

Introduction to Compiler Construction

Scanning: Generating a Scanner

Outline

- ① Regular Expressions
- ② Finite State Automata
- ③ Non-deterministic Versus Deterministic Finite State Automata
- ④ Regular Expressions to NFA
- ⑤ NFA to DFA
- ⑥ Minimal DFA

Regular Expressions

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Grouping Rule: both r and (r) describe the same language, ie, $L(r) = L((r))$

Regular Expressions

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Example: given an alphabet $\Sigma = \{a, b\}$

- $aa|ab|ba|bb$ is the language of all two-symbol strings over the alphabet
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- $(a|b)^*ab$ is the language of all strings of a 's and b 's ending in ab

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Example (identifiers in $j--$): $("a" \dots "z" | "A" \dots "Z" | "_" | "$") ("a" \dots "z" | "A" \dots "Z" | "_" | "0" \dots "9" | "$")^*$

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Example (integer literals in $j--$): $("0" \dots "9") ("0" \dots "9")^*$

Finite State Automata

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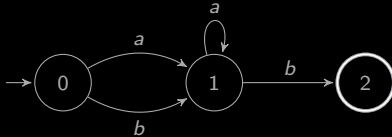
An FSA is a quintuple $A = (\Sigma, S, s_0, F, M)$, where

1. Σ is the input alphabet
2. S is a set of states
3. $s_0 \in S$ is a special start state
4. $F \subseteq S$ is a set of final states
5. M is a set of moves (aka transitions) of the form $m(r, a) = s$, where $r, s \in S$ and $a \in \Sigma$

Finite State Automata

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Example (an FSA A that recognizes $L((a|b)a^*b)$)



Formally, $A = (\Sigma, S, s_0, F, M)$, where $\Sigma = \{a, b\}$, $S = \{0, 1, 2\}$, $s_0 = 0$, $F = \{2\}$, and M is

r	a	$m(r, a)$
0	a	1
0	b	1
1	a	1
1	b	2

Non-deterministic Versus Deterministic Finite State Automata

Non-deterministic Versus Deterministic Finite State Automata

A non-deterministic finite state automaton (NFA) is one that allows

- An ϵ -move defined on the empty string ϵ , ie, $m(r, \epsilon) = s$
- More than one move from a state r on an input symbol a , ie, $m(r, a) = s$ and $m(r, a) = t$, where $s \neq t$

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An NFA is said to recognize an input string if, starting in the start state, there exists a set of moves based on the input that takes us into one of the final states

Non-deterministic Versus Deterministic Finite State Automata

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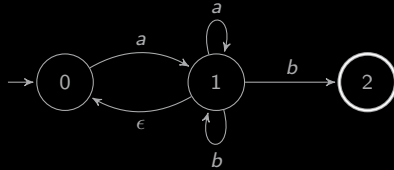
A deterministic finite state automaton (DFA) is one in which

- There are no ϵ -moves
- There is a unique move from any state r on an input symbol a , ie, if $m(r, a) = s$ and $m(r, a) = t$, then $s = t$
- There is a transition out of every state r on every input symbol a

Non-deterministic Versus Deterministic Finite State Automata

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Example: an NFA N that recognizes the language described by $a(a|b)^*b$ over the alphabet $\{a, b\}$



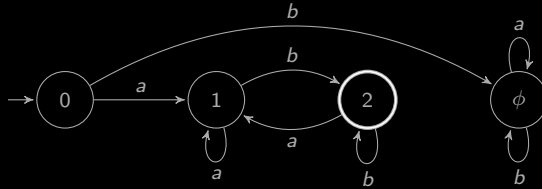
Formally, $N = (\Sigma, S, s_0, F, M)$ where $\Sigma = \{a, b\}$, $S = \{0, 1, 2\}$, $s_0 = 0$, $F = \{2\}$, and M is

r	a	$m(r, a)$
0	a	1
1	ϵ	0
1	a	1
1	b	1
1	b	2

Non-deterministic Versus Deterministic Finite State Automata

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Example: a DFA D that recognizes the language described by $a(a|b)^*b$ over the alphabet $\{a, b\}$



Formally, $D = (\Sigma, S, s_0, F, M)$ where $\Sigma = \{a, b\}$, $S = \{0, 1, 2, \phi\}$, $s_0 = 0$, $F = \{2\}$, and M is

r	a	$m(r, a)$
0	a	1
0	b	ϕ
1	a	1
1	b	2
2	a	1
2	b	2
ϕ	a, b	ϕ

Regular Expressions to NFA

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Given any regular expression r , we can construct an NFA N that recognizes the same language, ie, $L(N) = L(r)$

Regular Expressions to NFA · Thompson's Construction (Epsilon Rule)

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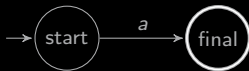
NFA N_r for recognizing $L(r = \epsilon)$



Regular Expressions to NFA · Thompson's Construction (Singleton Rule)

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NFA N_r for recognizing $L(r = a)$



Regular Expressions to NFA · Thompson's Construction (Concatenation Rule)

Regular Expressions to NFA · Thompson's Construction (Concatenation Rule)

NFAs N_r and N_s for recognizing $L(r)$ and $L(s)$

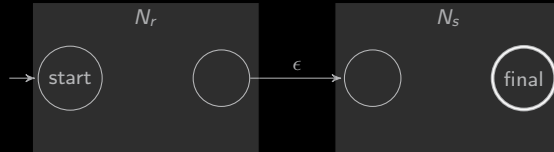


Regular Expressions to NFA · Thompson's Construction (Concatenation Rule)

NFAs N_r and N_s for recognizing $L(r)$ and $L(s)$



NFA N_{rs} for recognizing $L(rs)$



Regular Expressions to NFA · Thompson's Construction (Alternation Rule)

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NFAs N_r and N_s for recognizing $L(r)$ and $L(s)$

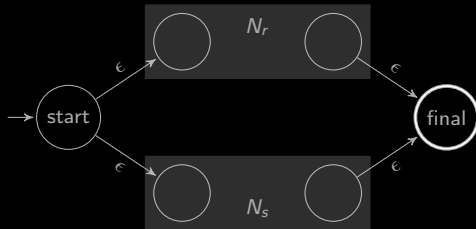


Regular Expressions to NFA · Thompson's Construction (Alternation Rule)

NFAs N_r and N_s for recognizing $L(r)$ and $L(s)$



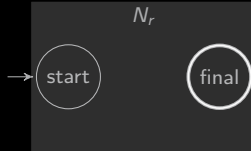
NFA $N_{r|s}$ for recognizing $L(r|s)$



Regular Expressions to NFA · Thompson's Construction (Kleene Closure Rule)

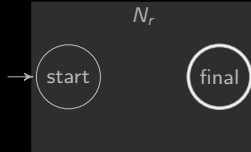
Regular Expressions to NFA · Thompson's Construction (Kleene Closure Rule)

NFAs N_r for recognizing $L(r)$

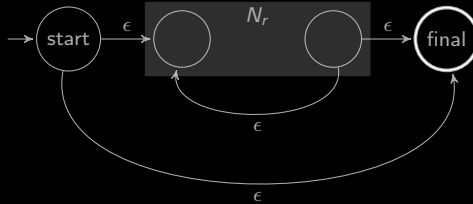


Regular Expressions to NFA · Thompson's Construction (Kleene Closure Rule)

NFAs N_r for recognizing $L(r)$



NFA N_{r^*} for recognizing $L(r^*)$



Regular Expressions to NFA · Thompson's Construction (Grouping Rule)

Regular Expressions to NFA · Thompson's Construction (Grouping Rule)

NFA N_r for recognizing $L(r)$ also recognizes $L((r))$

Regular Expressions to NFA

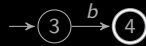
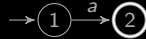
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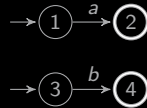
Using the singleton rule, we get the NFAs N_a and N_b for recognizing a and b as



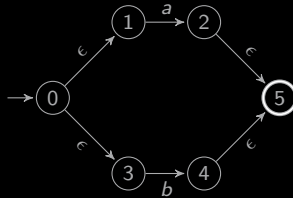
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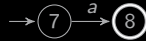
Using the alternation and grouping rules, we get the NFA $N_{(a|b)}$ for recognizing $(a|b)$ as



Regular Expressions to NFA

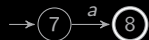
Regular Expressions to NFA

Using the singleton rule, we get the NFAs N_a for recognizing the second instance of a as

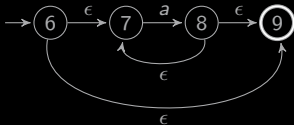


Regular Expressions to NFA

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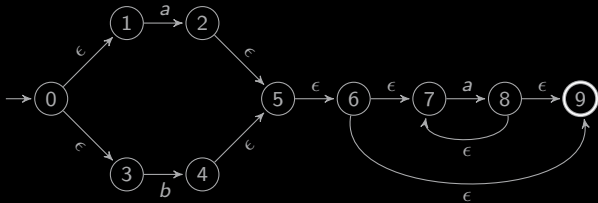
Using the Kleene closure rule, we get the NFA N_{a^*} for recognizing a^* as



Regular Expressions to NFA

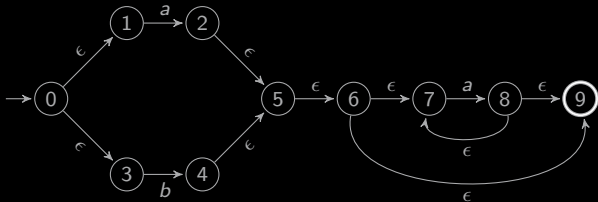
Regular Expressions to NFA

Using the concatenation rule, we get the NFA $N_{(a|b)a^*}$ for recognizing $(a|b)a^*$

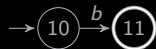


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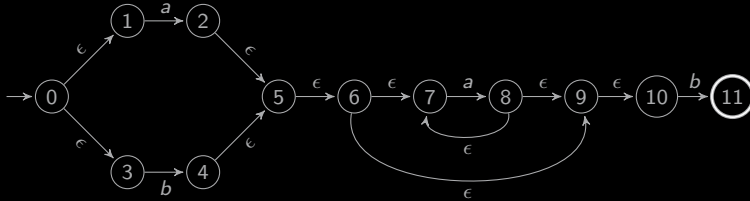
Using the singleton rule, we get the NFAs N_b for recognizing the second instance of b as



Regular Expressions to NFA

Regular Expressions to NFA

Finally, using the concatenation rule, we get the NFA $N_{(a|b)a^*b}$ for recognizing $(a|b)a^*b$ as



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ϵ -closure(S) = $\bigcup_{s \in S} \epsilon$ -closure(s)

NFA to DFA · ϵ -closure(S)

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Input: a set of states S

Output: ϵ -closure(S)

```
1:  $P \leftarrow \text{Stack}(S)$ 
2:  $C \leftarrow \text{Set}(S)$ 
3: while not  $P.\text{isEmpty}()$  do
4:    $r \leftarrow P.\text{pop}()$ 
5:   for  $s \in m(r, \epsilon)$  do
6:     if  $s \notin C$  then
7:        $P.\text{push}(s)$ 
8:        $C.\text{add}(s)$ 
9:     end if
10:  end for
11: end while
12: return  $C$ 
```

NFA to DFA · ϵ -closure(s)

NFA to DFA · ϵ -closure(s)

Input: a state s

Output: ϵ -closure(s)

1: $S \leftarrow \text{Set}(s)$

2: **return** ϵ -closure(S)

NFA to DFA · Subset Construction

Input: an NFA $N = (\Sigma, S, s_0, M, F)$

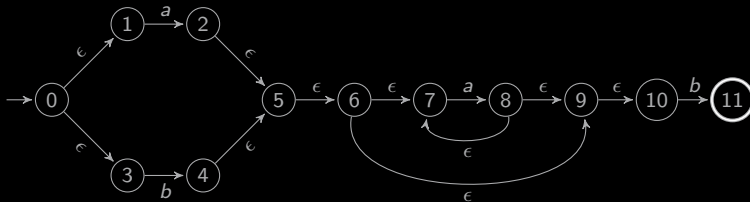
Output: an equivalent DFA $D = (\Sigma, S_D, s_{D0}, M_D, F_D)$

```
1:  $s_{D0} \leftarrow \epsilon\text{-closure}(s_0)$ 
2:  $S_D \leftarrow \text{Set}(s_{D0})$ 
3:  $M_D \leftarrow \text{Moves}()$ 
4:  $stk \leftarrow \text{Stack}(s_{D0})$ 
5:  $i \leftarrow 1$ 
6: while not  $stk.\text{isEmpty}()$  do
7:    $r \leftarrow stk.\text{pop}()$ 
8:   for  $a \in \Sigma$  do
9:      $s_{Di} \leftarrow \epsilon\text{-closure}(\cup_{r' \in r} m(r', a))$ 
10:    if  $s_{Di} \neq \{\}$  then
11:      if  $s_{Di} \notin S_D$  then
12:         $S_D.\text{add}(s_{Di})$ 
13:         $stk.\text{push}(s_{Di})$ 
14:         $i \leftarrow i + 1$ 
15:         $M_D.\text{add}((r, a) \rightarrow s_{Di})$ 
16:      else
17:         $M_D.\text{add}((r, a) \rightarrow s_j)$ , where  $s_j \in S_D$  such that  $s_j = s_{Di}$ 
18:      end if
19:    else
20:       $S_D.\text{add}(\phi)$ ;  $M_D.\text{add}((r, a) \rightarrow \phi)$ ; and  $M_D.\text{add}((\phi, a) \rightarrow \phi)$ 
21:    end if
22:  end for
23: end while
24:  $F_D \leftarrow \text{Set}()$ 
25: for  $s_D \in S_D$  do
26:   for  $s \in s_D$  do
27:     if  $s \in F$  then
28:        $F_D.\text{add}(s_D)$ 
29:     end if
30:   end for
31: end for
32: return  $D = (\Sigma, S_D, s_{D0}, M_D, F_D)$ 
```

NFA to DFA

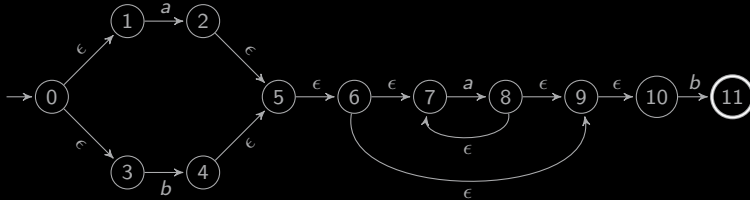
NFA to DFA

Example (DFA for $N_{(a|b)a^*b}$)



NFA to DFA

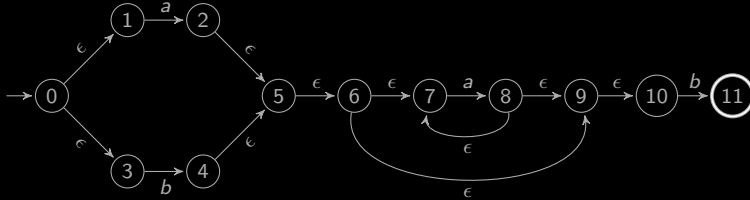
Example (DFA for $N_{(a|b)a^*b}$)



r	a	$m(r, a)$
$\{0, 1, 3\} = 0$ (start state)	a	$\{2, 5, 6, 7, 9, 10\} = 1$
0	b	$\{4, 5, 6, 7, 9, 10\} = 2$
1	a	$\{7, 8, 9, 10\} = 3$
1	b	$\{11\} = 4$ (final state)
2	a	

NFA to DFA

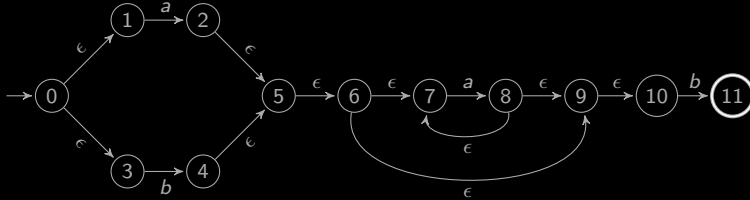
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NFA to DFA

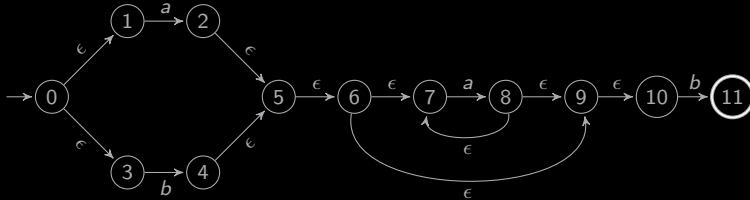
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2		

NFA to DFA

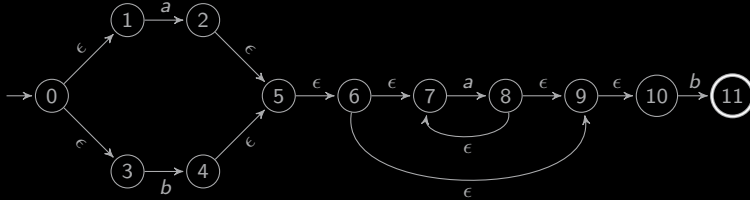
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NFA to DFA

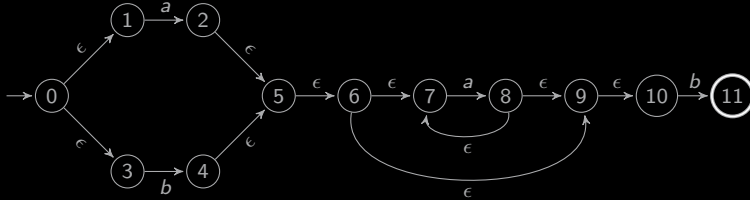
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1	a	$\{7, 8, 9, 10\} = 3$
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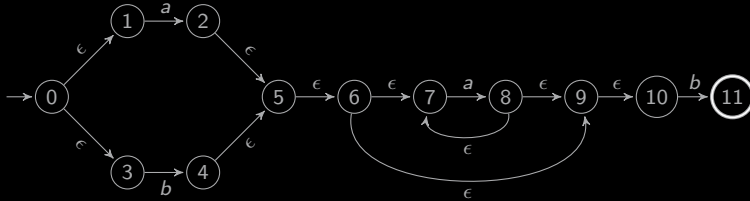
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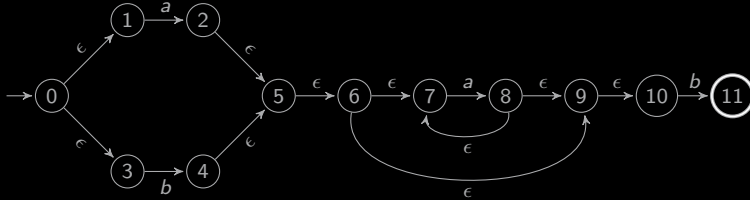
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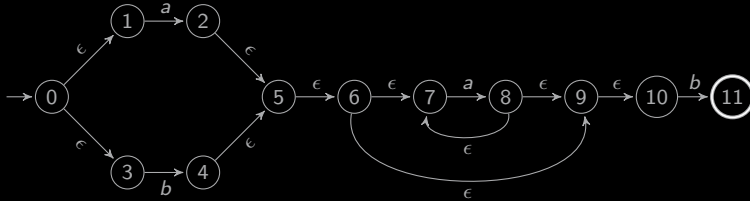
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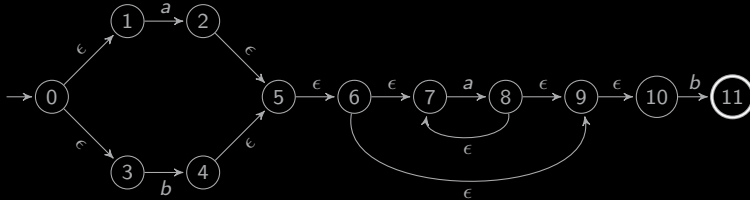
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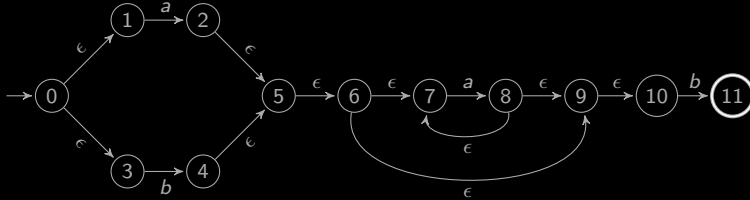
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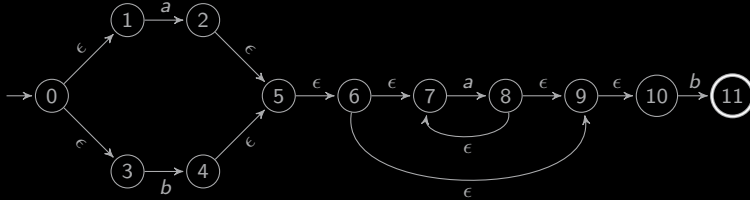
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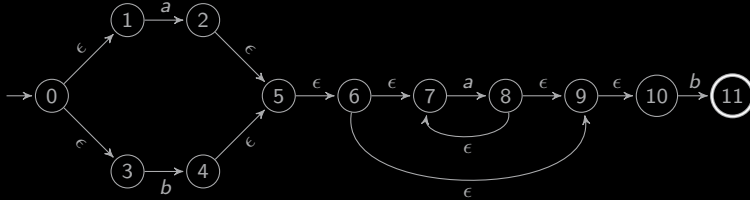
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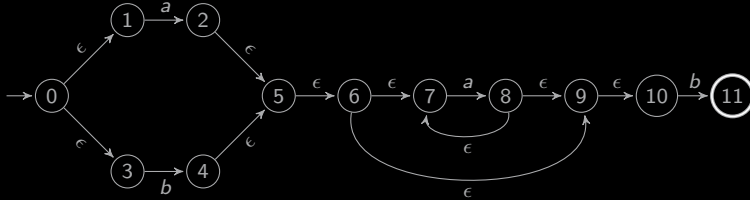
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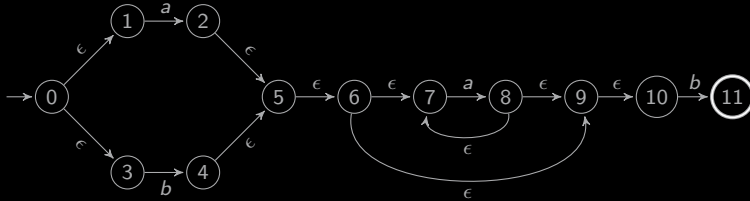
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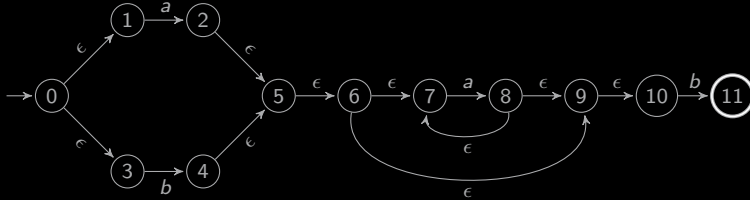
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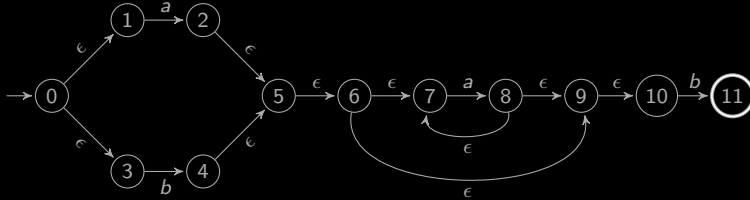
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NFA to DFA

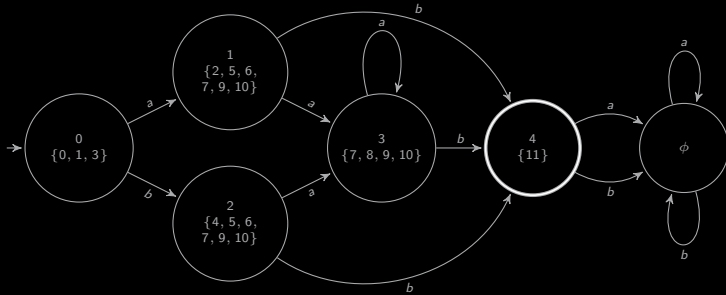
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NFA to DFA

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Minimal DFA

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We make sure that from each subset, on each input symbol, we transition into an identical subset; otherwise, we split the subset

Minimal DFA · Partitioning

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Input: a DFA $D = (\Sigma, S, s_0, M, F)$

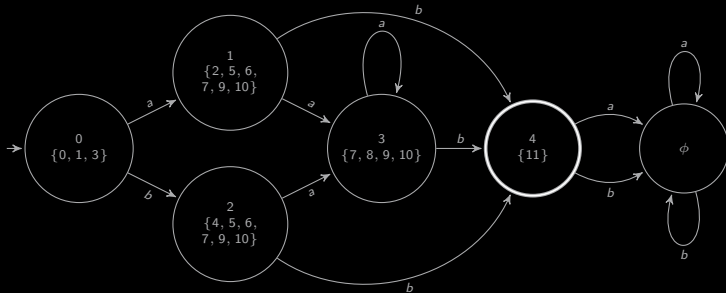
Output: a partition of S

```
1:  $\mathcal{P} \leftarrow \{S - F, F\}$ 
2: while splitting occurs do
3:   for  $Q \in \mathcal{P}$  do
4:     if  $Q.size() > 1$  then
5:       for  $a \in \Sigma$  do
6:          $r \leftarrow$  a state chosen from  $Q$ 
7:          $T \leftarrow$  the subset in the  $\mathcal{P}$  containing  $m(r, a)$ 
8:          $Q_1 \leftarrow \{s \in Q \mid m(s, a) \in T\}$ 
9:          $Q_2 \leftarrow \{s \in Q \mid m(s, a) \notin T\}$ 
10:        if  $Q_2 \neq \{\}$  then
11:          replace  $Q$  in  $\mathcal{P}$  by  $Q_1$  and  $Q_2$ 
12:          break
13:        end if
14:      end for
15:    end if
16:  end for
17: end while
18: return  $\mathcal{P}$ 
```


Minimal DFA

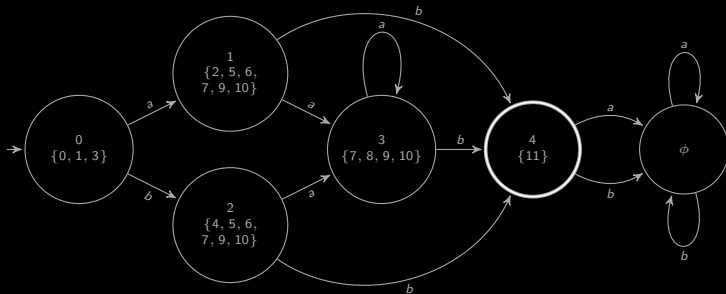
Minimal DFA

Example (minimal DFA for $D_{(a|b)a^*b}$)



Minimal DFA

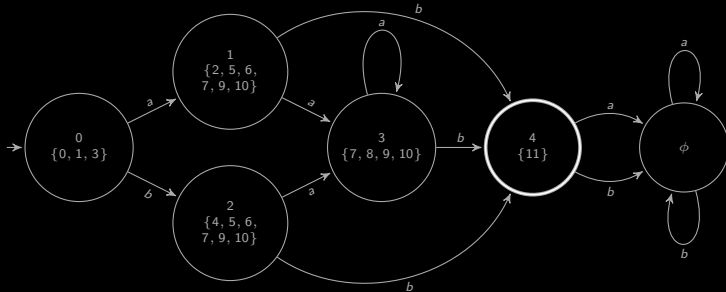
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Initial partition $\mathcal{P} = \{\{0, 1, 2, 3, \phi\}, \{4\}\}$

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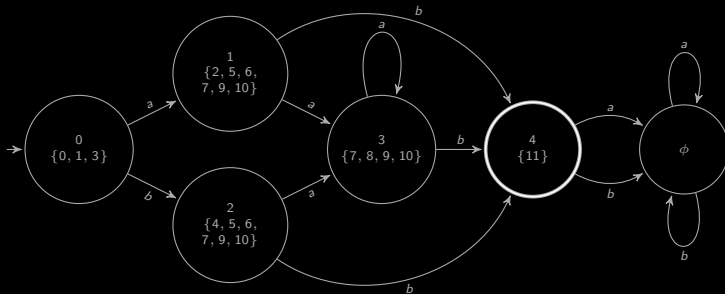


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Minimal DFA

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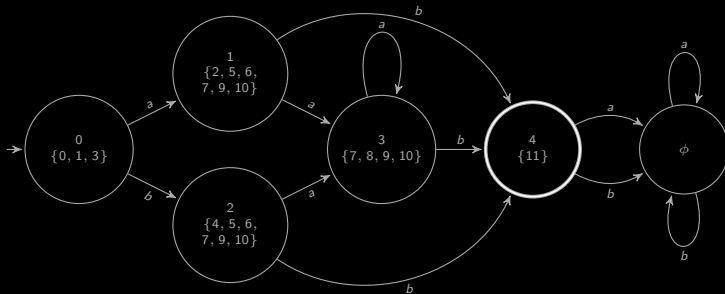
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The input symbol a does not split the subset $Q = \{0, 1, 2, 3, \phi\}$

The input symbol b splits the subset $Q = \{0, 1, 2, 3, \phi\}$ into $Q_1 = \{0, \phi\}$ and $Q_2 = \{1, 2, 3\}$

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Example (minimal DFA for $D_{(a|b)a^*b}$)



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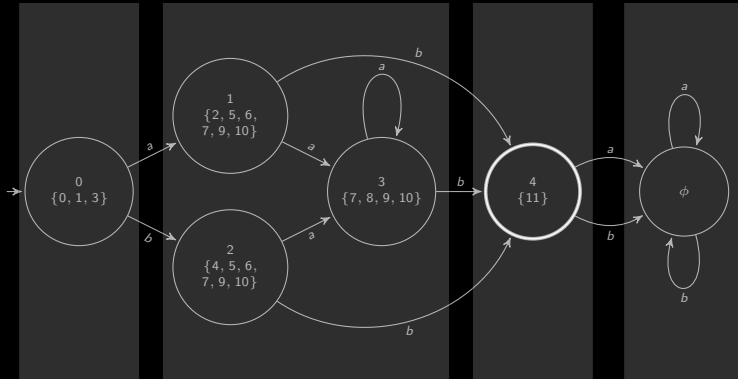
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The new and final partition is $\mathcal{P} = \{\{0\}, \{1, 2, 3\}, \{4\}, \{\phi\}\}$

Minimal DFA

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Minimal DFA

