

# Advanced Shell Usage I

- **Built-ins**
- **Different Shell Versions**
- **Ways a Shell Can Be Created**
- **Your Login Shell**
- **Interactive Non-login Shells**
- **Non-interactive Shells**
- **Creating Startup Files**
- **Running a Startup File *after* a Change has been Made**
- **Commands that are Symbols**

# Built-ins

- Not all commands can be found on disk as executable files; some are actually contained *in the shell itself*
- Such commands are called **built-ins**
- When you run a built-in, the shell does not have to create a new process
  - Instead, the shell calls a procedure in its own code to perform the task, so no sub-process is created
  - This makes execution faster

# Built-ins

- If there is an executable file with the same name as a built-in, then the shell will run the ***built-in*** instead of the file; for example -- ***echo***
- ***echo*** is a built-in
- There is also an executable version of ***echo*** on the disk, that you can see with the ***which*** command

```
$ which echo  
/bin/echo
```

# Built-ins

- If you want to run the disk version of **echo** you have to specify the pathname

```
$ /bin/echo foo
```

```
foo
```

- Most built-ins have no executable counterpart on disk
- Running **which** on such a command will find nothing

```
$ which bg
```

```
$
```

# Built-ins

- The *type* command will confirm this

```
$ type bg
```

```
bg is a shell builtin
```

- *type* is also a built-in

```
$ type type
```

```
type is a shell builtin
```

# Different Shell Versions

- The shell we have been using is **Bash**
- Bash stands for **B**ourne **a**gain **s**hell
  - The original Bourne shell was written by Steve Bourne at AT&T's Bell Laboratories
  - The original Bourne shell -- the **sh** shell – is still with us.
- Many scripts are needed to set up and maintain Linux and Unix

# Different Shell Versions

- Many of these scripts are quite old and were written before the Bash shell
  - Those scripts are still in use
  - There are subtle differences between different shells
  - It's best to run a script in the shell *for which it was written*
- Debian Linux and its offshoots use a stripped-down version of Bash called **Dash**
  - Dash is much smaller than Bash

# Different Shell Versions

- Dash is designed only to run scripts and has no interactive features
- Its memory footprint is small, so it loads and executes scripts faster than Bash
- System V Unix introduced the **Korn** shell, which was written by David Korn
  - It introduced aliases and **command line editing**
  - It also introduced other features that are now found in Bash



# Different Shell Versions

- A standard exists for how shells should run on Unix that specifies how they must work
  - It was created by Portable Application Standards Committee of the **IEEE** (Institute of Electrical and Electronics Engineers )
  - It is called **POSIX** (Portable Operating System Interface) **1003.2**
- The GNU community is working on making Bash fully compliant with POSIX
  - Until then you can run ***bash*** with the **`--posix`** option
  - This will make ***bash*** more compatible with the POSIX standard

# Ways a Shell Can Be Created

- There are three ways a user can run a shell
  - Login shells
  - Interactive non-login shells
  - Non-interactive shells
- There are subtle differences between these three types
- We'll concentrate on **login** shells in this course, but you should be aware of the existence of the other shell types

# Your Login Shell

- When you first login to Unix, you are running a shell
- This shell is your login shell
- Which shell version you run is determined by the **SHELL** system variable
  - \$ echo **\$SHELL**  
**/bin/bash**
- In Ubuntu, the default shell version is **Bash**

# Your Login Shell

- When your login shell starts up, it runs the commands found in `/etc/profile`
- This is a file customized by the sys-admin for all users
- You can create your *own* customizations in a startup file, in your home directory
- That file must have one of these names
  - `.bash_profile`
  - `.bash_login`
  - `.profile`

# Your Login Shell

- If there is more than one of these files in your home directory, then *bash* will each execute them in the order given above
- We will use `.bash_profile`

# Interactive Non-login Shells

- The shell is a program, just like *cat* or *ls*
- You can run *another* shell as a **sub-shell** of your current shell by typing the name of the shell at the command line

```
$ ps
  PID TTY          TIME CMD
 12778 pts/1        00:00:00 bash
 12969 pts/1        00:00:00 ps
```

```
$ bash
```

```
$ ps
  PID TTY          TIME CMD
 12778 pts/1        00:00:00 bash
 12970 pts/1        00:00:00 bash
 12973 pts/1        00:00:00 ps
$
```

# Interactive Non-login Shells

- Notice that there are **two** *bash* processes
- When you run *script* to generate a typescript file you are working inside an interactive non-login shell
- Your login *bash* shell is still running, but...
  - You are now running a second *bash* ...
  - Which is running inside your login *bash* shell as a sub-shell
  - This sub-shell is the second type of shell...

# Interactive Non-login Shells

- It is **not** a login shell because you ran this shell from the command line when you were *already* logged in
- Rather, it is an *interactive* non-login shell
- It is *interactive* because you can type commands to it through the keyboard, but it is **not** the shell you got when you logged in
- A non-login interactive shell is a shell that you create *without having to enter a password*



# Interactive Non-login Shells

- The commands in the startup files named above
  - `.bash_profile`
  - `.bash_login`
  - `.profile`are **NOT** run before starting this kind of shell
- Instead, the commands found in `.bashrc` are run for a non-login interactive shell
- You are not limited to running Bash...

# Interactive Non-login Shells

- You can also run other shells, such as *sh*, in a sub-shell

```
$ ps
  PID TTY          TIME CMD
 19874 pts/27    00:00:00 bash
 20500 pts/27    00:00:00 ps
```

```
$ sh
```

```
$ ps
  PID TTY          TIME CMD
 19874 pts/27    00:00:00 bash
 20510 pts/27    00:00:00 sh
 20526 pts/27    00:00:00 ps
```

# Interactive Non-login Shells

- You leave an interactive login shell by typing *exit*

```
$ ps
  PID TTY          TIME CMD
 19874 pts/27    00:00:00 bash
 20737 pts/27    00:00:00 ps
...
20751 pts/27    00:00:00 ps
```

```
$ sh
```

```
$ exit
exit
```

```
$ ps
  PID TTY          TIME CMD
 19874 pts/27    00:00:00 bash
 20743 pts/27    00:00:00 sh
...
```

```
$ ps
  PID TTY          TIME CMD
 19874 pts/27    00:00:00 bash
 20771 pts/27    00:00:00 ps
```

# Non-interactive Shells

- When you create a file of Linux commands, you have created a shell script
- *This* is what you have been doing in the Class Exercises
- A shell script contains Unix commands which only a shell can understand.
  - However, your current shell *goes to sleep* when you run a program.
  - For that reason, your shell has to create a *sub-shell* to run the commands

# Non-interactive Shells

- Such a shell is called a *non-interactive* shell
- There is no standard startup file for such a shell
- You can create a startup file for non-interactive shells if you put name of the file in the shell variable **BASH\_ENV**

# Creating Startup Files

- A startup file contains Unix commands that are run *just before* you get a prompt
- Bash normally uses two startup files
  - `.bash_profile`
  - `.bashrc`
- `.bash_profile` commands are run before you get a prompt in a *login* shell

# Creating Startup Files

- `.bashrc` commands are run before you get a prompt in an *interactive, non-login* shell
- `.bash_profile` is where you define variables
- We will not be talking much about `.bashrc`, which most Ubuntu installations only use `.bashrc` when running a GUI
- Every time you open a window in a Linux GUI, you are creating an interactive non-login shell, which can be customized in `.bashrc`

# Running a Startup File after a Change has been Made

- Usually, when you change a startup file you want the changes to take place immediately
- But, if you made a change to `.bash_profile`, the changes won't take effect until the next time you login
- Unix has a way to make the changes take effect immediately – by running the *source* command.

```
source .bash_profile
```



# Running a Startup File after a Change has been Made

- *source* is a built-in  
\$ which source  
\$
- Another you may see is the character **.**, which is also often used to make the changes immediately  
\$ **.** .bash\_profile  
\$
- But, *source* is fine for now!

# Commands that are Symbols

- Unix has some commands that are symbols, rather than words
- I'll just mention them now – and go into greater detail in future classes

( )	Runs whatever commands are enclosed in the parentheses <u>in a sub-shell</u>
\$( )	<u>Command substitution</u> : Runs the commands enclosed in the parentheses in a subshell and <b>returns their value</b> to the command line, replacing the dollar sign, the parentheses and everything in them with this value.
(( ))	<u>Evaluates an arithmetic expression</u> : By default, Unix treats everything as text, but this command evaluates whatever it encloses as a <b>numerical</b> , rather than a string, expression
\$(( ))	<u>Arithmetic expansion</u> : Evaluates an <u>arithmetic</u> expression and returns its value at that place on the command line
[ ]	<u>The test command</u> : Used to evaluate a <u>boolean</u> expression in constructs like <i>if</i> clauses
[[ ]]	<u>The conditional expression</u> : Similar to [ ] but adds <u>string comparisons</u>