

Impacts of Erasure Coding on Robustness against Molecular Packet Losses in Aqueous, Collisional Environments

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ABSTRACT

This paper considers diffusive molecular communication where biologically-enabled machines (or bio-nanomachines) exchange information by means of molecules in aqueous environments. It is known that molecular communication is inherently stochastic and unreliable, thereby significantly degrading communication performance such as latency and jitter. This paper focuses on robustness against molecule losses and investigates a robustness enhancement protocol that performs forward error correction. The transmitter bio-nanomachine encodes molecules in a redundant manner with parity-check erasure codes, and the receiver bio-nanomachine recovers the information embedded in lost molecules. Simulation results show that the proposed protocol enhances robustness against molecule losses and in turn improves communication performance.

CCS CONCEPTS

•**Networks** → **Network protocols**; **Network reliability**; **Error detection and error correction**; **Network performance analysis**;

KEYWORDS

Molecular Communication, Robustness, Forward Error Correction

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1 INTRODUCTION

Molecular communication is one of a few options to network biologically-enabled machines (or *bio-nanomachines*), which can be designed as modified biological cells, artificial cells (cell-like artificial structures engineered with biological materials) or hybrids of artificial nanostructures and biological materials [1, 10, 19, 20, 27]. Bio-nanomachines are nano-to-micro scale devices that exchange information by means of molecules and perform simple computation, sensing and/or actuation tasks. Molecular communication is expected to enable various biomedical and healthcare applications such as in-body physiological sensing, biomedical anomaly detection, targeted drug delivery, medical surgeries with cellular and molecular-level precision, artificial morphogenesis and neural signal transduction [1, 18, 20, 28].

This paper considers short-range (up to 100 μm) molecular communication where information-carrying molecules (or *information molecules*) propagate in aqueous environments subject solely to the laws of diffusion. Inherent characteristics of diffusive molecular communication in aqueous environments are stochastic molecular propagation, molecule-to-molecule collisions and environmental noise. They cause extremely long delay, large jitter, high molecule loss rate and low capacity [24, 26].

This paper focuses on robustness against molecule losses and investigates a robustness enhancement protocol for diffusive molecular transmission in collisional environments where molecules collide with each other. It performs forward error correction (FEC) in which the transmitter bio-nanomachine (Tx) encodes molecules in a redundant manner with error-correcting codes (ECCs) and the receiver bio-nanomachine (Rx) recovers the information embedded in lost molecules. This paper examines simple parity-check erasure codes as ECCs. Simulation results demonstrate that the proposed protocol enhances robustness against molecule losses and in turn improves communication performance such as latency and jitter.

The simulation results also reveal how FEC overhead and molecule redundancy impact communication performance.

2 BACKGROUND AND RELATED WORK

Applications of molecular communication have been considered in various domains [1, 18]. This section briefly summarizes a few biomedical and healthcare applications.

Physiological monitoring: A specific type of molecules can serve as a bio-marker for a disease or a certain physiological condition in the body. Implanted bio-nanomachines may exploit sensory components (e.g., biosensors) to detect specific molecules, gather/aggregate information about the detected molecules (e.g., concentration and spatial distribution of molecules) and utilize molecular communication as a means of delivering the information to subdermal devices, which in turn communicate to on-body external devices [8, 18].

Drug delivery: Drug delivery systems facilitate the administration and distribution of drugs in the body. Implanted bio-nanomachines leverage natural molecular signals in the body, or molecular signals released by other bio-nanomachines, to pinpoint the target locations to release drugs, thereby avoiding/alleviating side-effects at non-target locations. Molecular communication can be applied to identify target sites/signals [4, 22] and release drug molecules upon identifying target sites or signals [21].

In the area of molecular communication, major research efforts have focused on the physical layer's characteristics such as channel capacity, latency, signal attenuation and energy requirements (e.g., [6, 17, 20, 24, 26]). This paper sits on these existing work to investigate a higher-layer issue: reliable molecular transmission via robustness enhancement against molecule losses.

There exist several relevant work to enhance the reliability of short-range molecular communication in aqueous environments [3, 7, 16, 21, 30]. Nakano et al. [21] and Felicetti et al. [7] study feedback-based rate control schemes for diffusive molecule propagation. Those schemes are designed to ensure delivering a given number of information molecules to the receiver bio-nanomachine (Rx) while preventing the transmitter bio-nanomachine (Tx) from transmitting molecules faster than the Rx reacts. Nakano et al. examine both positive and negative feedback schemes [21], and Felicetti et al. examine a negative feedback scheme [7].

While in-sequence delivery of information molecules is out of the scope of [7, 21], Wang et al. [30], Bai et al. [3] and Mitzman et al. [16] study in-sequence and at-least-once delivery schemes with positive feedbacks. The Rx is designed to explicitly acknowledge information molecules and request the Tx to retransmit lost ones based on Stop-and-Wait Automatic Repeat Request (SW-ARQ) [5]. (Implicit acknowledgement is used in [7, 21].) Diffusive molecular transports are considered in [30] and [3]. Mitzman et al. consider diffusive, directional and diffusive-directional hybrid transports [16].

This paper approaches reliability in molecule transmission with forward error correction (FEC) instead of feedback-based schemes, which require bi-directional channels between the Tx and the Rx. In this paper, erasure coding allows the Rx to recover lost information molecules without requesting the Tx to retransmit them. Only a forward channel is assumed from the Tx to the Rx by eliminating the

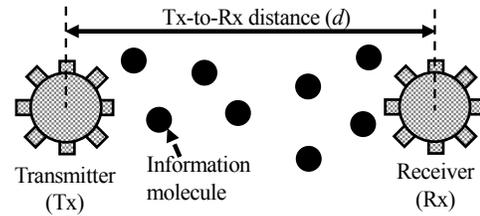


Figure 1: Diffusive Molecular Propagation

Rx-to-Tx reverse channel at the cost of a fixed, higher forward channel bandwidth. This paper is similar to [2, 3, 11–15] in that those papers utilize FEC. Hamming codes, cyclic redundancy check (CRC) codes, self-orthogonal convolutional codes (SOCCs) and minimum energy codes (MECs) are used for the Rx to detect and correct bit errors in information molecules in [2, 3, 11–15], respectively. Recovery of lost molecules is out of their scope. Collisions among molecules are not considered.

Furubayashi et al. propose packet fragmentation and reassembly in molecular communication [9]. This paper shares the same assumptions for packetized molecular communication with [9]. It complements the findings in [9], which are obtained through numerical analysis with a one-dimensional, collision-free environment, by simulating three-dimensional molecular diffusion in a collisional environment where collisions occur among molecules. Although Furubayashi et al. consider packet reassembly at the Rx, recovery of lost molecules (i.e., lost packets) is out of their scope.

3 THE PROPOSED PROTOCOL DESIGN

This section describes the assumptions for and the design of the proposed robustness enhancement protocol.

3.1 Communication Model

Fig. 1 shows an schematic overview of short-range diffusive molecule communication in an aqueous environment. It consists of information molecules that carry the messages (information) to be transmitted, the transmitter bio-nanomachine (Tx) that releases information molecules, the receiver bio-nanomachine (Rx) that detects and captures information molecules, and the environment that information molecules propagate through.

Given wet laboratory implementations of molecular communication (e.g., [23]), this paper assumes DNA molecules as information molecules that can contain messages by means of nucleotide sequences. DNA is structurally defined as a linear chain of repeating units of deoxyribonucleotide. Each deoxyribonucleotide is composed of a nucleobase, either adenine (A), guanine (G), cytosine (C) or thymine (T), as well as a five-carbon sugar called deoxyribose, and a phosphate group. A nucleobase of DNA encodes 2 bits of information because there are four choices (A, G, C and T), and it has a length of approximately 0.34 nm per nucleobase [19]; thus, up to 5,882 bits/ μm can be achieved. Molecular communication with large (heavy) molecules like DNA molecules have advantages over conventional molecular communication with small (lightweight) molecules (e.g., [24, 26]) in that large molecules can carry high-density information.

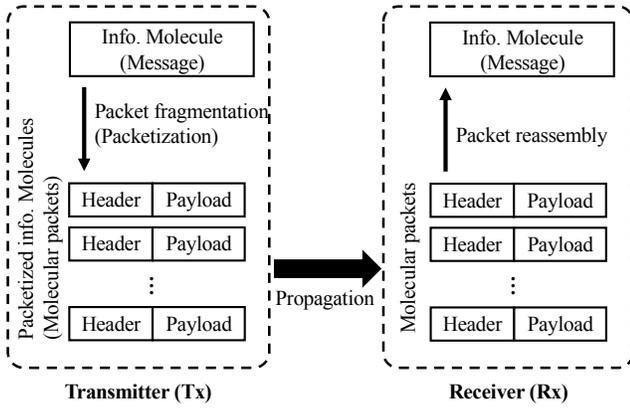


Figure 2: Packet Fragmentation and Reassembly

Promising approaches to engineer bio-nanomachines with communication capability include the modification of biological cells and the production of artificial cell-like structures using biological materials (e.g., a vesicle embedded with proteins) [20]. This paper assumes that bio-nanomachines are realized as modified biological cells, which are known to potentially possess various communication-related functions including a transmission function to synthesize and release specific molecules, a reception function to capture molecules, logic gates to trigger programmed chemical responses upon receiving molecules, toggle switches (i.e., 1-bit memories) to retain communication-related states (e.g., ready-to-transmit and in-transmission/waiting states), and oscillators (i.e., clocks) to control the temporal timing of releasing molecules.

This paper assumes a pure random walk for diffusive molecule propagation. The Rx is assumed to capture an information molecule when it has a physical contact with the molecule. Information molecules are assumed to diffuse in a bounded three-dimensional aqueous environment. Diffusive movement is governed by the diffusion coefficient D on each dimension:

$$D = \frac{\partial x^2}{2\partial t} \quad (1)$$

x denotes the distance of molecular movement during an amount of time t . When an information molecule contacts a noise molecule, it randomly moves to another position with D . Information molecules collide with each other.

3.2 Packetization of Information Molecules

The proposed protocol employs the notion of packet fragmentation and reassembly [9]. As Fig. 2 shows, the Tx *packetizes* a large information molecule (i.e., a large DNA molecule containing a long nucleobase chain) into smaller pieces (i.e., smaller/shorter DNA molecules, each of which contains shorter nucleobase chains) and propagate the packetized information molecules in the environment. The Rx receives these packetized information molecules (or *molecular packets*) and reassembles the original information molecule. Packetization of information molecules is motivated by the findings that, compared to larger ones, smaller DNA molecules diffuse faster [25] and arrive at the Rx with higher probability [9].

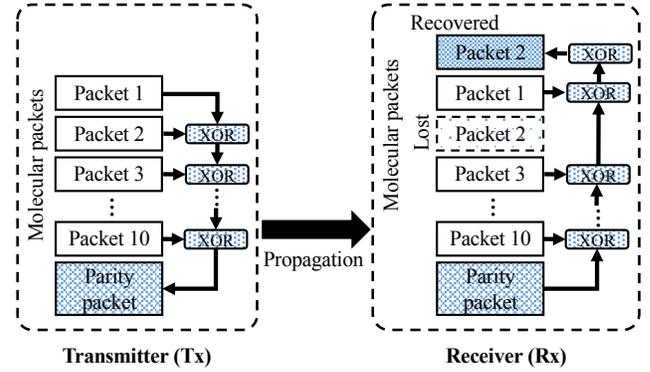


Figure 3: Parity-check Erasure Coding

Each molecular packet is assumed to be uniquely identifiable. It consists of a payload and a header (Fig. 2). A payload contains a fragment of the original message. A header contains control information such as a receiver address to which the molecular packet is delivered, an identifier (or sequence number) for the original message that the molecular packet belongs to, and an identifier for the molecular packet.

The packet fragmentation and reassembly may be implemented by exploiting enzymes from biological cells, e.g., restriction enzymes to cut a DNA molecule into smaller fragments, and DNA ligases to join two DNA fragments into a larger one. Restriction enzymes may be embedded in the Tx and DNA ligases in the Rx. Chemical reactions to implement the packet fragmentation and reassembly are simple and require these enzymes and a few small cofactors. The biochemical reaction to cut a DNA molecule into fragments is a hydrolysis reaction, which requires no energy. On the other hand, the biochemical reaction to concatenate DNA molecules requires chemical energy. The energy cost required for the proposed molecular communication scheme increases linearly with respect to the number of fragments.

3.3 Parity-check Erasure Coding

The proposed protocol leverages parity-check erasure coding as a forward error correction mechanism. The Tx applies exclusive-or (XOR) operations to a group of m molecular packets to obtain k fixed-length *parity codes* and generates extra k packets, called *parity packets*, which contain the parity codes. The Tx propagates $m + k$ packets to the environment. The Rx can tolerate up to k packet losses. It can recover the original m molecular packets with any m packets of the $(m + k)$ packets. Parity code rate (PCR) is denoted as k/m .

Fig. 3 illustrates a simple example where $m = 10$ and $k = 1$ (PCR = 10%). The Tx propagates 11 packets in total: 10 molecular packets and one parity packet that contains bitwise XOR on the 10 molecular packets as parity code. The Rx can recover one lost packet (Packet 2 in Fig. 3) with nine molecular packets and one parity packet. In order to increase PCR, the number of molecular packets is decreased to produce parity code. For example, in Fig. 3, two parity packets can be generated by producing parity code from

five molecular packets (PCR = 20%). five parity packets can be generated by producing parity code from two packets (PCR = 50%).

4 SIMULATION EVALUATION

This section evaluates the proposed robustness enhancement protocol through simulations. Table 1 shows simulation parameter settings, which follow findings in biomedical engineering (e.g., [25]). Every result is shown based on 1,000 independent simulations.

Table 1: Parameter Settings

| Parameter | Value |
|---|---|
| Size of the environment | 150 μm x 150 μm x 150 μm |
| Diameter of Tx and Rx | 5 μm |
| Tx to Rx distance (d) | 30, 50, 70 and 90 μm |
| Length of an info. molecule (L_m) | 10.2 μm |
| Degree of packetization (n) | 1, 10 and 100 |
| Diffusion coefficient of a mol. packet (D) | 0.70, 2.73 and 9.84 |
| Diameter of a molecular packet ($R \times 2$) | 0.98, 0.25 and 0.07 μm |
| Parity packet rate (PCR) | 0, 10, 20 and 50 % |
| # of duplications of an info. molecule | 1, 10 and 100 |

This paper simulates a DNA molecule, as an information molecule, which contains a 10.2 μm long nucleobase chain (L_m). It is assumed to have 30,000 nucleobase pairs [25] and encode a message of 60,000 bits. The length of each molecular packet (L_p) is calculated as follows:

$$L_p = L_m/n + L_h \quad (2)$$

n denotes the number of divisions on an information molecule (i.e., the number of packets generated from the information molecule). L_m/n indicates the length of a payload (Fig. 2). L_h denotes the length of a header. 60 nucleobase pairs (120 bits) are allocated for a header in this paper ($L_h = 0.0204 \mu\text{m}$).

The diffusion coefficient D and the radius R of a molecular packet are derived from the following equations [25].

$$D = \alpha L_p^{-\beta} \quad (3)$$

$$R = \gamma/D \quad (4)$$

Experimentally obtained values are used for α , β and γ [25]: $\alpha = 2.8$, $\beta = 0.6$ and $\gamma = 3.4$.

Figs. 4 and 5 show how Tx-to-Rx distance (d), parity code rate (PCR) and packetization degree (n , i.e., the number of molecular packets) impact communication latency of a single information molecule to arrive at the Rx. When $n = 1$, an information molecule is not packetized. It appends a header to its payload (message) and travels to the Rx. When $n > 1$, an information molecule is packetized. Each packet appends a header its payload and travels to the Rx (Fig. 2). When PCR = 0, erasure coding is not performed. In this paper, latency indicates the interval between the time when a packet leaves the Tx and the time when the Rx reassembles a transmitted message by receiving a necessary set of packets.

In comparison of the two cases where an information molecule is fragmented to 10 and 100 packets ($n = 10$ and $n = 100$), both median and average latency generally improve as the degree of packetization (n) increases. For example, when $d = 30 \mu\text{m}$ and PCR

= 0, average latency decreases by 8% as n increases from 10 to 100. When $d = 90$ and PCR = 10, average latency decreases by 14% as n increases from 10 to 100. These results confirm that smaller/shorter DNA molecules diffuse faster than larger/longer ones.

Figs. 4 and 5 illustrate that both median and average latency improve as PCR increases. When the degree of packetization is 10 ($n = 10$), average latency decreases by 45% as PCR increases from 0% to 50% ($d = 90 \mu\text{m}$). When $n = 100$, it decreases by 46% as PCR increases from 0% to 50% ($d = 90 \mu\text{m}$). These results demonstrate that the proposed protocol is robust against packet losses and improves communication latency.

Compared to the case where an information molecule is transmitted with packetization disabled ($n = 1$ and PCR = 0), the proposed protocol decreases average latency by 19% and 27% when the degree of packetization is 10 and 100, respectively ($d = 90$ and PCR = 50%). The proposed protocol successfully takes advantage of packetization and erasure coding to make improvements in latency performance.

Fig. 6 depicts the average number of collisions in a single simulation. This paper assumes that all molecular packets collide with each other. The number of collisions grows as the degree of packetization (n) increases. However, it is very low even when $n = 100$. 100 molecular packets collide less than once on average in a single simulation.

Figs. 7 and 8 show how Tx-to-Rx distance (d), parity code rate (PCR) and packetization degree (n) impact communication latency with 10 duplicated information molecules. Figs. 10 and 11 show the latency with 100 duplicated information molecules. All duplicated molecules contain the same message. When packetization is enabled ($n > 1$), each of the duplicated molecules is fragmented to packets. Latency indicates the interval between the time when a packet leaves the Tx and the time when the Rx reassembles at least one message.

Figs. 4, 5, 7, 8, 10 and 11 illustrate that duplication of molecules aids improving latency. Fig. 8 shows that the proposed protocol improves latency by 40% as it increases PCR from 0% to 50% when 10 duplicated information molecules are used ($d = 90 \mu\text{m}$). Fig. 11 shows that the proposed protocol improves latency by 33% as it increases PCR from 0% to 50% when 100 duplicated molecules are used ($d = 90 \mu\text{m}$). Similar to an observation in Figs. 5, Figs. 8 and 11 demonstrate that the proposed protocol is robust against packet losses and improves latency performance via packetization and erasure coding.

Another finding from Figs. 5, 8 and 11 is that the impacts of erasure coding on latency decreases as the number of duplicated molecules increases. Latency improvement due to the 0% to 50% increase of PCR decreases from 45% to 33% as the number of duplicated molecules grows from 1 to 100. This is caused by the increase in the number of collisions among molecular packets (Figs. 6, 9 and 12). Molecular packets collide with each other more than 1,200 times in a single simulation when 100 duplicated information molecules are used (Fig 12). In contrast, the number of collisions is less than one when a single information molecule is used (Fig. 6). Higher occurrence of collisions also makes latency performance comparable between the two cases: the case where no packetization is performed ($n = 1$ and PCR = 0) and the case where 10 packets are generated but erasure coding is not performed ($n = 10$ and PCR = 0)

(Fig. 11). This observation is not obtained when the number of duplicated molecules are 1 and 10 (Figs. 5 and 8).

Table 2 shows how jitter of latency changes under different simulation settings. Jitter is computed as a standard deviation of latency results in 1,000 independent simulation runs. As illustrated in Table 2, the proposed protocol yields lower jitter as the degree of packetization (n) and PCR increase. With a single information molecule, jitter decreases by 82% as n increases from 0 to 100 and PCR increases from 0% to 50% ($d = 90\mu\text{m}$). With 10 and 100 duplicated molecules, jitter decreases by 68% and 71%, respectively, as n increases from 0 to 10 and PCR increases from 0% to 50% ($d = 90\mu\text{m}$). Table 2 demonstrates that the proposed protocol successfully leverage packetization and erasure coding to substantially decrease latency jitter and make latency performance more predictable.

5 CONCLUSION

This paper investigates a protocol designed to enhance robustness of molecular communication against molecule losses. It performs forward error correction in which the transmitter bio-nanomachine (Tx) encodes molecules in a redundant manner with parity-check erasure coding and the receiver bio-nanomachine (Rx) recovers the information embedded in lost molecules. Simulation results demonstrate that the proposed protocol is robust against molecule losses and in turn improves communication performance such as latency and jitter. When communication distance is $90\mu\text{m}$ between the Tx and the Rx, the proposed protocol improves latency by 45% and latency jitter by 82% through fragmenting an information molecule to 10 packets with the parity code rate of 10%.

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Table 2: Jitter (Standard Deviation) of Latency Performance

| # of duplicated molecules | Comm. distance (d) | Degree of packetization (n) | PCR | STDEV of latency | |
|---------------------------|------------------------|---------------------------------|--------|------------------|--------|
| 1 | 30 μm | 1 | 0 | 241,707 | |
| | | 10 | 10 % | 94,625 | |
| | | 10 | 20 % | 87,032 | |
| | | 10 | 50 % | 78,180 | |
| | | 100 | 10 % | 44,243 | |
| | | 100 | 20 % | 42,530 | |
| | 100 | 50 % | 41,553 | | |
| | 50 μm | 1 | 0 | 229,289 | |
| | | 10 | 10 % | 89,588 | |
| | | 10 | 20 % | 84,164 | |
| | | 10 | 50 % | 78,714 | |
| | | 100 | 10 % | 43,901 | |
| | | 100 | 20 % | 43,757 | |
| | 100 | 50 % | 42,340 | | |
| | 70 μm | 1 | 0 | 235,618 | |
| | | 10 | 10 % | 91,595 | |
| | | 10 | 20 % | 85,790 | |
| | | 10 | 50 % | 80,459 | |
| | | 100 | 10 % | 44,238 | |
| | | 100 | 20 % | 44,412 | |
| | 100 | 50 % | 42,539 | | |
| | 90 μm | 1 | 0 | 252,221 | |
| | | 10 | 10 % | 95,671 | |
| | | 10 | 20 % | 92,029 | |
| | | 10 | 50 % | 84,252 | |
| | | 100 | 10 % | 45,308 | |
| | | 100 | 20 % | 42,977 | |
| | 100 | 50 % | 44,555 | | |
| | 10 | 30 μm | 1 | 0 | 24,577 |
| | | | 10 | 10 % | 9,467 |
| | | | 10 | 20 % | 8,967 |
| | | 50 μm | 10 | 50 % | 8,673 |
| | | | 1 | 0 | 27,031 |
| | | | 10 | 10 % | 9,052 |
| | | 70 μm | 10 | 20 % | 8,223 |
| | | | 10 | 50 % | 7,810 |
| 1 | | | 0 | 27,397 | |
| 90 μm | | 10 | 10 % | 9,518 | |
| | | 10 | 20 % | 8,223 | |
| | | 10 | 50 % | 7,810 | |
| 100 | 30 μm | 1 | 0 | 25,726 | |
| | | 10 | 10 % | 8,847 | |
| | | 10 | 20 % | 8,552 | |
| | 50 μm | 10 | 50 % | 8,242 | |
| | | 1 | 0 | 508 | |
| | | 10 | 10 % | 156 | |
| | 70 μm | 10 | 20 % | 142 | |
| | | 10 | 50 % | 114 | |
| | | 1 | 0 | 2107 | |
| | 90 μm | 10 | 10 % | 845 | |
| | | 10 | 20 % | 766 | |
| | | 10 | 50 % | 711 | |
| 90 μm | 1 | 0 | 3,262 | | |
| | 10 | 10 % | 1,136 | | |
| | 10 | 20 % | 1,047 | | |
| | 10 | 50 % | 1,033 | | |
| | 1 | 0 | 3,703 | | |
| | 10 | 10 % | 1,173 | | |
| 10 | 20 % | 1,135 | | | |
| 10 | 50 % | 1,085 | | | |

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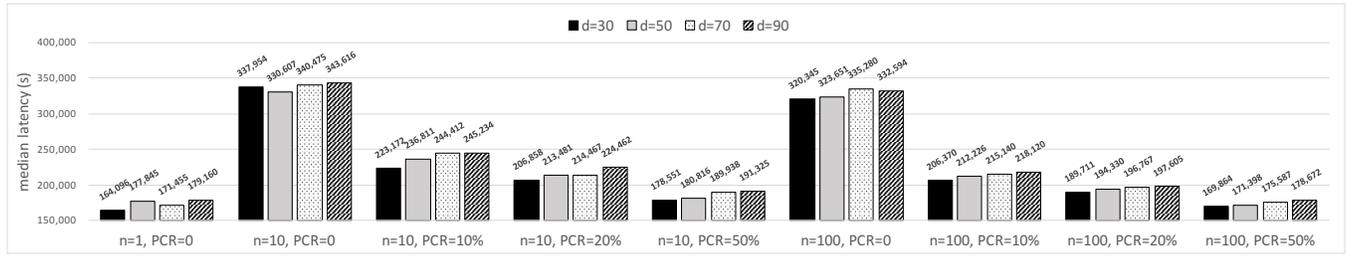


Figure 4: Median Communication Latency with a Single Information Molecule

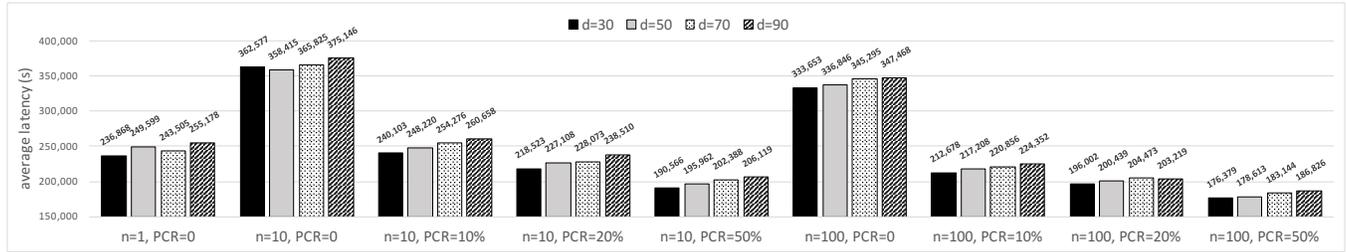


Figure 5: Average Communication Latency with a Single Information Molecule

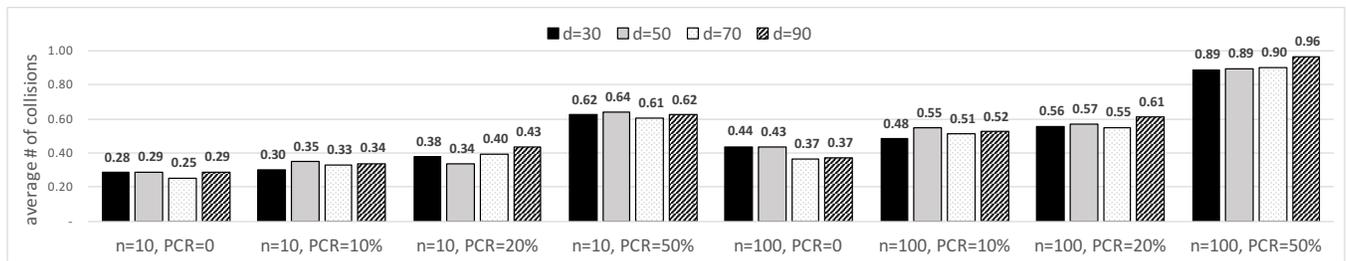


Figure 6: Average Number of Collisions among Molecular Packets Fragmented from a Single Info. Molecule

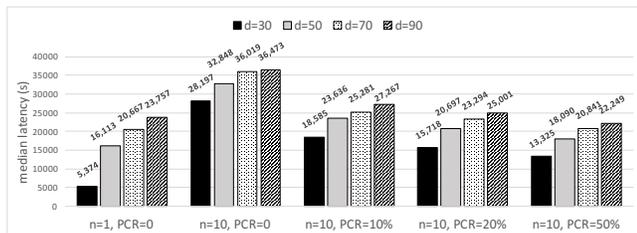


Figure 7: Median Latency with 10 Information Molecules

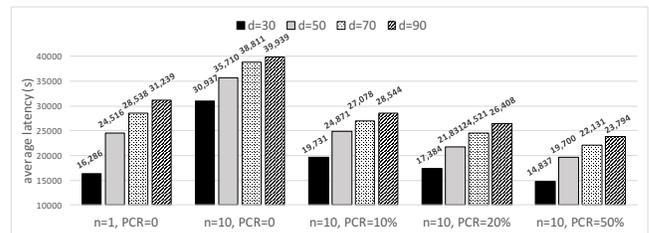


Figure 8: Average Latency with 10 Information Molecules

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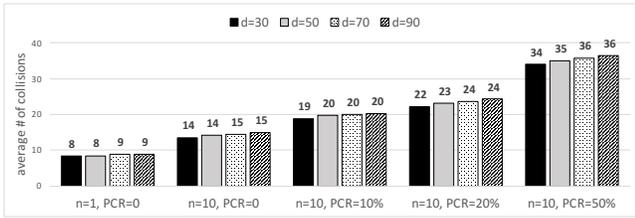


Figure 9: Average Number of Collisions among Molecular Packets Fragmented from 10 Information Molecules

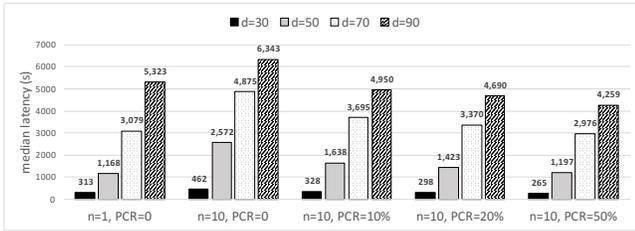


Figure 10: Median Latency with 100 Information Molecules

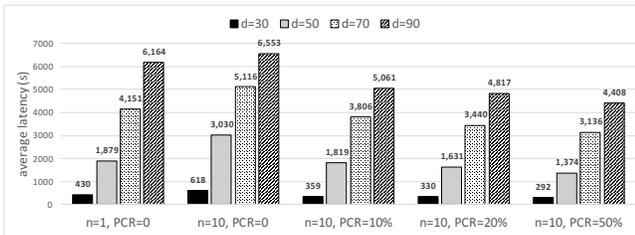


Figure 11: Average Latency with 100 Information Molecules

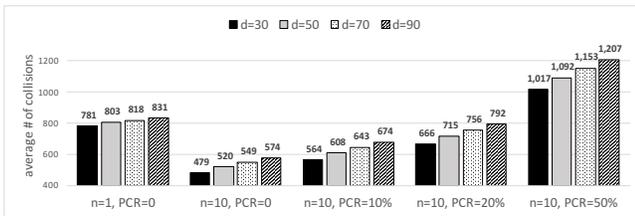


Figure 12: Average Number of Collisions among Molecular Packets Fragmented from 100 Information Molecules

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