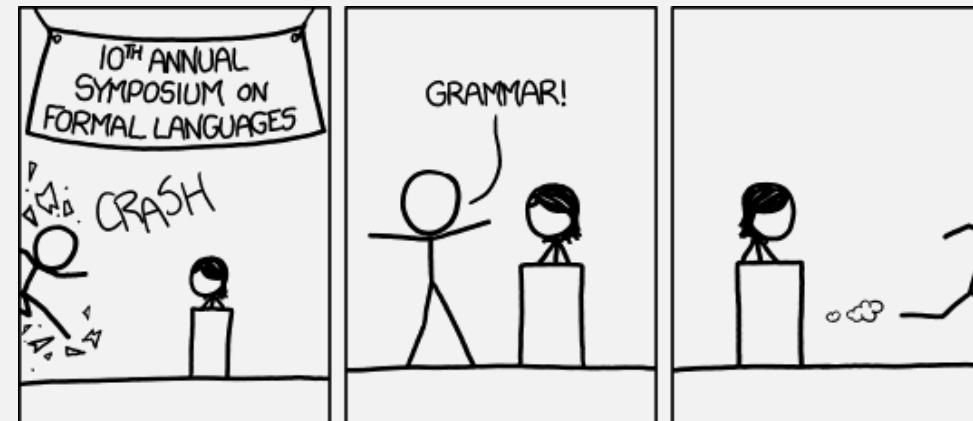


UMB CS 420

Pushdown Automata (PDAs)

Tuesday, October 18, 2022



Announcements

- HW 4 in
 - Due Sun 10/16 11:59pm EST
- HW 5 out
 - Due Sun 10/23 11:59pm EST
- Reminder: Sean's Office Hours Monday in-person
 - McCormack 3rd floor 0139

HW2 Review

- $Q' = Q$
- $q'_{start} = q_{start}$
- $F' = F$
- $\delta'(q, a) = \{ \delta(q, a) \}$
 - $\forall q \in Q, a \in \Sigma$
- $\delta'(q, \varepsilon) = \{ \}$
 - $\forall q \in Q$

3. Come up with a procedure **DFA**→**NFA** that converts DFAs to equivalent NFAs.

This means that given some DFA $M = (Q, \Sigma, \delta, q_{start}, F)$ that satisfies the formal definition of DFAs from class, **DFA**→**NFA**(M) should produce some equivalent NFA $N = (Q', \Sigma, \delta', q'_{start}, F')$ that satisfies the formal definition of NFAs.

A **finite automaton** is a 5-tuple $(Q, \Sigma, \delta, q_0, F)$, where

1. Q is a finite set called the **states**,
2. Σ is a finite set called the **alphabet**,
3. $\delta: Q \times \Sigma \rightarrow Q$ is the **transition function**,
4. $q_0 \in Q$ is the **start state**, and
5. $F \subseteq Q$ is the **set of accept states**.



A **nondeterministic finite automaton** is a 5-tuple $(Q, \Sigma, \delta, q_0, F)$, where

1. Q is a finite set of states,
2. Σ is a finite alphabet,
3. $\delta: Q \times \Sigma \rightarrow \mathcal{P}(Q)$ is the transition function,
4. $q_0 \in Q$ is the start state, and
5. $F \subseteq Q$ is the set of accept states.

HW2 Review

Proof:

Statement

1. Assume B and C are reg langs
2. DFA M recognizes $OP(B, C)$
3. $OP(B, C)$ is a regular language
4. **OP is closed for reg languages:**
i.e., if some B, C are reg langs,
then $OP(B, C)$ is a reg lang

3 Proving a Closed Operation For Regular Languages

Define the following operation, called OP , on languages:

$$OP(B, C) = \{x \mid x \notin B \text{ or } x \notin C\}$$

Prove that OP is closed for regular languages.

Make sure your answer is in the form of a "Statements and Justifications" table, as explained in lecture (and also [Hopcroft](#) Chapter 1).

Justification

1. Given, from def of closed operation
2. See M construction
3. (2) and Def of regular language
4. From (1) and (3)

(saying “modus ponens” is not a valid justification)

HW2 Review

Proof:

Statement

1. Assume B and C are reg langs
 - a) Let $M_B = B$ lang DFA
 - b) Let M_B' recognize $\{x \mid x \notin B\}$
 - c) Repeat for $M_C = C$ lang DFA
2. DFA M recognizes $OP(B, C)$

3 Proving a Closed Operation For Regular Languages

Define the following operation, called OP, on languages:

$$OP(B, C) = \{x \mid x \notin B \text{ or } x \notin C\}$$

Prove that OP is closed for regular languages.

Make sure your answer is in the form of a "Statements and Justifications" table, as explained in lecture (and also [Hopcroft](#) Chapter 1).

Justification

1. Given, from def of closed operation
 - a) Def of reg lang
 - b) construct M_B' : flip accept/non-accept states in M_B
2. See M construction

Last Time: Generating Strings with a CFG

A CFG represents a context free language!

$$\begin{aligned}G_1 = \\ A &\rightarrow 0A1 \\ A &\rightarrow B \\ B &\rightarrow \#\end{aligned}$$

Strings in CFG's language
= all possible generated strings

$$L(G_1) \text{ is } \{0^n \# 1^n \mid n \geq 0\}$$

A CFG generates a string, by repeatedly applying substitution rules:

$$A \Rightarrow 0A1 \Rightarrow 00A11 \Rightarrow 000A111 \Rightarrow 000B111 \Rightarrow 000\#111$$

Stop when string is all terminals

Start variable

Last Time:

Regular Languages	Context-Free Languages (CFLs)
Regular Expression	Context-Free Grammar (CFG)
A Reg Expr <u>describes</u> a Regular lang	A CFG <u>describes</u> a CFL

Today:

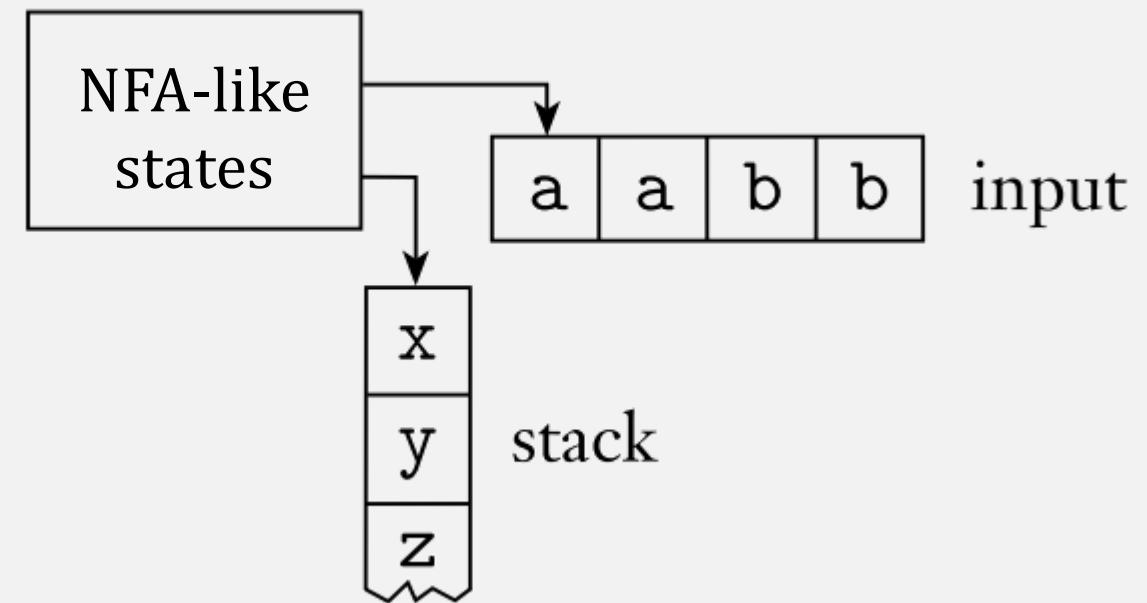
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A Reg Expr <u>describes</u> a Regular lang	A CFG <u>describes</u> a CFL
<u>TODAY:</u>	
Finite Automaton (FSM)	Push-down automaton (PDA)
An FSM <u>recognizes</u> a Regular lang	A PDA <u>recognizes</u> a CFL

Today:

Regular Languages	Context-Free Languages (CFLs)
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Finite Automaton (FSM)	Push-down automaton (PDA)
An FSM <u>recognizes</u> a Regular lang	A PDA <u>recognizes</u> a CFL
<u>KEY DIFFERENCE:</u>	
A Regular lang is <u>defined</u> with a FSM	A CFL is <u>defined</u> with a CFG
<i>Must prove:</i> Reg Expr \Leftrightarrow Reg lang	<i>Must prove:</i> PDA \Leftrightarrow CFL

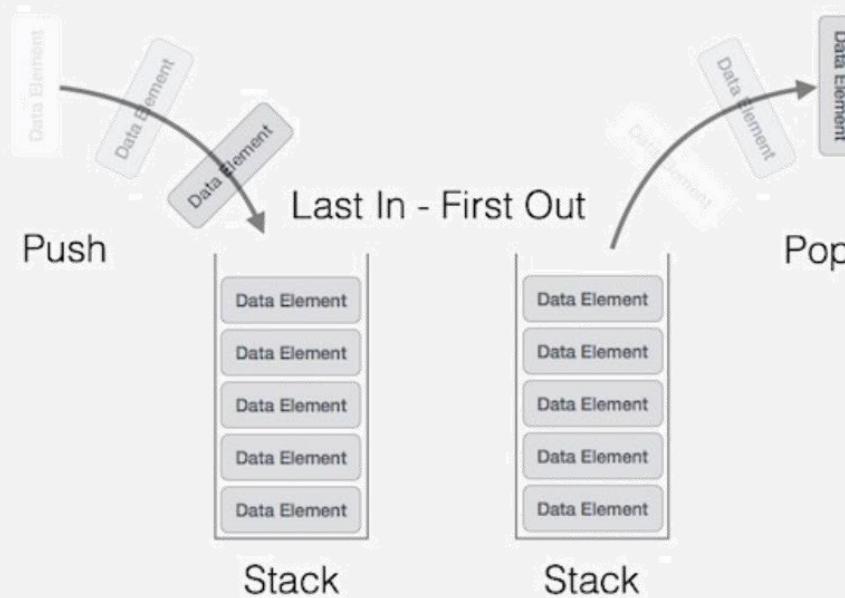
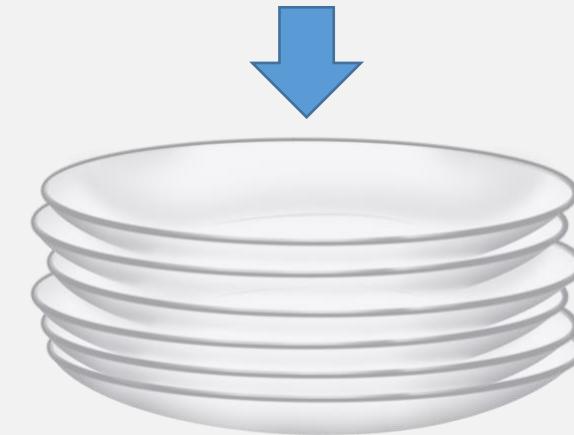
Pushdown Automata (PDA)

PDA = NFA + a stack



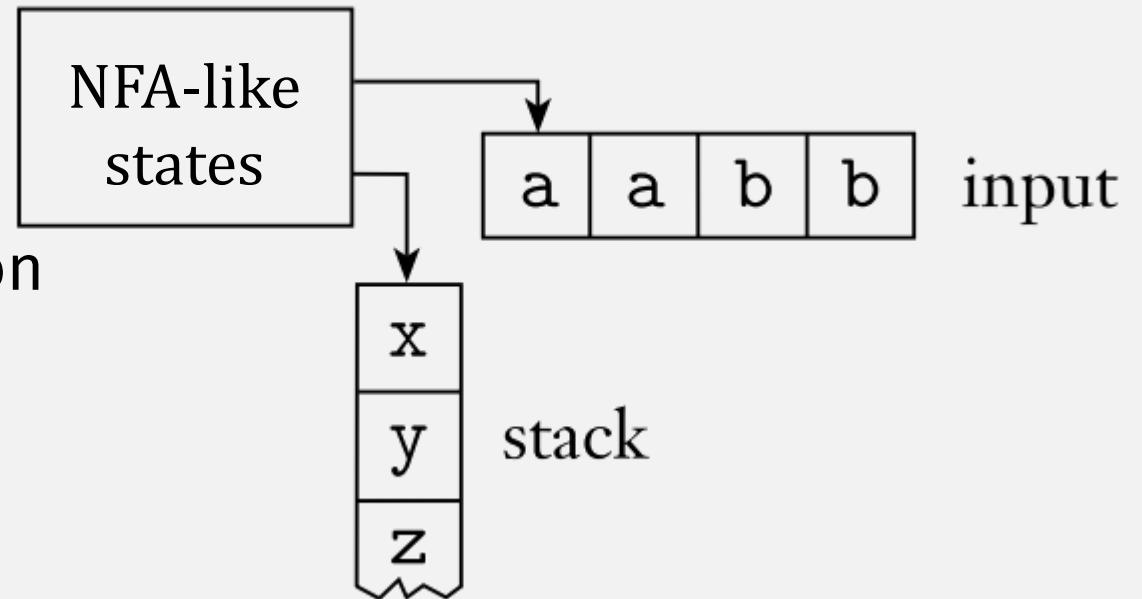
What is a Stack?

- A restricted kind of (infinite) memory
- Access to top element only
- 2 Operations only: push, pop



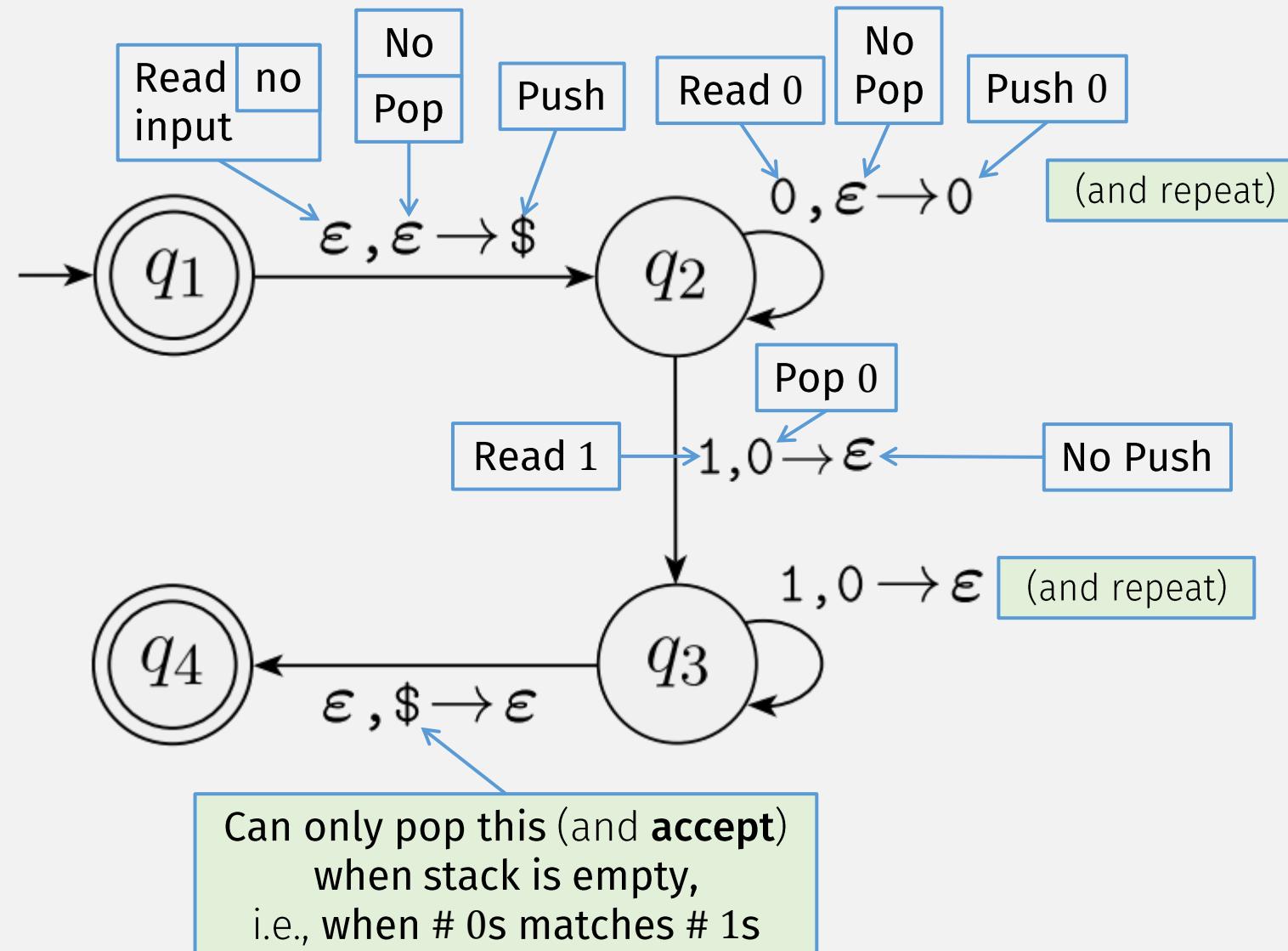
Pushdown Automata (PDA)

- **PDA = NFA + a stack**
 - Infinite memory
 - Can only read/write top location
 - Push/pop



$\{0^n 1^n \mid n \geq 0\}$

An Example PDA



Formal Definition of PDA

A **pushdown automaton** is a 6-tuple $(Q, \Sigma, \Gamma, \delta, q_0, F)$, where Q , Σ , Γ , and F are all finite sets, and

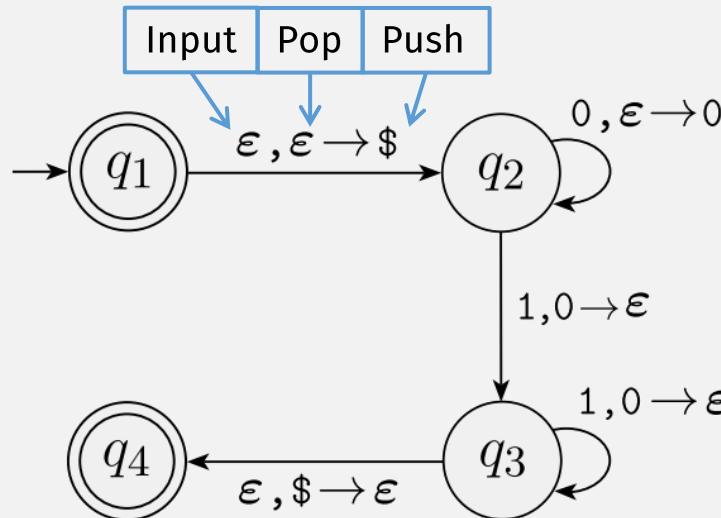
1. Q is the set of states,
2. Σ is the input alphabet,
3. Γ is the stack alphabet, Stack alphabet can have special stack symbols, e.g., \$
4. $\delta: Q \times \Sigma_\varepsilon \times \Gamma_\varepsilon \rightarrow \mathcal{P}(Q \times \Gamma_\varepsilon)$ is the transition function,
Input Pop Push
5. $q_0 \in Q$ is the start state, and
6. $F \subseteq Q$ is the set of accept states.

Non-deterministic: produces a **set** of (STATE, STACK CHAR) pairs

$$Q = \{q_1, q_2, q_3, q_4\},$$

PDA Formal Definition Example
 $\Sigma = \{0, 1\}$,
 $\Gamma = \{0, \$\}$,

$$F = \{q_1, q_4\},$$



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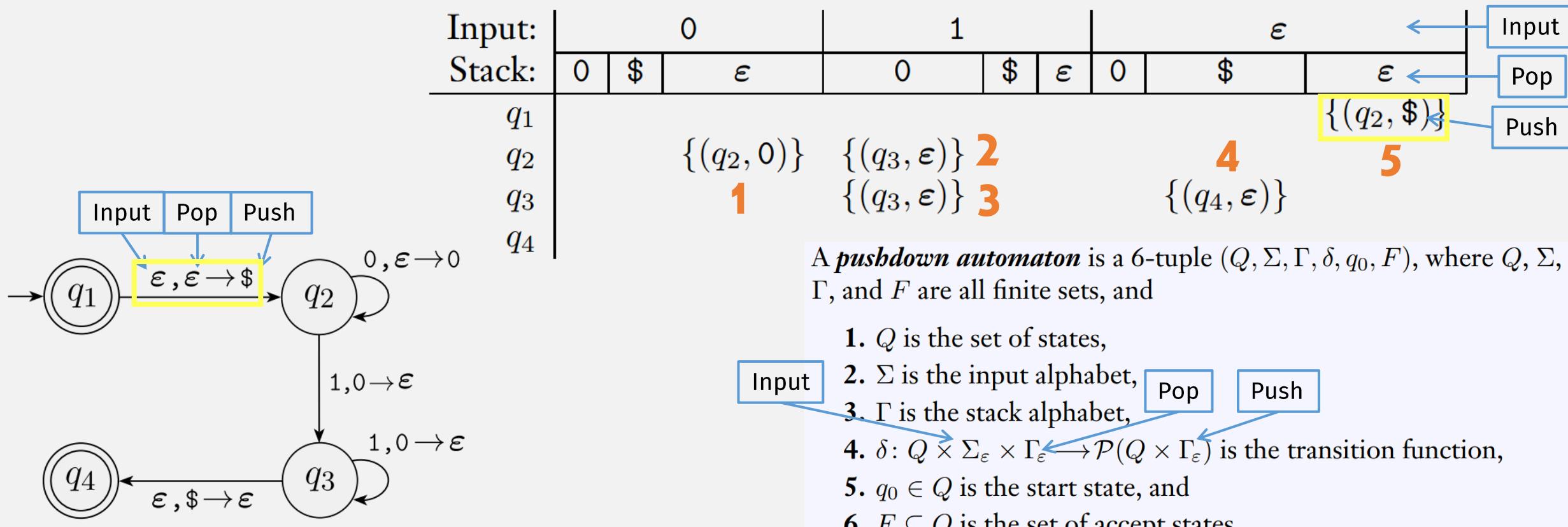
$$Q = \{q_1, q_2, q_3, q_4\},$$

$$\Sigma = \{0,1\},$$

$$\Gamma = \{0, \$\},$$

$$F = \{q_1, q_4\}, \text{ and}$$

δ is given by the following table, wherein blank entries signify \emptyset .



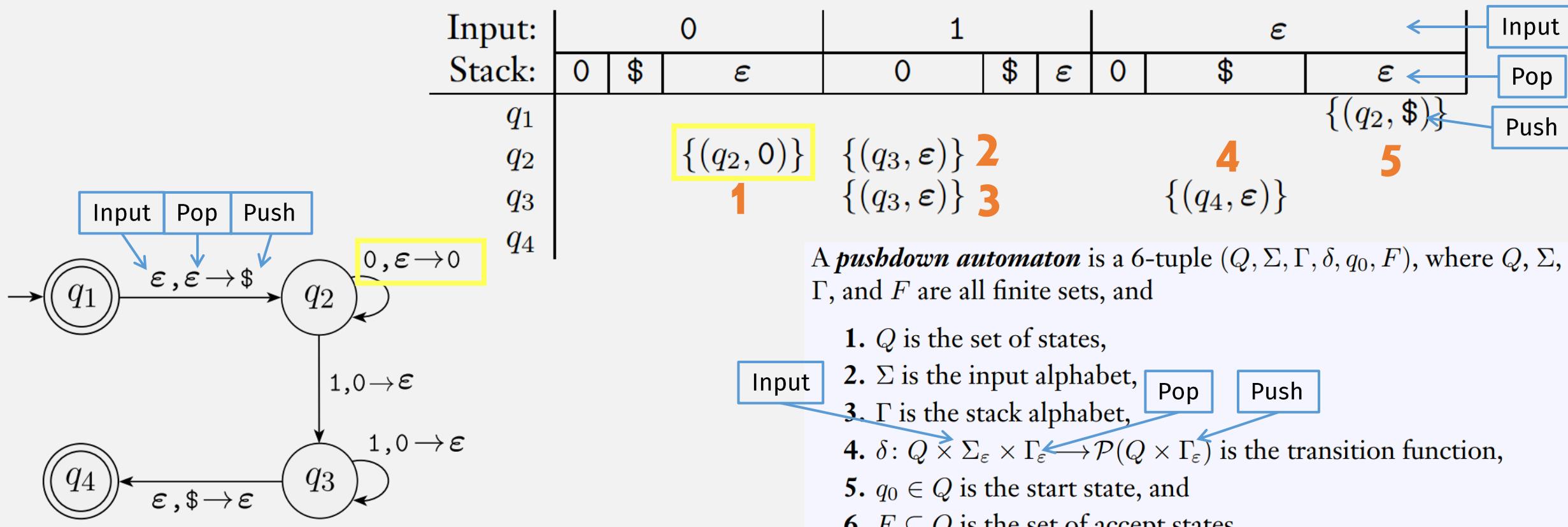
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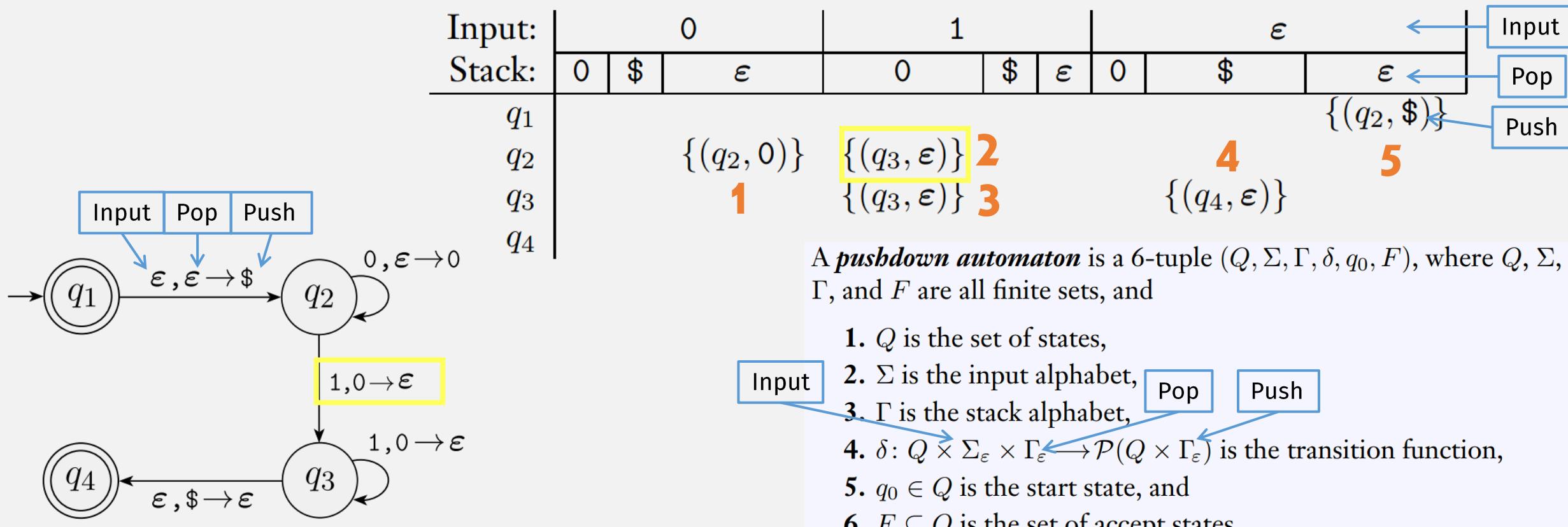
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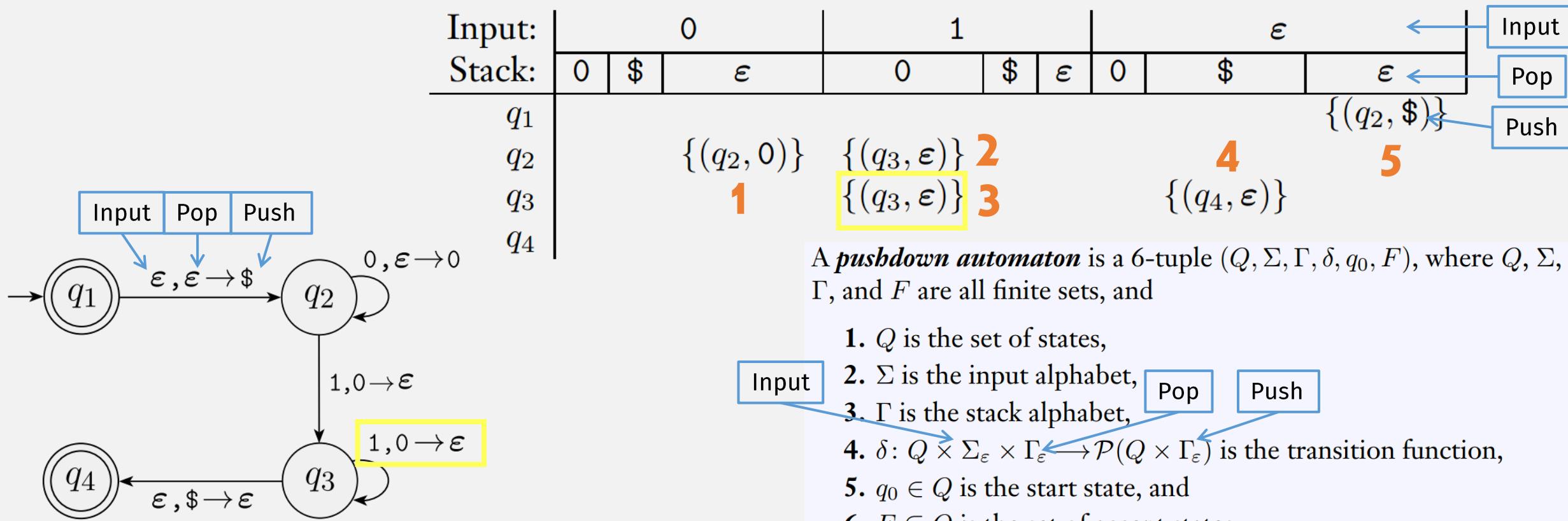
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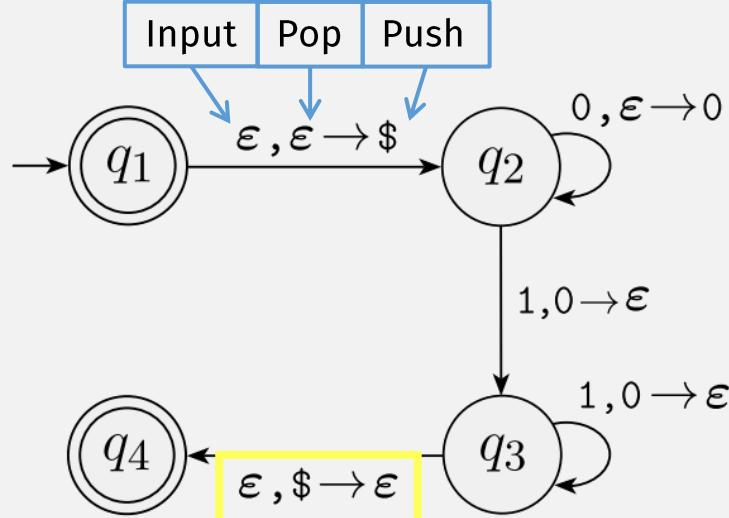
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Input:	0	1	ϵ	Input
Stack:	0 \$ ϵ	0 \$ ϵ 0 \$ ϵ	0 \$ ϵ	Pop
				Push
q_1				
q_2	$\{(q_2, 0)\}$	$\{(q_3, \epsilon)\}$	2	$\{(q_2, \$)\}$
q_3	1	$\{(q_3, \epsilon)\}$	3	$\{(q_4, \epsilon)\}$
q_4			4	5

A **pushdown automaton** is a 6-tuple $(Q, \Sigma, \Gamma, \delta, q_0, F)$, where Q , Σ , Γ , and F are all finite sets, and

1. Q is the set of states,
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In-class exercise: Fill in the blanks

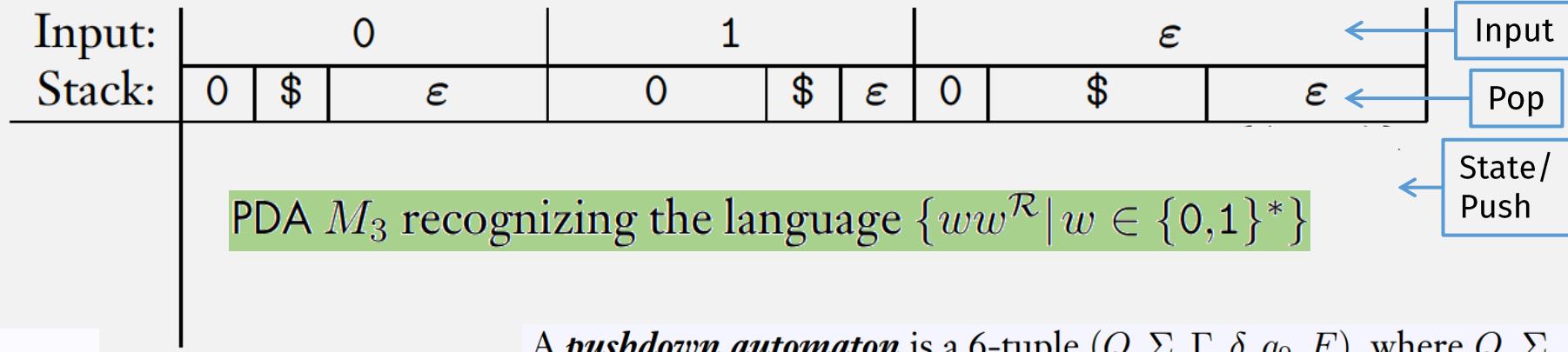
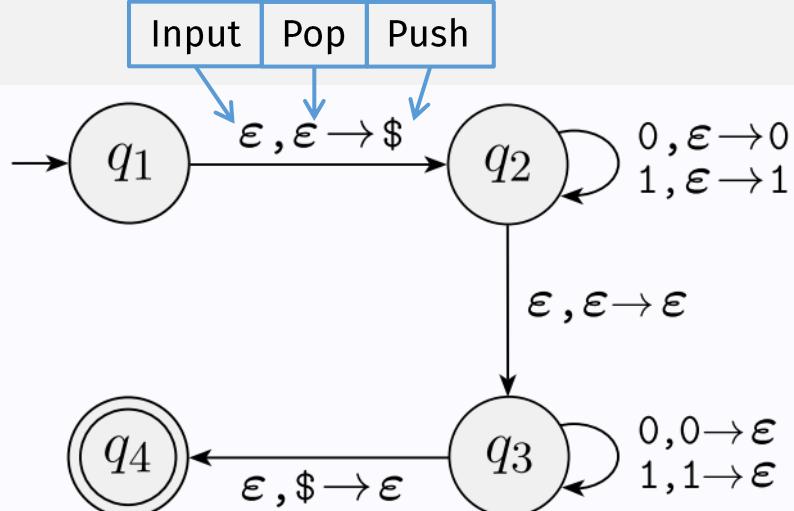
$Q =$

$\Sigma =$

$\Gamma =$

$F =$

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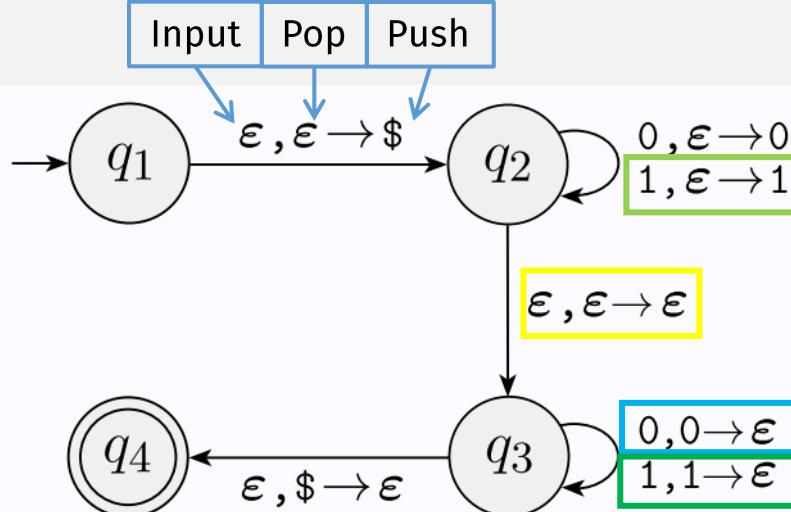
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$$F = \{q_4\}$$

δ is given by the following table, wherein blank entries signify \emptyset .



Input:	0			1			ϵ			Input
Stack:	0	\$	ϵ	0	1	\$	ϵ	0	\$	ϵ
	$\{q_1\}$	$\{(q_2, 0)\}$	$\{(q_3, \epsilon)\}$	$\{(q_2, 1)\}$	$\{(q_3, \epsilon)\}$	$\{(q_2, \$)\}$	$\{(q_3, \epsilon)\}$	$\{(q_4, \epsilon)\}$	$\{(q_2, \$)\}$	$\{(q_3, \epsilon)\}$
	$\{q_1\}$	$\{(q_2, 0)\}$	$\{(q_3, \epsilon)\}$	$\{(q_2, 1)\}$	$\{(q_3, \epsilon)\}$	$\{(q_2, \$)\}$	$\{(q_3, \epsilon)\}$	$\{(q_4, \epsilon)\}$	$\{(q_2, \$)\}$	$\{(q_3, \epsilon)\}$
	$\{q_1\}$	$\{(q_2, 0)\}$	$\{(q_3, \epsilon)\}$	$\{(q_2, 1)\}$	$\{(q_3, \epsilon)\}$	$\{(q_2, \$)\}$	$\{(q_3, \epsilon)\}$	$\{(q_4, \epsilon)\}$	$\{(q_2, \$)\}$	$\{(q_3, \epsilon)\}$

PDA M_3 recognizing the language $\{ww^R \mid w \in \{0,1\}^*\}$

Flashback: DFA Computation Model

Informally

- “Program” = a finite automata
- Input = string of chars, e.g. “1101”

To run a “program”:

- Start in “start state”
- Repeat:
 - Read 1 char;
 - Change state according to the transition table
- Result =
 - “Accept” if last state is “Accept” state
 - “Reject” otherwise

Formally (i.e., mathematically)

- $M = (Q, \Sigma, \delta, q_0, F)$
- $w = w_1 w_2 \cdots w_n$
- $r_0 = q_0$
- $r_i = \delta(r_{i-1}, w_i)$, for $i = 1, \dots, n$
- M accepts w if sequence of states r_0, r_1, \dots, r_n in Q exists ...

A sequence of states represents a DFA computation

with $r_n \in F$
75

PDA Configurations (IDs)

- A **configuration** (or **ID**) is a “snapshot” of a PDA’s computation
- 3 components (q, w, γ) :
 - q = the current state
 - w = the remaining input string
 - γ = the stack contents
- A sequence of configurations represents a PDA computation

Flashback: A DFA Extended Transition Fn

Define **extended transition function**:

$$\hat{\delta}: Q \times \Sigma^* \rightarrow Q$$

- Domain:

- Beginning state $q \in Q$ (not necessarily the start state)
- Input string $w = w_1 w_2 \cdots w_n$ where $w_i \in \Sigma$

- Range:

- Ending state (not necessarily an accept state)

This specifies the **sequence of states** representing a DFA computation

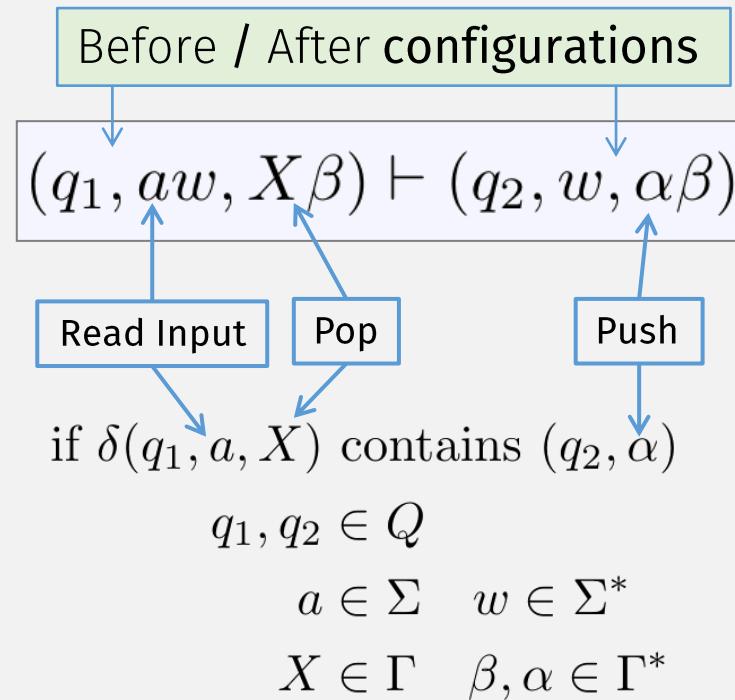
(Defined recursively)

- Base case: $\hat{\delta}(q, \varepsilon) = q$
 - Recursive case: $\hat{\delta}(q, w) = \hat{\delta}(\delta(q, w_1), w_2 \cdots w_n)$
-
- The diagram illustrates the recursive definition of the extended transition function. It shows the base case $\hat{\delta}(q, \varepsilon) = q$ and the recursive case $\hat{\delta}(q, w) = \hat{\delta}(\delta(q, w_1), w_2 \cdots w_n)$. The diagram uses arrows to show how the input string w is broken down into its first character w_1 and the remaining characters $w_2 \cdots w_n$. Labels include 'Empty string', 'nonEmpty string', 'First char', 'Remaining chars ("smaller argument")', 'Recursive call', and 'Single transition step'.

PDA Computation, Formally

$$P = (Q, \Sigma, \Gamma, \delta, q_0, F)$$

Single-step



Extended

- Base Case

$$I \vdash^* I \text{ for any ID } I$$

- Recursive Case

$$I \vdash^* J \text{ if there exists some ID } K \text{ such that } I \vdash K \text{ and } K \vdash^* J$$

A **configuration** (q, w, γ) has three components

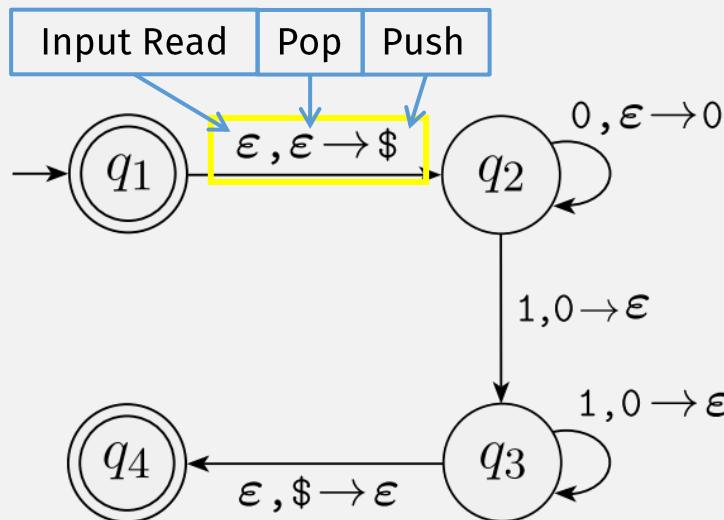
q = the current state

w = the remaining input string

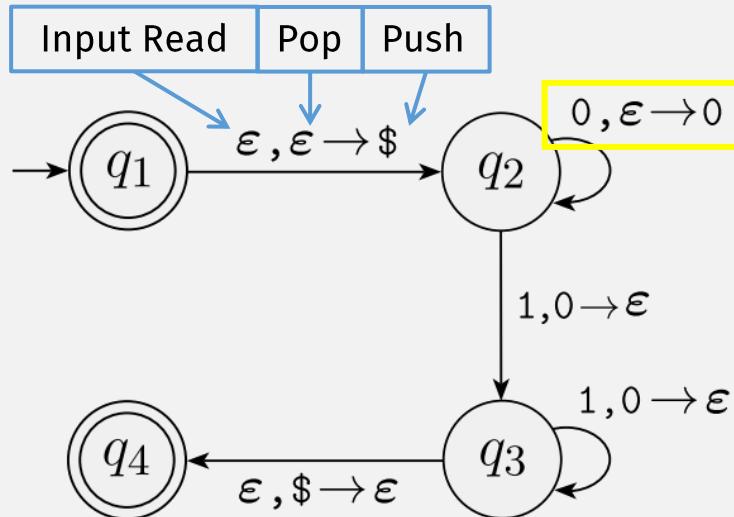
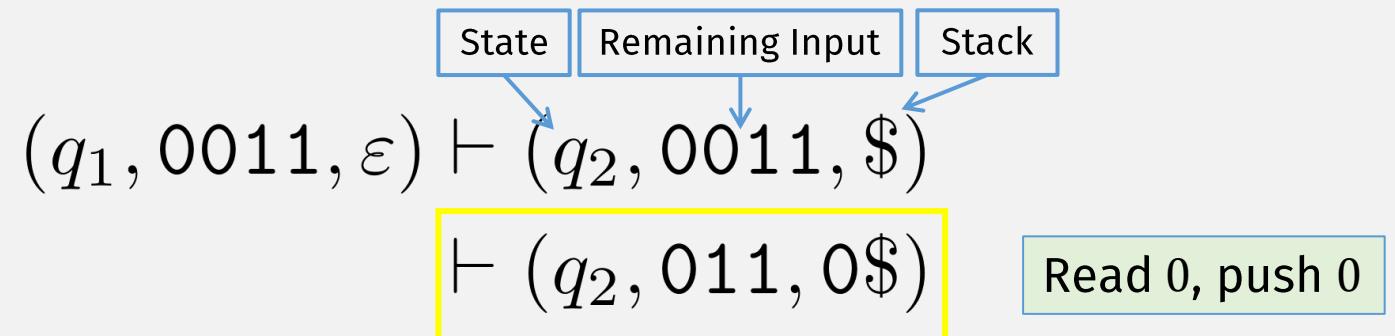
γ = the stack contents

PDA Running Input String Example

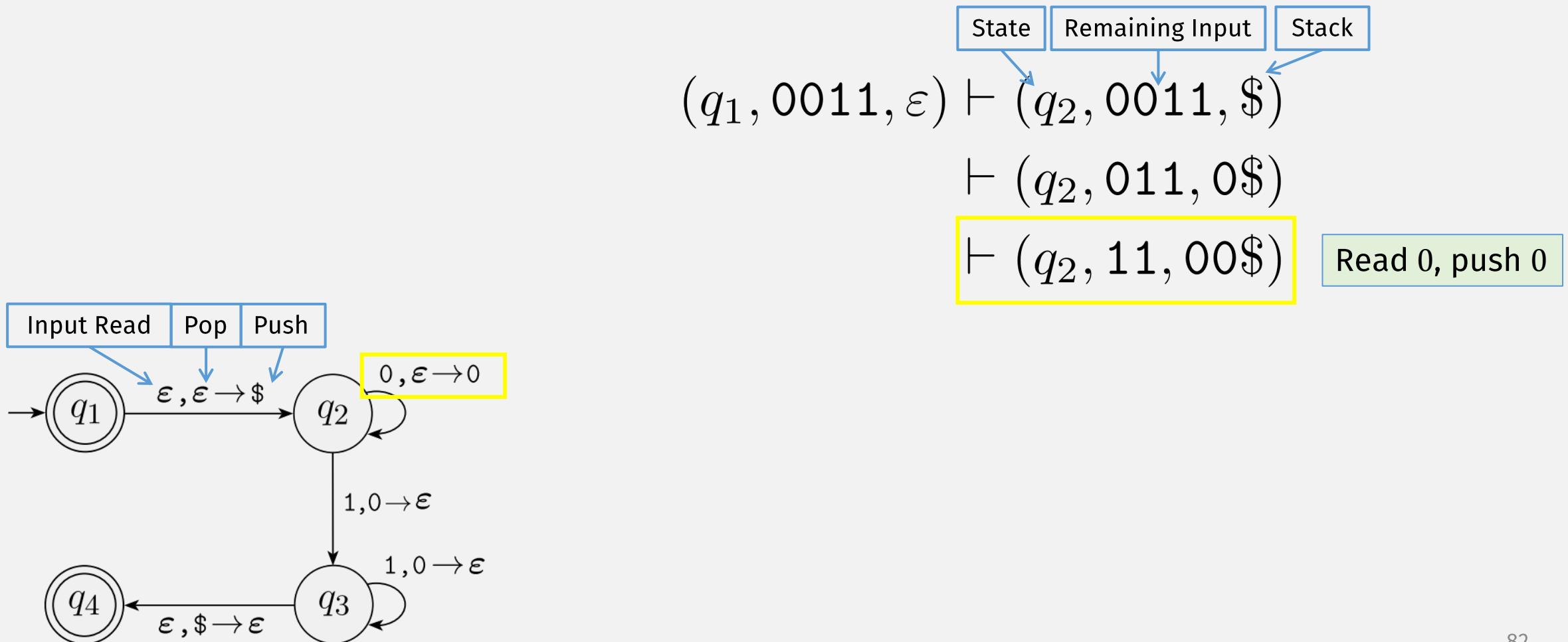
($q_1, 0011, \varepsilon$)



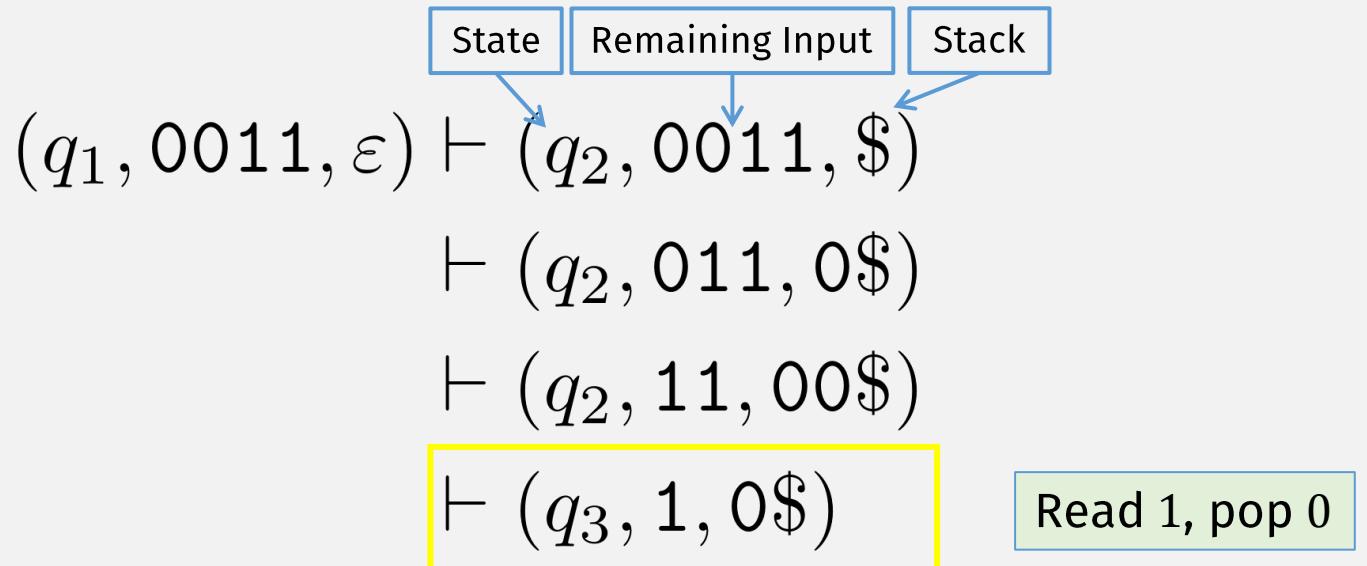
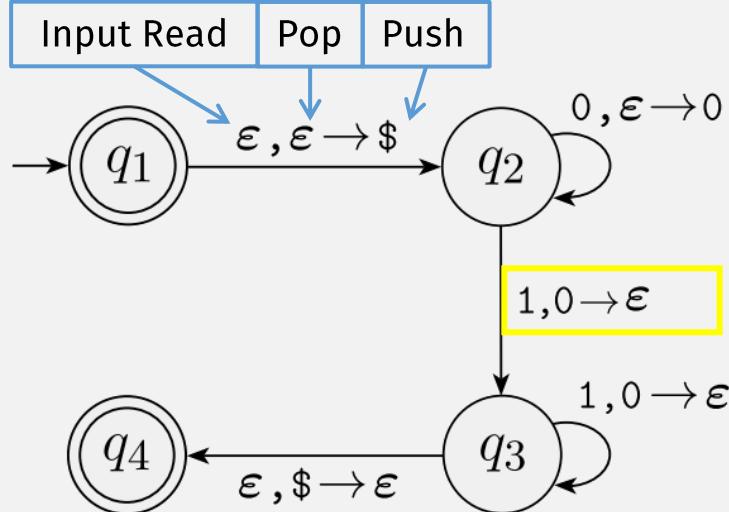
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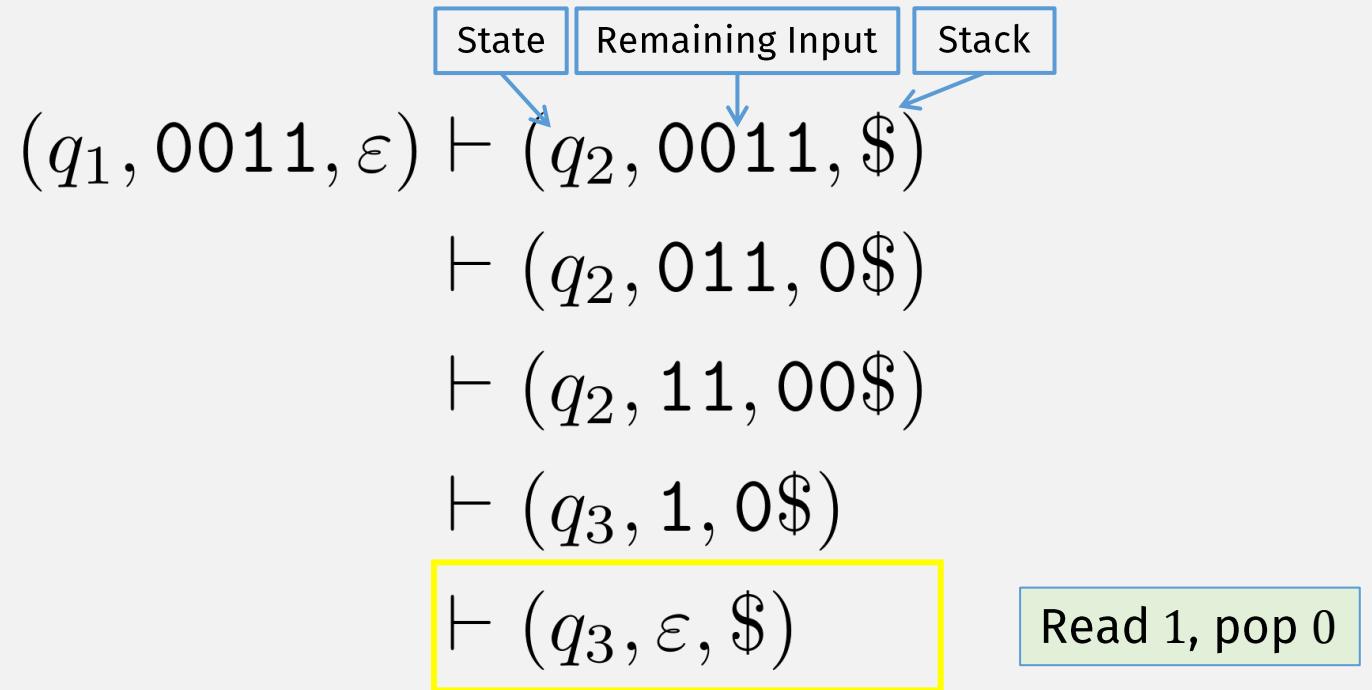
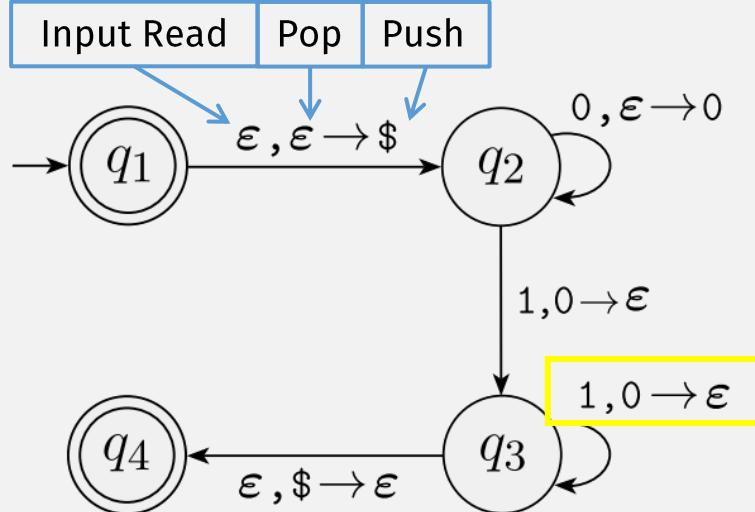
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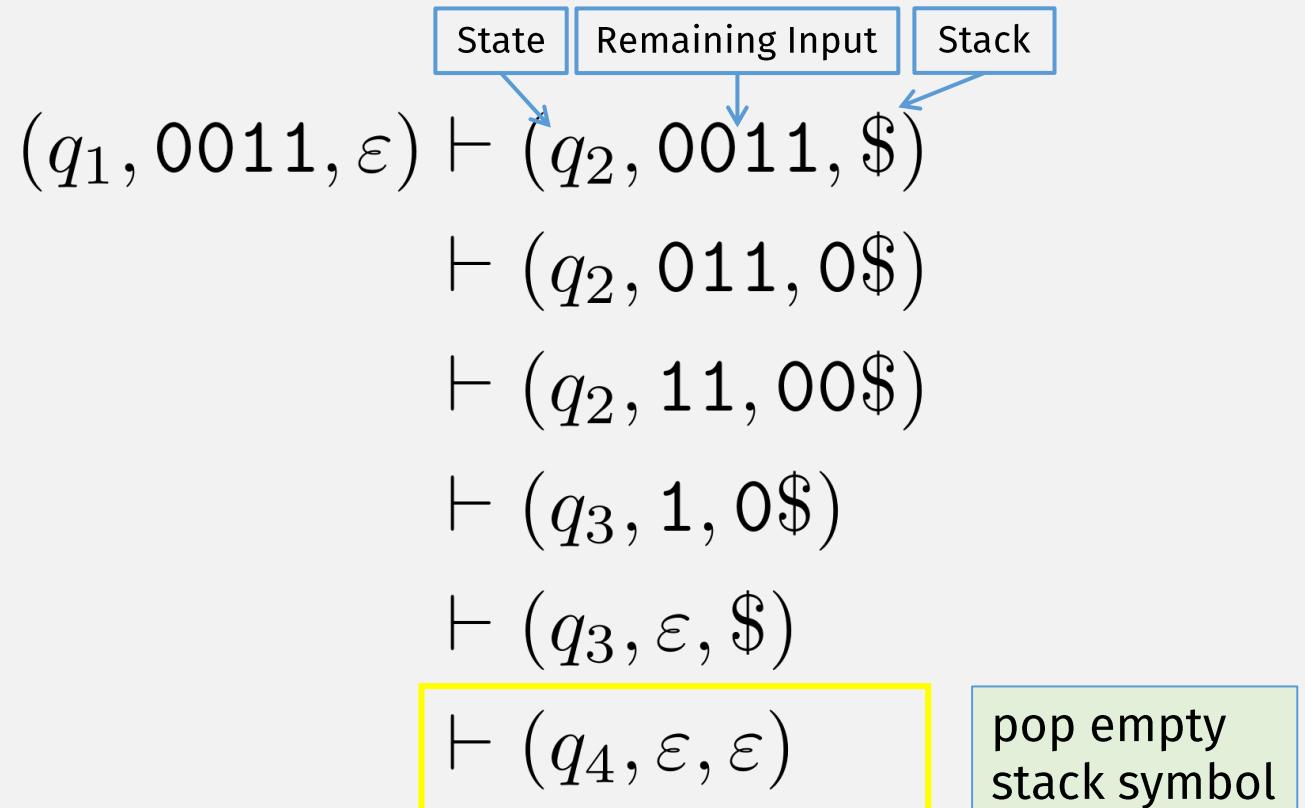
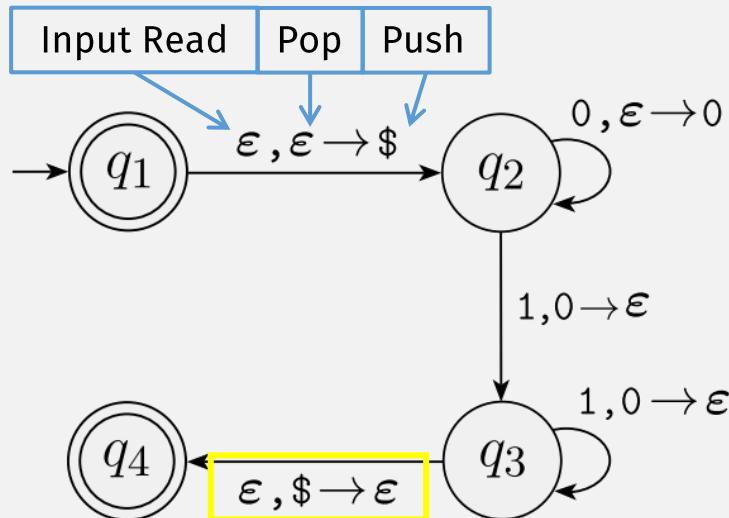
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PDA Running Input String Example



PDA Running Input String Example

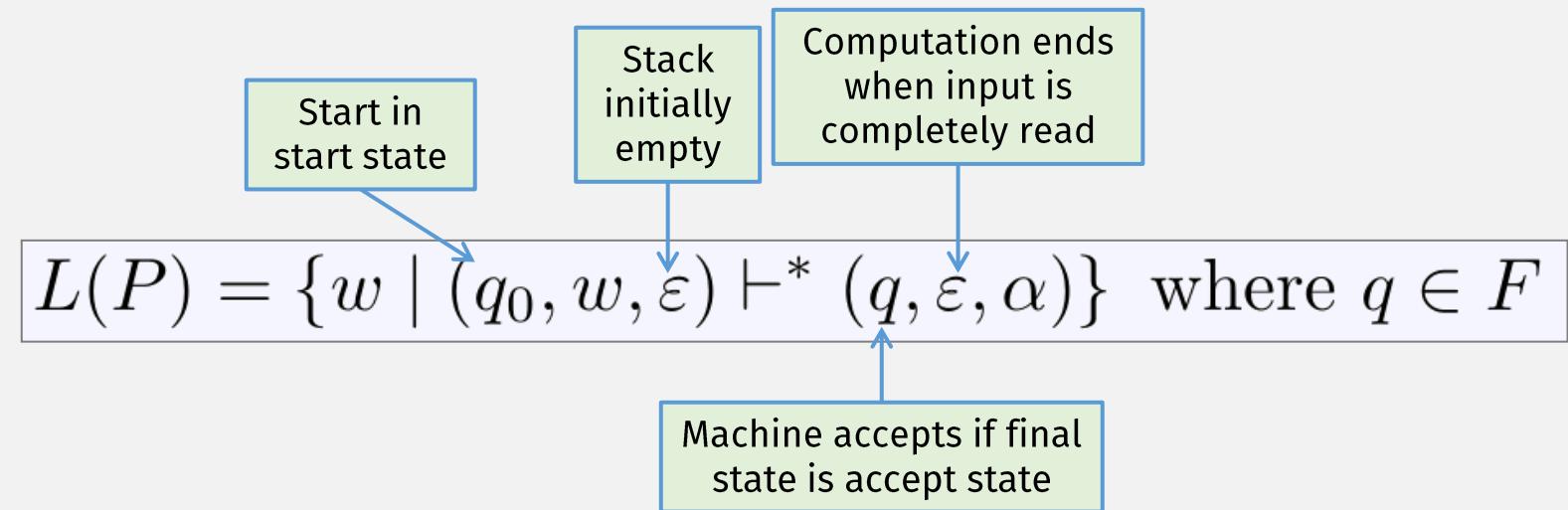


Flashback: Computation and Languages

- The **language** of a machine is the set of all strings that it accepts
- E.g., An FSM M **accepts** w if $\hat{\delta}(q_0, w) \in F$
- Language of $M = L(M) = \{ w \mid M \text{ accepts } w \}$

Language of a PDA

$$P = (Q, \Sigma, \Gamma, \delta, q_0, F)$$



A **configuration** (q, w, γ) has three components

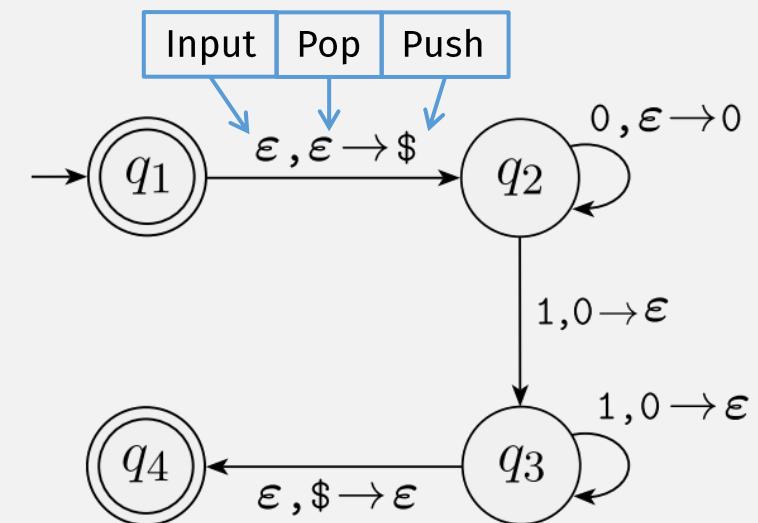
q = the current state

w = the remaining input string

γ = the stack contents

Pushdown Automata (PDA)

- **PDA = NFA + a stack**
 - Infinite memory
 - Can only read/write top location: Push/pop
- Want to prove: PDAs represent CFLs!
- We know: a CFL, by definition, is a language that is generated by a CFG
- Need to show: PDA \Leftrightarrow CFG
- Then, to prove that a language is a CFL, we can either:
 - Create a CFG, or
 - Create a PDA



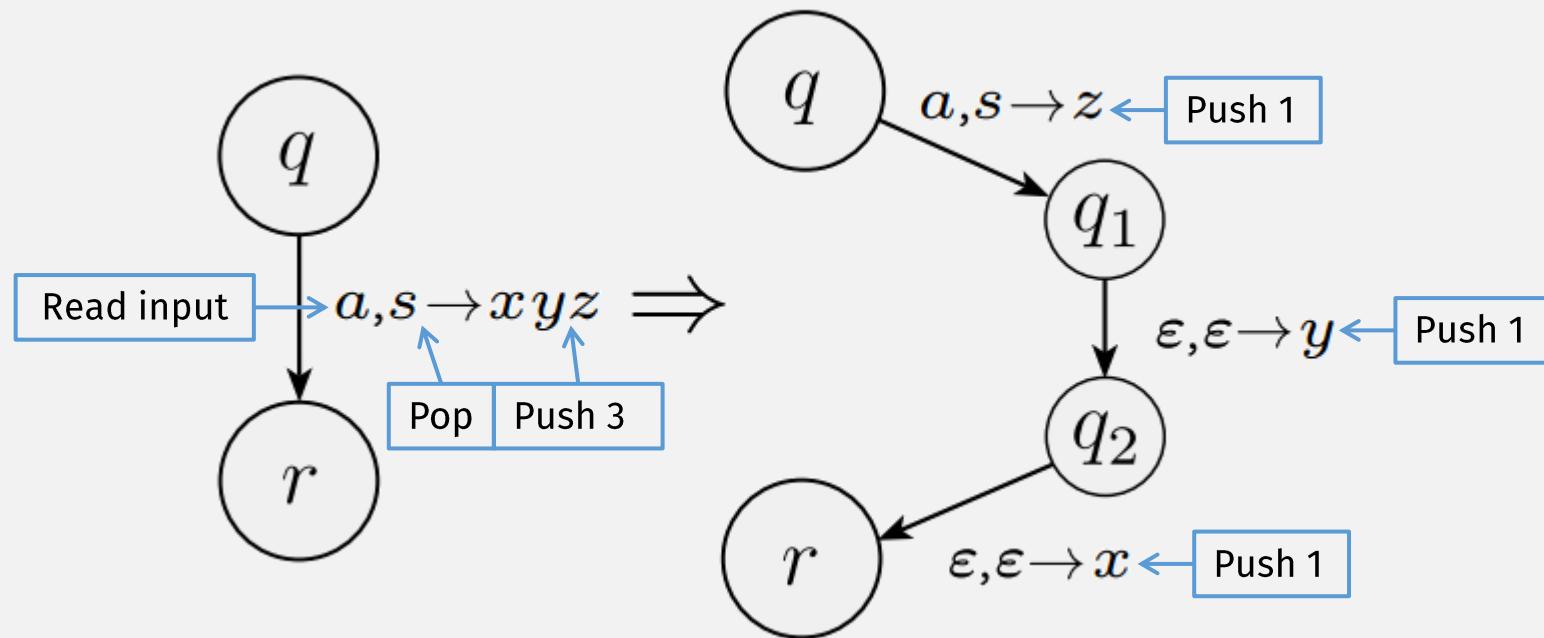
A lang is a CFL iff some PDA recognizes it

⇒ If a language is a CFL, then a PDA recognizes it

- (Easier)
- We know: A CFL has a CFG describing it (definition of CFL)
- Must show: the CFG has an equivalent PDA

⇐ If a PDA recognizes a language, then it's a CFL

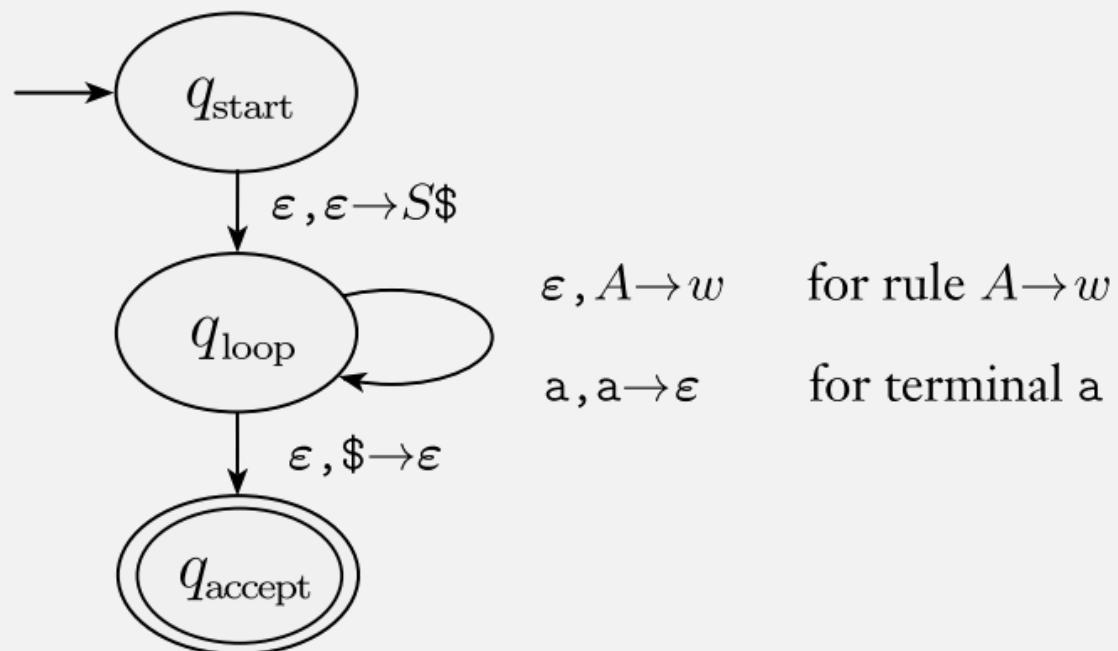
Shorthand: Multi-Symbol Stack Pushes



Note the reverse order of pushes

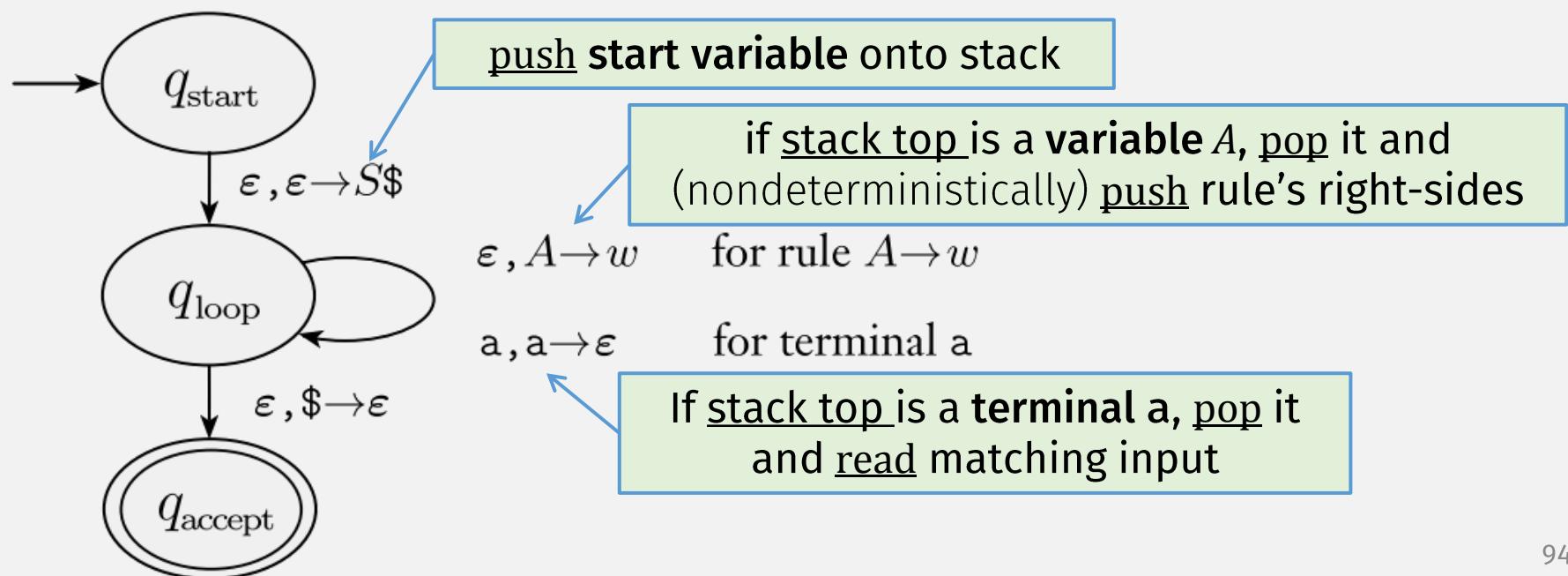
CFG \rightarrow PDA (sketch)

- Construct a PDA from CFG such that:
 - PDA accepts input string only if the CFG can generate that string
- Intuitively, PDA will nondeterministically try all rules

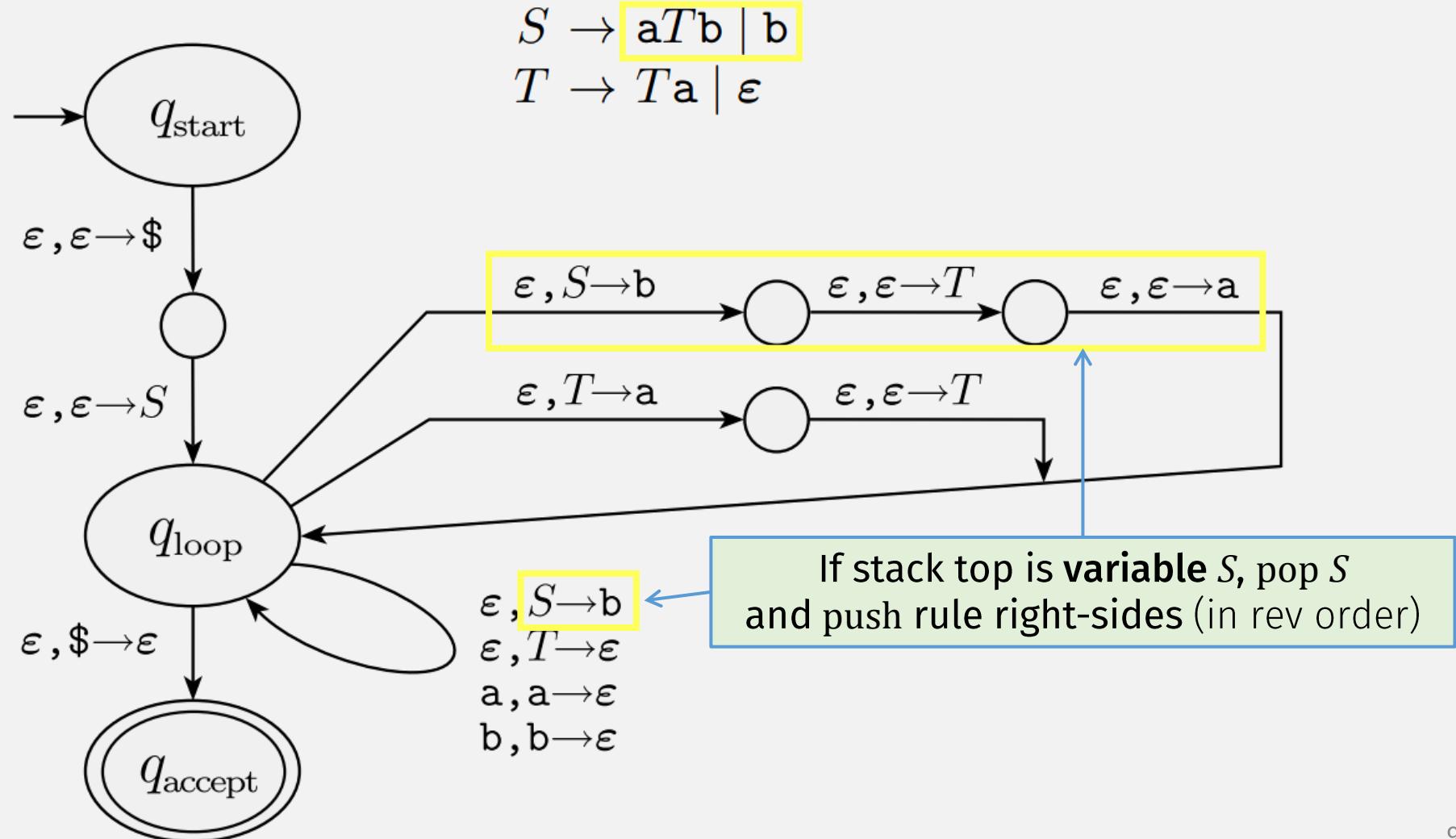


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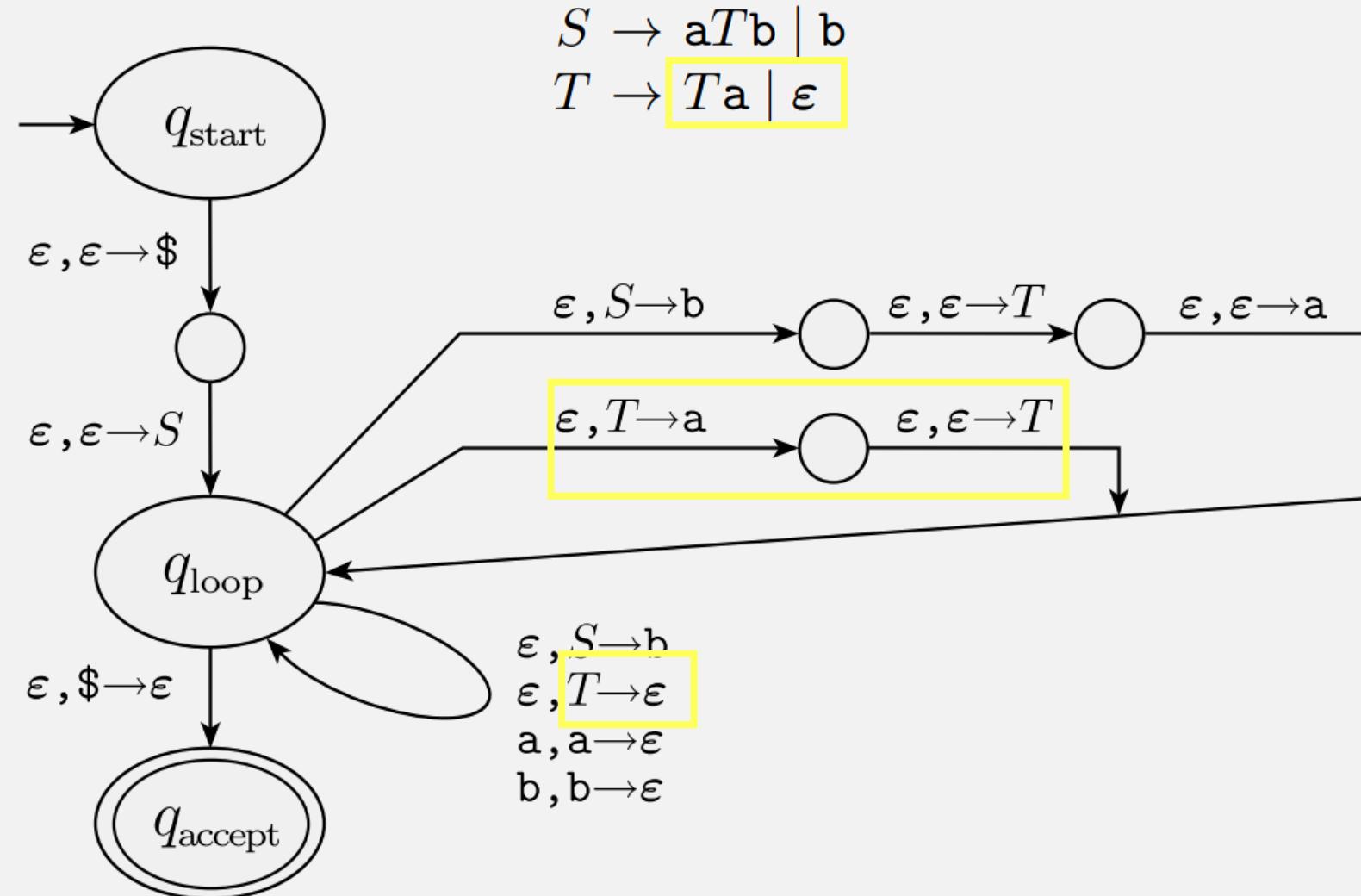
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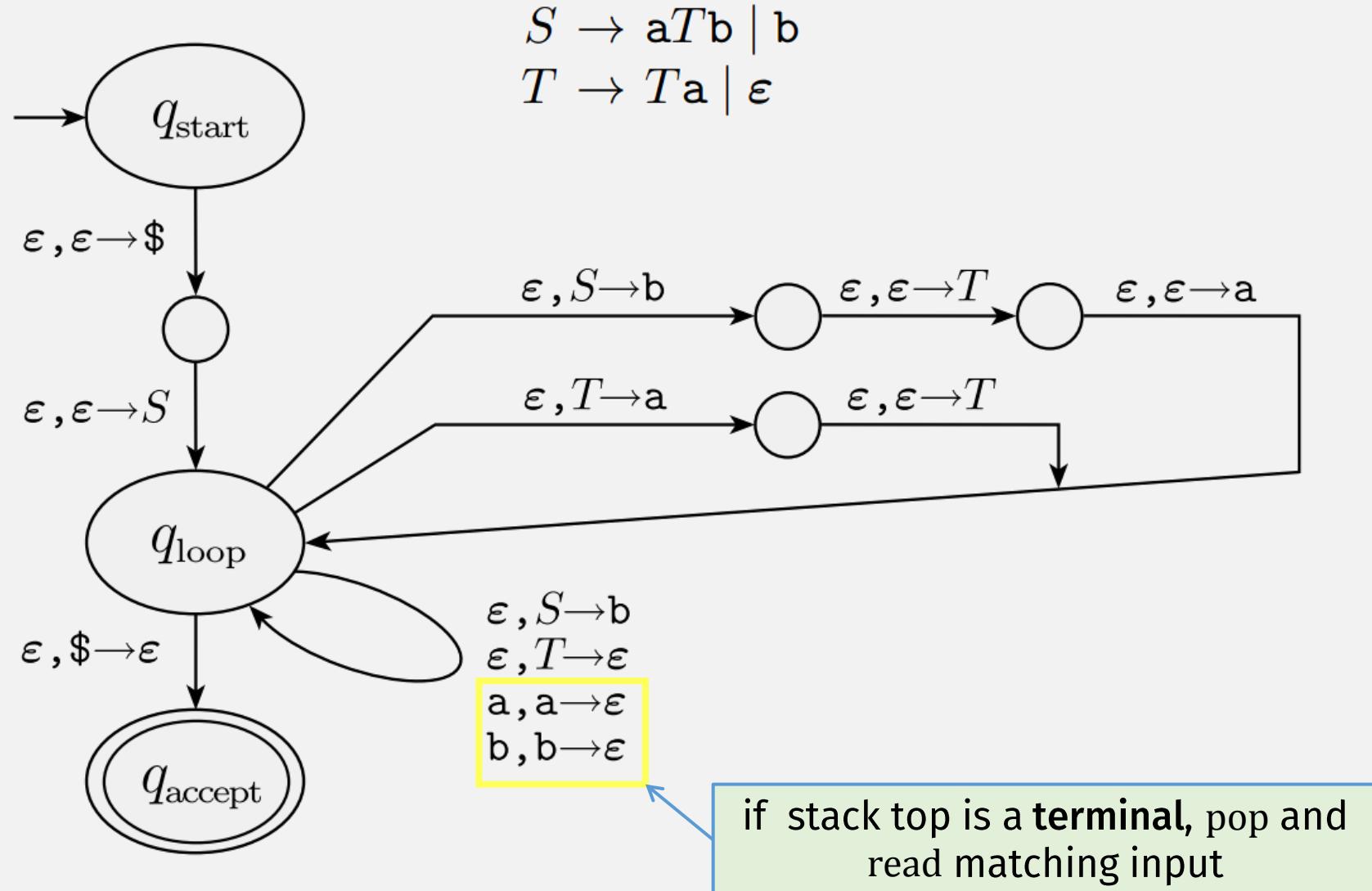
Example CFG \rightarrow PDA



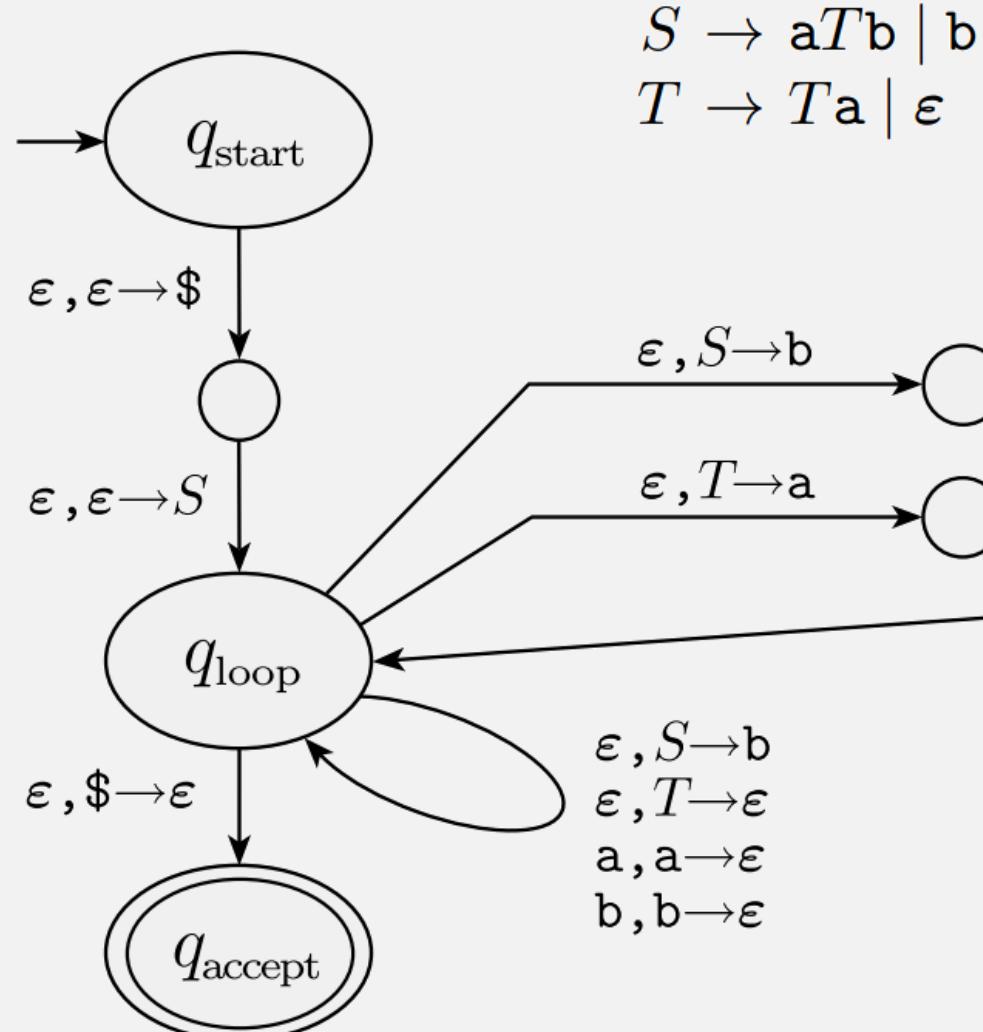
Example CFG \rightarrow PDA



Example CFG \rightarrow PDA



Example CFG \rightarrow PDA



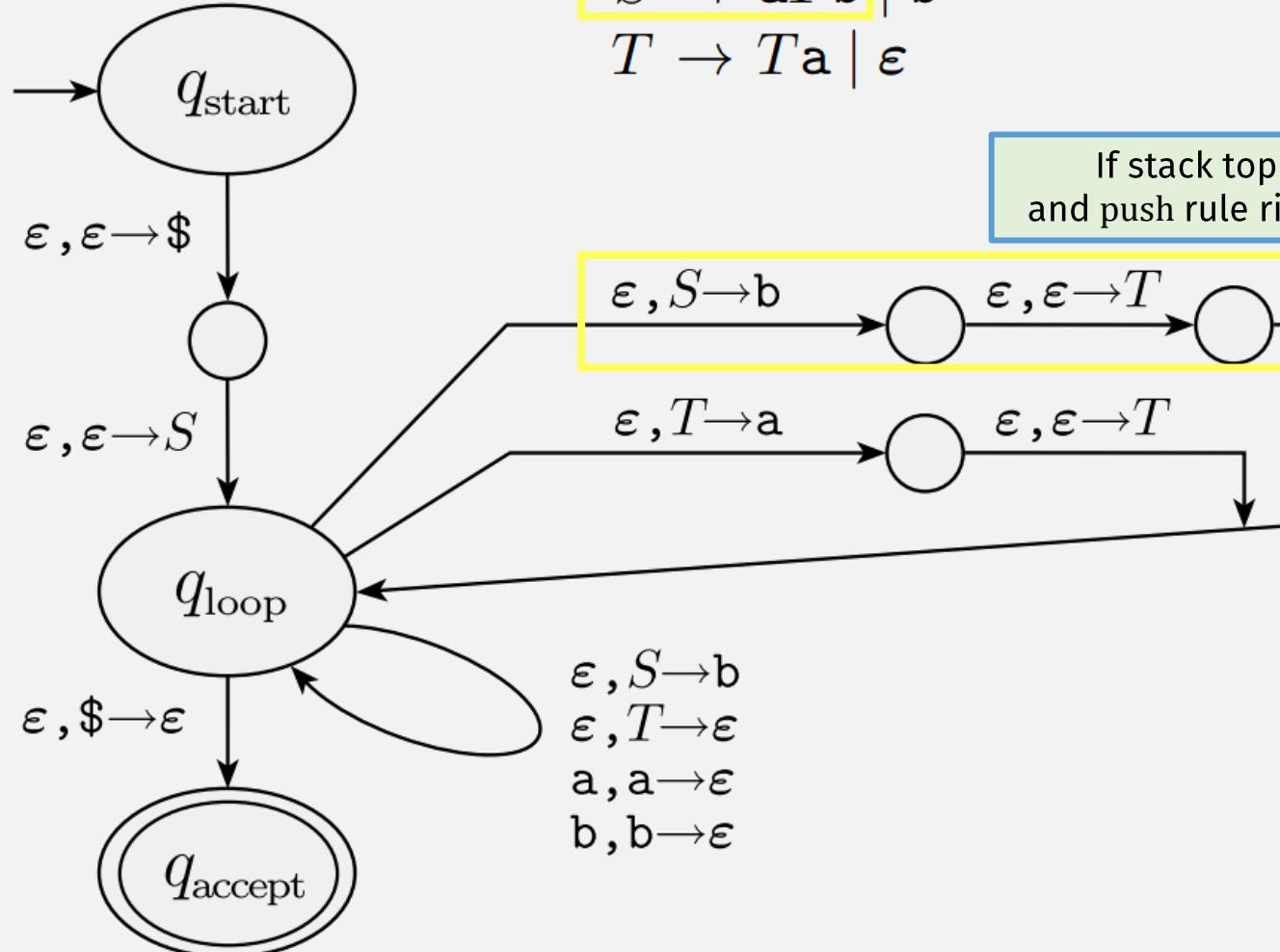
Example Derivation using CFG:

$S \Rightarrow aTb$ (using rule $S \rightarrow aTb$)
 $\Rightarrow aTab$ (using rule $T \rightarrow Ta$)
 $\Rightarrow aab$ (using rule $T \rightarrow \epsilon$)

PDA Example

State	Input	Stack	Equiv Rule
q_{start}	aab		
q_{loop}	aab	$S\$$	
q_{loop}	aab	$aTb\$$	$S \rightarrow aTb$
q_{loop}	ab	$Tb\$$	
q_{loop}	ab	$Tab\$$	$T \rightarrow Ta$
q_{loop}	ab	$ab\$$	$T \rightarrow \epsilon$
q_{loop}	b	$b\$$	
		\$	
q_{accept}			

Example CFG \rightarrow PDA



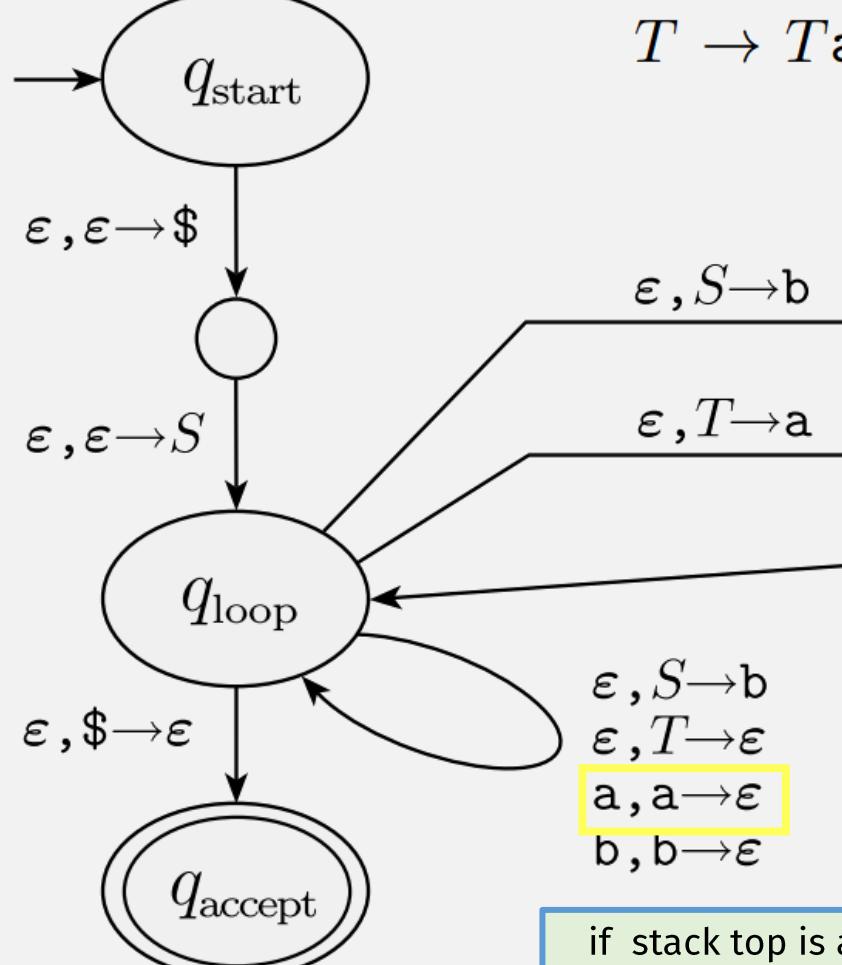
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Example CFG \rightarrow PDA



$$S \rightarrow aTb \mid b$$

$$T \rightarrow Ta \mid \epsilon$$

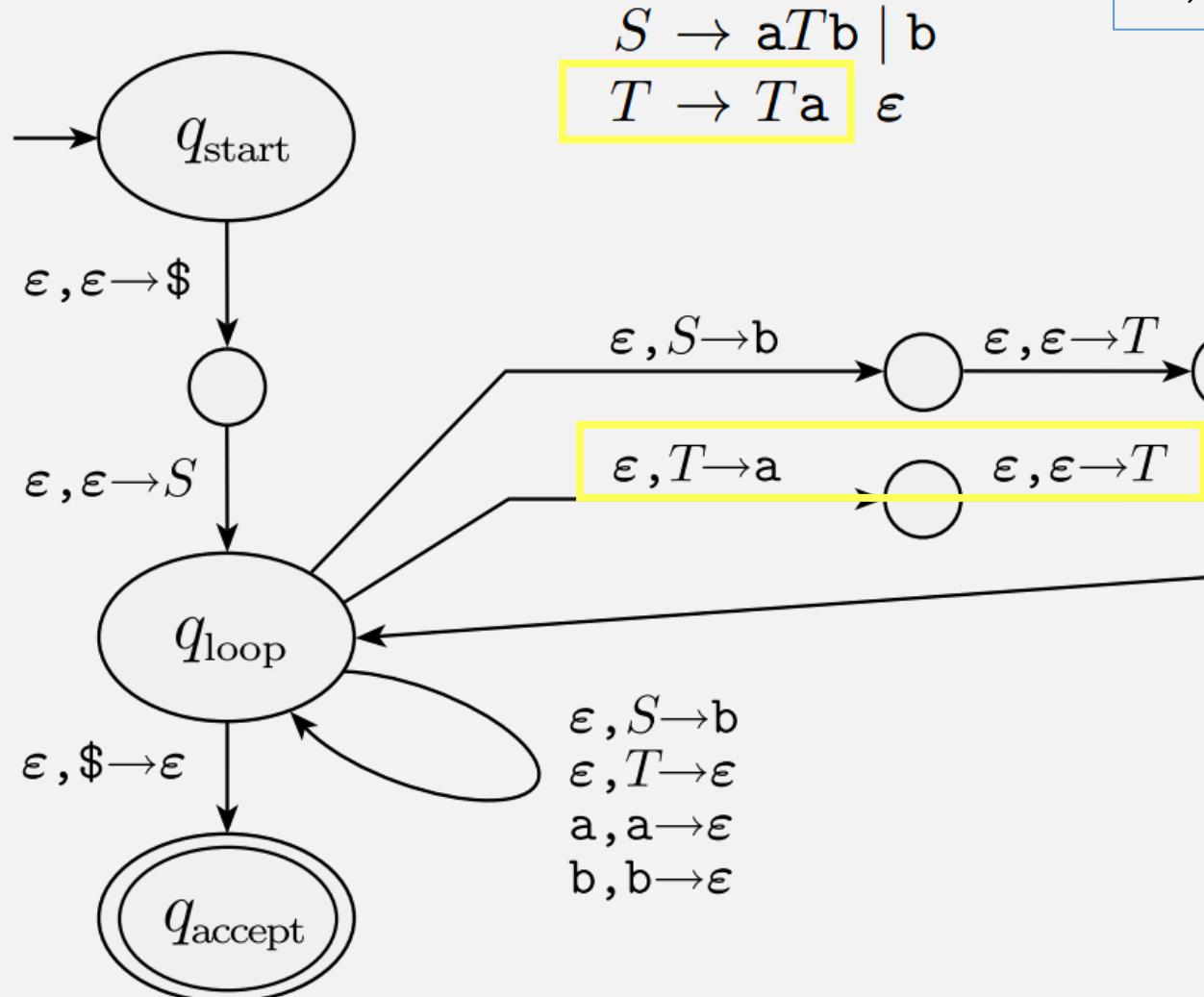
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q_{loop}		$\$$	
q_{accept}			

A lang is a CFL iff some PDA recognizes it

 ⇒ If a language is a CFL, then a PDA recognizes it

- Convert CFG → PDA

⇐ If a PDA recognizes a language, then it's a CFL

- (Harder)
- Must Show: PDA has an equivalent CFG

PDA \rightarrow CFG: Prelims

Before converting PDA to CFG, modify it so :

1. It has a single accept state, q_{accept} .
2. It empties its stack before accepting.
3. Each transition either pushes a symbol onto the stack (a *push* move) or pops one off the stack (a *pop* move), but it does not do both at the same time.

Important:

This doesn't change the language recognized by the PDA

PDA $P \rightarrow$ CFG G : Variables

$$P = (Q, \Sigma, \Gamma, \delta, q_0, \{q_{\text{accept}}\}) \quad \text{variables of } G \text{ are } \{A_{pq} \mid p, q \in Q\}$$

- Want: if P goes from state p to q reading input x , then some A_{pq} generates x
- So: For every pair of states p, q in P , add variable A_{pq} to G
- Then: connect the variables together by,
 - Add rules: $A_{pq} \rightarrow A_{pr}A_{rq}$, for each state r
 - These rules allow grammar to simulate every possible transition
 - (We haven't added input read/generated terminals yet)
- To add terminals: pair up stack pushes and pops (essence of a CFL)¹⁰⁵

PDA $P \rightarrow$ CFG G : Generating Strings

$$P = (Q, \Sigma, \Gamma, \delta, q_0, \{q_{\text{accept}}\})$$

variables of G are $\{A_{pq} \mid p, q \in Q\}$

- The key: pair up stack pushes and pops (essence of a CFL)

if $\delta(p, a, \epsilon)$ contains (r, u) and $\delta(s, b, u)$ contains (q, ϵ) ,

put the rule $A_{pq} \rightarrow aA_{rs}b$ in G

PDA $P \rightarrow$ CFG G : Generating Strings

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A language is a CFL \Leftrightarrow A PDA recognizes it

\Rightarrow If a language is a CFL, then a PDA recognizes it

- Convert CFG \rightarrow PDA

\Leftarrow If a PDA recognizes a language, then it's a CFL

- Convert PDA \rightarrow CFG



Check-in Quiz 10/18

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