command to the PIC
- The ISR must read the received char or write the THR to cause the UART to remove its interrupt
- The UART hardware detects the inb or outb for the character and completes its interrupt-in-progress

UART Interrupts

- Two Parts of the Interrupt Handler
- `irq4inthand` – the outer assembly language interrupt handler
 - Save registers
 - Call C function `irq4inthandc`
 - Restore registers
 - `iret`
- `irq4inthandc` - the C interrupt handler
 - Does the work described earlier

Demonstration of Both Windows

COM1

Prompt:
see me type data

Prompt:

more data1

Prompt:

more data2

Prompt:

~q

Quit handler:

killing process 12932 Leaving board #-1

COM2

PC-tutor> spi on

comints for COM1 on

PC-tutor> see me type data^M^M

timeon 5

timer on

PC-tutor> (1)

more data1^M^M

(2)

(3)

more data2^M^M

timeoff

timer off

PC-tutor> spi off

comints for COM1 off

PC-tutor> q

Exception 3 at EIP=00100110: Breakpoint

~q

Quit handler:

killing process 12521 Leaving board #7