

# Regular Expressions and Inductive Proofs

Wed Feb 17, 2021

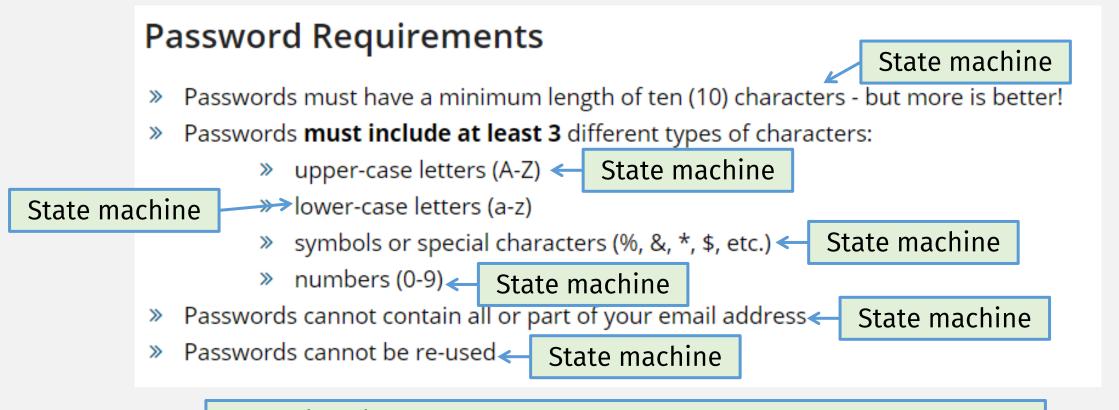


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# Logistics

- HW2 solutions posted
- HW3 due Sunday 2/21 11:59pm EST
  - Mostly a repeat of HW1-2 tasks, but for NFAs
  - Note: last question is non-coding
- Coding in this class:
  - Forces you to be precise
  - Reinforces that we are studying computation
    - and meta-computation!
    - Proof by construction = algorithm = computation by a more powerful computer!
    - (see next slide)
  - As computational models get complex, we will transition to on-paper proofs
- Questions?

#### Review: HW2, Intersection Problem



**Combination** of these machines is also a state machine.

But what kind of computer is needed to perform the combining?

#### Review: HW2, Intersection Problem

```
def DFA Intersection(DFA1,DFA2):
      DFA = {'states':set(),'sigma':set(),'delta':{},'start':"",'accepts':set()}
      DFA['states'] = set(it.product(DFA1['states'],DFA2['states']))
      DFA['sigma'] = set.union(DFA1['sigma'],DFA2['sigma'])
      DFA['start'] = (DFA1['start'],DFA2['start'])
      DFA['accepts'] = set(it.product(DFA1['accepts'],DFA2['accepts']))
     ≱for state in DFA['states']:
          DFA['delta'][state] = {}
          for string in DFA['sigma']:
              DFA['delta'][state][string] = (DFA1['delta'][state[0]][string],DFA2['delta'][state[1]][string])
      return DFA
M1_I_M2 = DFA_Intersection(M1,M2) # M1 and M2 intersection
  M3 I M4 = DFA Intersection(M3,M4) # M3 and M4 intersection
 →DFA_Final = DFA_Intersection(M1_I_M2,M3_I_M4) # Final DFA i.e. intersection of M1,M2,M3,M4
  # String check condition.

if(run(DFA_Final,string)):
      sys.stdout.write("valid")
```

A more powerful
"computer" needed to
combine state
machines

State machines

Combined

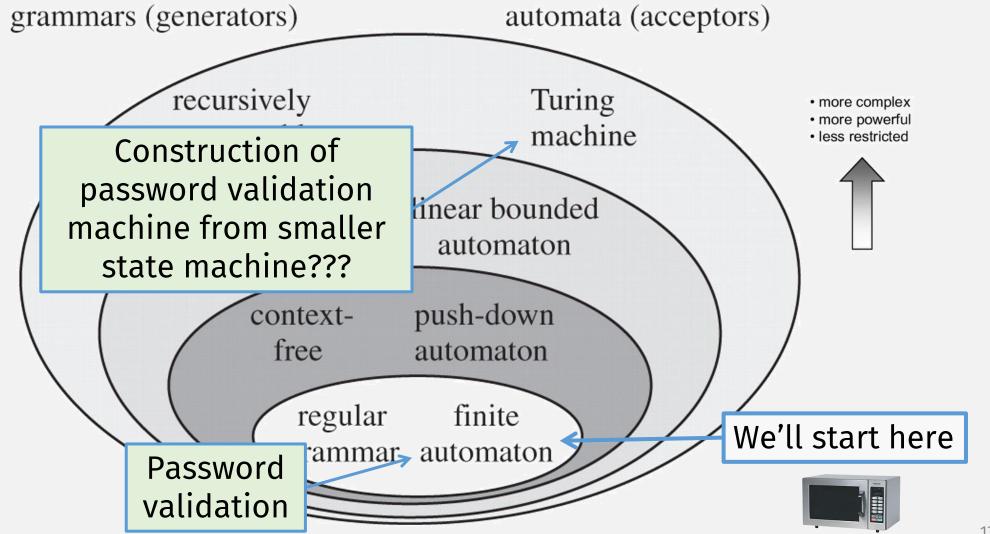
state machine

Password

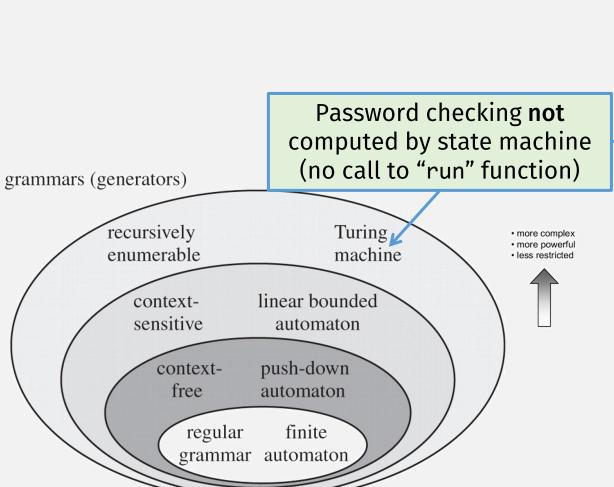
checked by

state machine

# Flashback: Levels of Computational Power



#### Review: HW2, Intersection Problem: A different answer



```
def inrersection(dfa1, dfa2, dfa3, dfa4, password):
   flag1 = 0
   flag2 = 0
   flag3 = 0
   flag4 = 0
  if (char in dfa1.alphabet): flag1 = 1
       elif (char in dfa2.alphabet): flag2 = 1
       elif (char in dfa3.alphabet): flag3 = 1
   i = len(password)
   j = len(dfa4.alphabet)
   if (i >= j): flag4 = 1
   if (flag1 and flag2 and flag3 and flag4):
       print("valid")
   else:
       print("invalid")
```

### Last time: Regular Expressions

- Regular expressions are widely used by programmers
  - But they can only match <u>regular languages</u>
  - So to properly use reg. exps, you must know what is/isn't a regular lang!



# Last time: Big Picture Road Map



- In this course, we must formally prove the equivalence:
- To do so, we need to prove these ops are closed under reg langs:
  - Union (done!)
  - Concatentation (done!)
  - Kleene star (done!)
- To prove closure properties, we using NFAs:
  - Need NFA ⇔ DFA equivalence theorem (done!)

#### By the end of class today ...



- We'll have proven that all these are equivalent:
  - Deterministic Finite Automaton (DFA)
  - Non-deterministic Finite Automaton (NFA)
  - Generalized Non-deterministic Finite Automaton (GNFA)
  - Regular Expressions
- They all represent a regular language!

### Regular Expressions, Formal Definition

#### **Remember:**

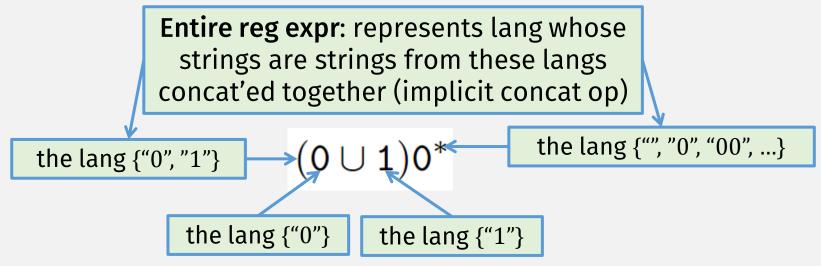
A **Regular Expression** represents a (regular) language, i.e., a <u>set</u> of strings!

#### DEFINITION 1.52

Say that R is a **regular expression** if R is

- 1. a for some a in the alphabet  $\Sigma$ ,
- (A lang containing a) length-1 string
- 2.  $\varepsilon$ , (A lang containing) the empty string
- 3.  $\emptyset$ , The empty set (i.e., a lang containing no strings)
- Union of langs  $\rightarrow$  4.  $(R_1 \cup R_2)$ , where  $R_1$  and  $R_2$  are regular expressions,
- Concat of langs  $\rightarrow$  5.  $(R_1 \circ R_2)$ , where  $R_1$  and  $R_2$  are regular expressions, or
  - Star of langs  $\rightarrow$  6.  $(R_1^*)$ , where  $R_1$  is a regular expression.

### Regular Expression: Concrete Example



- Operator Precedence:
  - Parens
  - Star
  - Concat (sometimes implicit)
  - Union

#### Thm: A lang is regular iff some reg expr describes it

• => If a language is regular, it is described by a reg expr

- <= If a language is described by a reg expr, it is regular</p>
  - Easy!
  - For a given regexp, construct the equiv NFA!
  - See Lemma 1.55

How to show that a lang is regular?

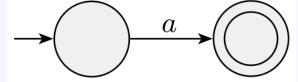
Construct DFA or NFA!

#### Lemma 1.55: Regexp -> NFA

#### DEFINITION 1.52

Say that R is a *regular expression* if R is

1. a for some a in the alphabet  $\Sigma$ ,

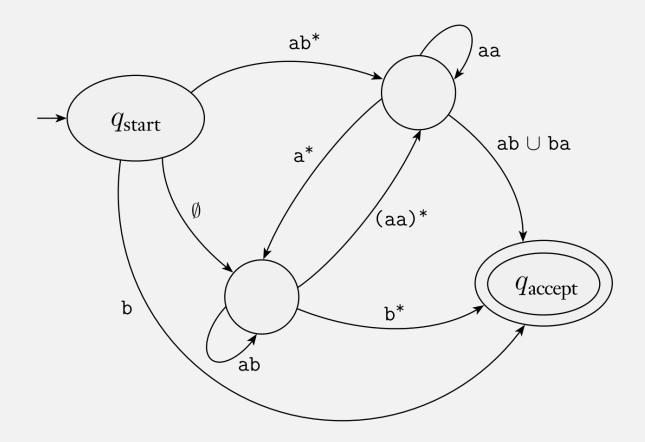


- $2. \ \varepsilon, \ \rightarrow \bigcirc$
- **4.**  $(R_1 \cup R_2)$ , where  $R_1$  and  $R_2$  are regular expressions,
- 5.  $(R_1 \circ R_2)$ , where F Constructions from before!  $^{\mathbf{r}}$
- 6.  $(R_1^*)$ , where  $R_1$  is a regular expression.

#### Thm: A lang is regular iff some reg expr describes it

- => If a language is regular, it is described by a reg expr
  - Hard!
  - Need to convert DFA or NFA to Regular Expression
  - Need something new: a GNFA
- <= If a language is described by a reg expr, it is regular</p>
  - Easy!
  - Construct the NFA! (Done)

### Generalized NFAs (GNFAs)

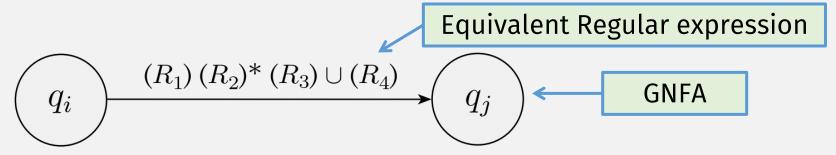


• GNFA = NFA with regular expression transitions

Want to convert GNFAs to Reg Exprs

### GNFA->Regexp function

- On GNFA input G:
- If G has 2 states, return the regular expression transition, e.g.:



- Else:
  - "Rip out" one state, and "repair", to get G' (has one less state than G)
  - Recursively call GNFA->Regexp(G')

A recursive (function) definition!

#### Recursive (Inductive) Definitions

- (at least) two parts:
  - Base case
  - Inductive case
    - Self-reference must be "smaller" than the whole

Example: factorial function

```
def factorial(n):
    if n == 0:
        return 1

return n * factorial(n-1) < Self-reference smaller than the whole</pre>
```

# GNFA->Regexp function

• On GNFA input G:

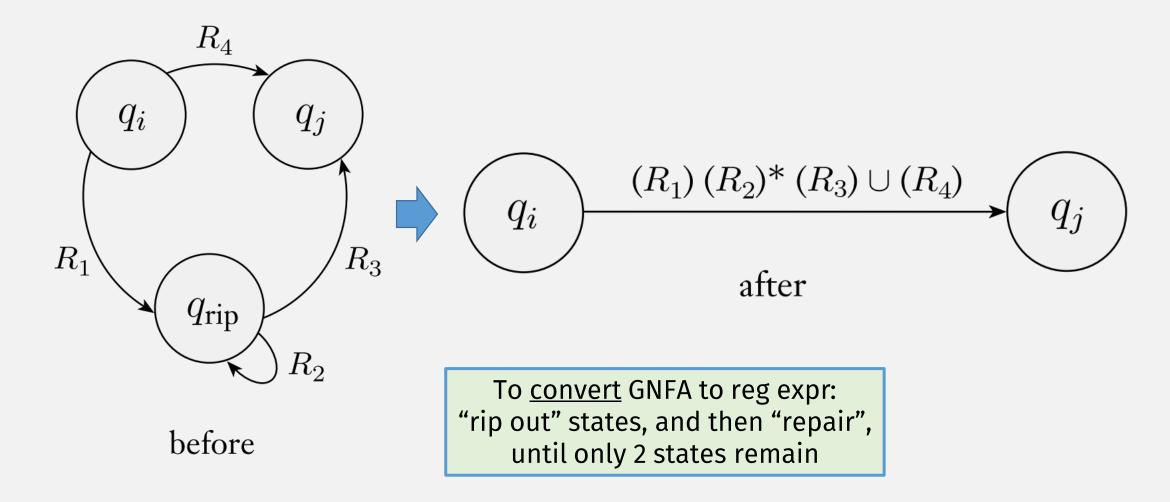
• If G has 2 states, return the regular expression transition, e.g.:

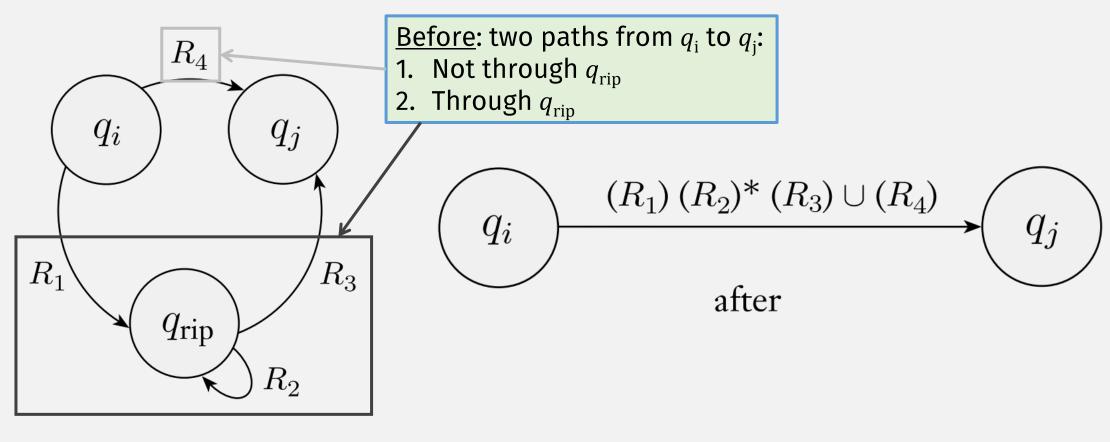
• Else:

- "Rip out" one state, and "repair", to get G' (has one less state than G)
- <u>Recursively</u> call GNFA->Regexp(G')

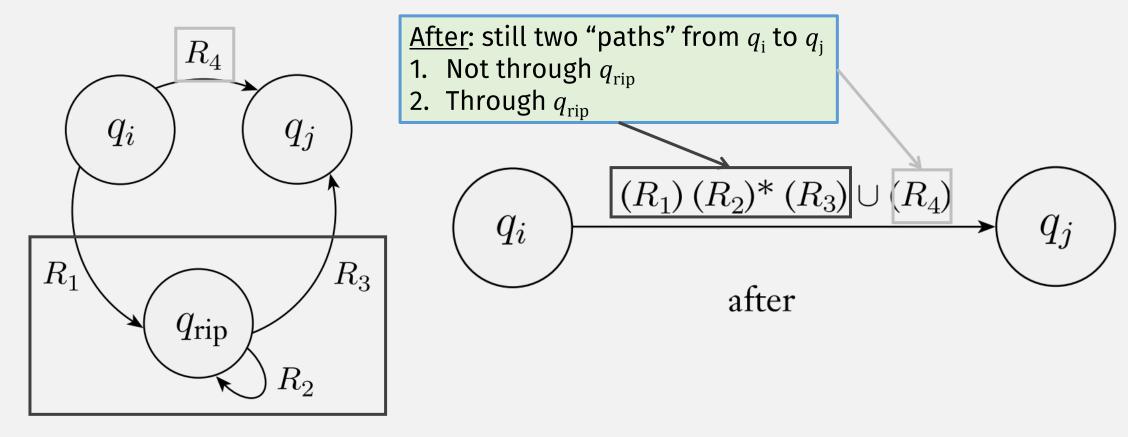
Recursive call is "smaller"

A recursive (function) definition!

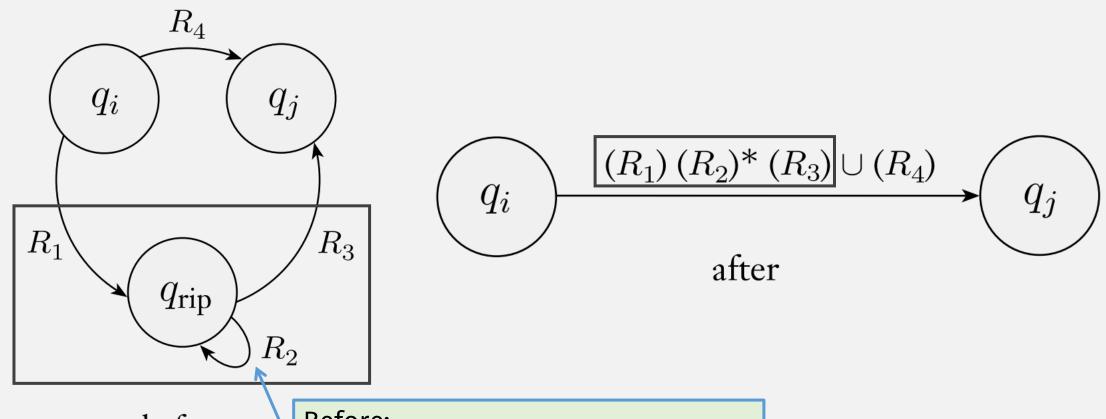




before



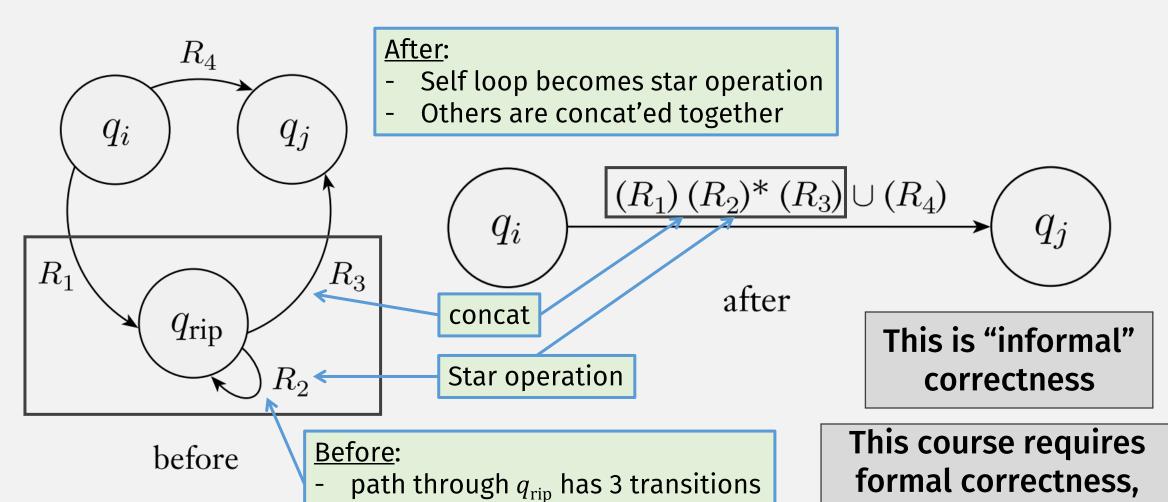
before



before

#### Before:

- path through  $q_{\rm rip}$  has 3 transitions
- One is self loop



One is self loop

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i.e., proof

# Need to prove GNFA->Regexp "correct"

• Where "correct" means:

• i.e., GNFA->Regexp must not change the language!

#### Kinds of Mathematical Proof

- Proof by construction
- Proof by contradiction
- Proof by induction
  - Use to prove properties of recursive (inductive) defs or functions

# Proof by Induction

- To prove that a property P is true for a thing x
  - First, prove that P is true for the base case of x (usually easy)
  - Then, prove the induction step:
    - Assume the induction hypothesis (IH):
      - P(x) is true, for some  $x_{smaller}$  that smaller than x
    - and use it to prove P(x)
    - The key is  $x_{smaller}$  must be smaller than x
- Why can we assume IH is true???
  - Because we can always start at base case,
  - Then use it to prove for slightly larger case,
  - Then use that to prove for slightly larger case ...

# Need to prove GNFA->Regexp "correct"

• Where "correct" means: This is the "thing" we want to prove it for LANGOF (G) = LANGOF (GNFA->Regexp (G))This is the property we want to prove

• i.e., GNFA->Regexp must not change the language!

```
LANGOF (G)
=
LANGOF (GNFA->Regexp (G))
```

```
Def: GNFA->Regexp: input G is a GNFA with n states:
    If n = 2: return the reg expr on the transition
    Else (G has n > 2 states):
        "Rip" out one state to get G'
        Recursively Call GNFA->Regexp(G')
```

 $\triangleright$  Proof (by induction on size of G):

LANGOF (G)
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```

 $(R_1)(R_2)^*(R_3) \cup (R_4)$ 

- **Proof** (by induction on size of G):
  - ➤ Base case: G has 2 states
    - LANGOF (G) = LANGOF (GNFA->Regexp (G)) is true!

LANGOF (G)
=
LANGOF (GNFA->Regexp (G))

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Def: GNFA->Regexp: input G is a GNFA with n states:
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```

- **Proof** (by induction on size of G):
  - Base case: G has 2 states
    - LangOf (G) = LangOf (GNFA->Regexp (G)) is true!
  - $\triangleright$  IH: Assume LangOf (G') = LangOf (GNFA->Regexp (G'))

 $(R_1)(R_2)^*(R_3) \cup (R_4)$ 

• For some G' with <u>n-1</u> states

LANGOF (G)
=
LANGOF (GNFA->Regexp (G))

```
Def: GNFA->Regexp: input G is a GNFA with n states:
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  - <u>IH</u>: Assume LangOf (G') = LangOf (GNFA->Regexp (G'))
    - For some G' with <u>n-1</u> states
  - ➤ Induction Step: Prove it's true for G with n states

LANGOF (G)
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  - <u>IH</u>: Assume LangOf (G') = LangOf (GNFA->Regexp (G'))
    - For some G' with <u>n-1</u> states
  - ➤ Induction Step: Prove it's true for G with n states
    - After "rip" step, we have exactly a GNFA with <u>n-1</u> states
    - And we know LangOf (G') = LangOf (GNFA->Regexp (G')) from the IH!

 $(R_1)(R_2)^*(R_3) \cup (R_4)$ 

LANGOF (G)
=
LANGOF (GNFA->Regexp (G))

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Def: GNFA->Regexp: input G is a GNFA with n states:
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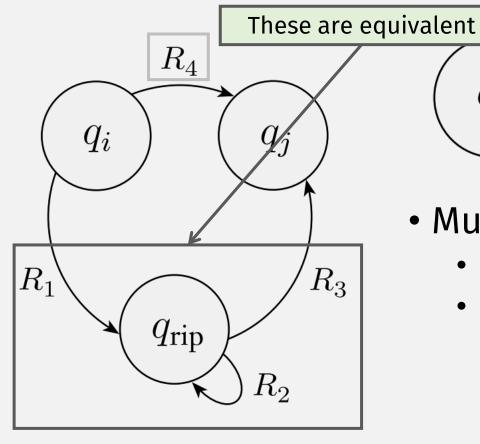
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 $(R_1)(R_2)^*(R_3) \cup (R_4)$ 

> To go from G to G': need to prove correctness of "rip" step

# GNFA->Regexp: "rip" step correctness

 $q_i$ 



before

- Must prove:
  - Every string accepted <u>before</u>, is accepted <u>after</u>
  - 2 cases:
    - Accepted string does not go through  $q_{
      m rip}$

 $(R_1)(R_2)^*(R_3) \cup (R_4)$ 

after

- Acceptance unchanged (both use  $R_4$  transition part)
- $\gt$  String goes through  $q_{\rm rip}$ 
  - Acceptance unchanged?

Mostly done this already!

Just need to state more formally

 $q_j$ 

#### Thm: A lang is regular iff some reg expr describes it

- => If a language is regular, it is described by a reg expr
  - Hard!
  - Need to convert DFA or NFA to Regular Expression
  - Use GNFA->Regexp to convert GNFA to regular expression! (Done!)
- <= If a language is described by a reg expr, it is regular
  - Easy!
  - Construct the NFA! (Done)

Now we may confidently use regular expressions to represent regular langs.

#### Check-in Quiz 10/17

On gradescope

#### End of Class Survey 10/17

See course website

▼ CS420: Intro to Theory of Computation

Course Info
Logistics
Course Policies

Lecture Extra

Homework 0