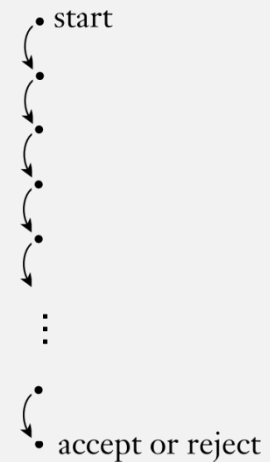


CS420

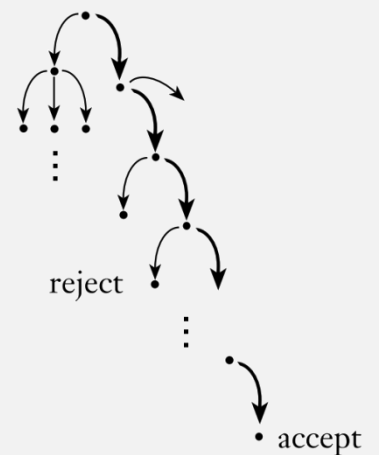
Nondeterminism and NFAs

Wednesday, February 2, 2022
UMass Boston Computer Science

Deterministic
computation



Nondeterministic
computation



Announcements

- HW 1
 - due Sunday 2/6 11:59pm EST
- Grades so far published in Gradescope
 - Use “regrade” feature for questions or regrade requests
- See Piazza post about asking HW questions
 - Remember this is a math course
 - So key terms have precise formal definitions
 - Step 1 to solving a problem is to understand all definitions

Last Time: Formal Definition of NFAs

DEFINITION

Compare with DFA:

A *finite automaton* is a 5-tuple $(Q, \Sigma, \delta, q_0, F)$, where

1. Q is a finite set called the *states*,
2. Σ is a finite set called the *alphabet*,
3. $\delta: Q \times \Sigma \rightarrow Q$ is the *transition function*,
4. $q_0 \in Q$ is the *start state*, and
5. $F \subseteq Q$ is the *set of accept states*.

A *nondeterministic finite automaton* is a 5-tuple $(Q, \Sigma, \delta, q_0, F)$, where

1. Q is a finite set of states,
2. Σ is a finite alphabet,
3. $\delta: Q \times \Sigma_\epsilon \rightarrow \mathcal{P}(Q)$ is the transition function,
4. $q_0 \in Q$ is the start state, and
5. $F \subseteq Q$ is the set of accept states.

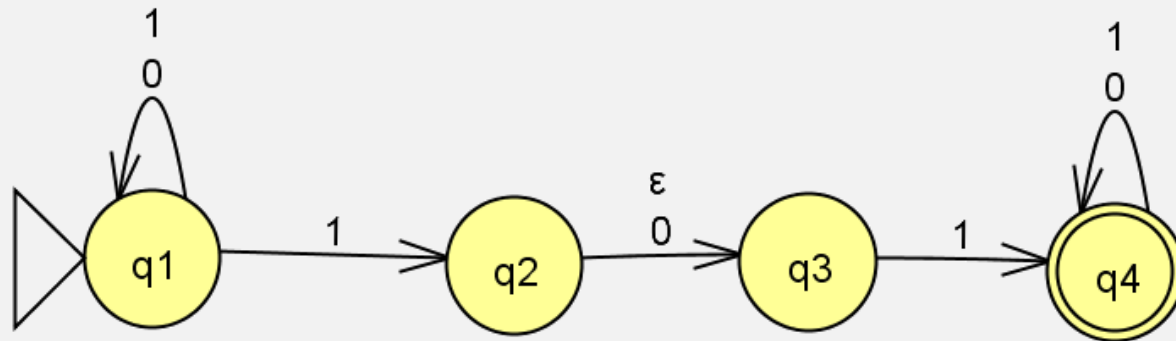
Different transition fn

NFA transition not required to read input, $\Sigma_\epsilon = \Sigma \cup \{\epsilon\}$

Transition results in a set of states

Last Time: NFA Example

- Come up with a formal description of the following NFA:



DEFINITION

A *nondeterministic finite automaton*

is a 5-tuple $(Q, \Sigma, \delta, q_0, F)$, where

1. Q is a finite set of states,
2. Σ is a finite alphabet,
3. $\delta: Q \times \Sigma_\epsilon \rightarrow \mathcal{P}(Q)$ is the transition function,
4. $q_0 \in Q$ is the start state, and
5. $F \subseteq Q$ is the set of accept states.

The formal description of N_1 is $(Q, \Sigma, \delta, q_1, F)$, where

1. $Q = \{q_1, q_2, q_3, q_4\}$,
2. $\Sigma = \{0, 1\}$,
3. δ is given as

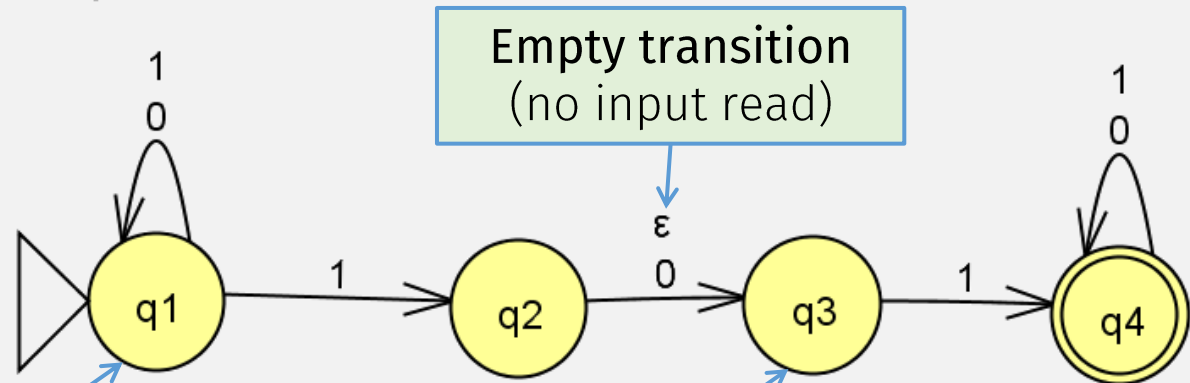
$$\delta: Q \times \Sigma_\epsilon \longrightarrow \mathcal{P}(Q)$$

	0	1	ϵ
q_1	$\{q_1\}$	$\{q_1, q_2\}$	\emptyset
q_2	$\{q_3\}$	\emptyset	$\{q_3\}$
q_3	\emptyset	$\{q_4\}$	\emptyset
q_4	$\{q_4\}$	$\{q_4\}$	\emptyset

Result of transition is a set

Empty transition (no input read)

4. q_1 is the start state, and
5. $F = \{q_4\}$.

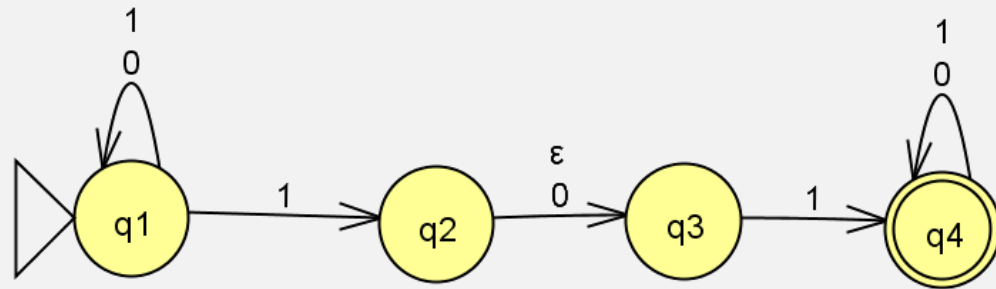


Multiple 1 transitions

No 0 transition

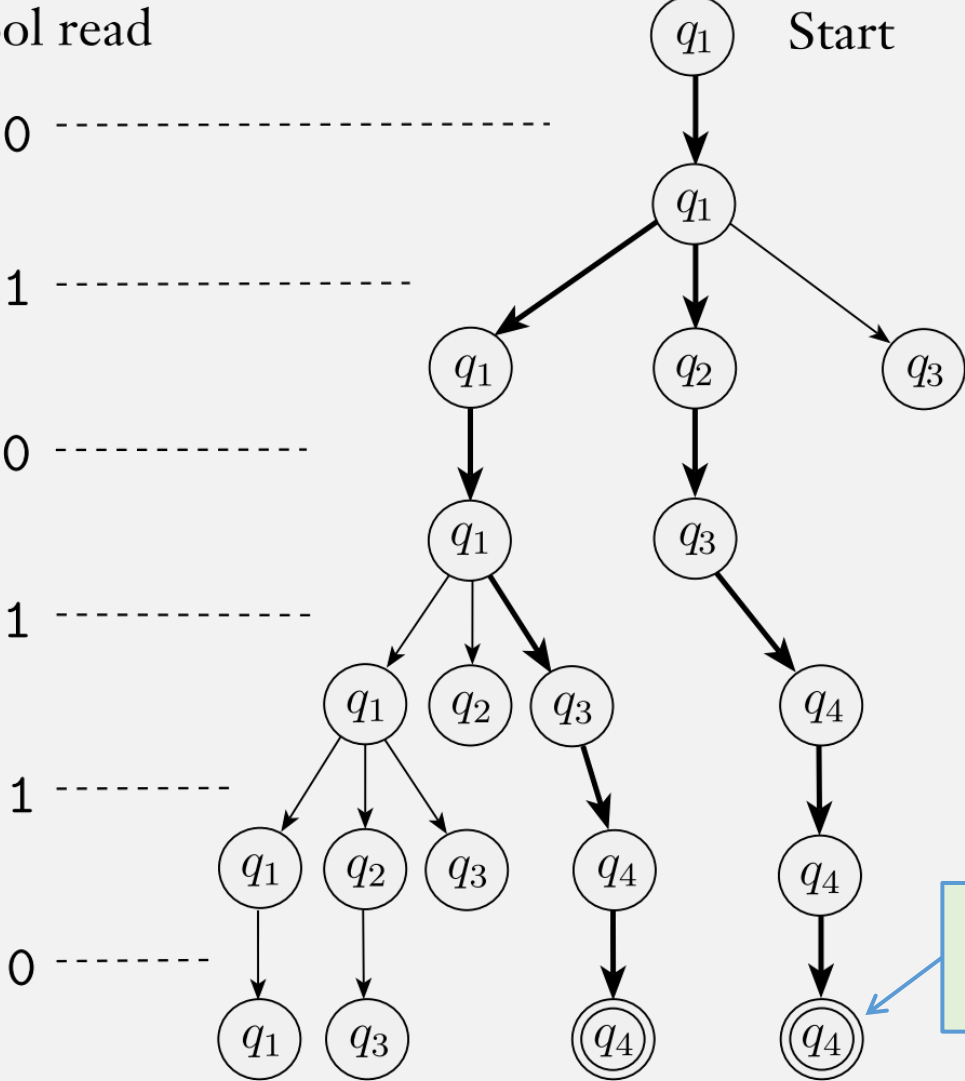
Empty transition (no input read)

Running Programs, NFAs (JFLAP demo): **010110**



NFA Computation Sequence

Symbol read



An NFA accepts its input if at least one path ends in an accept state

Each step can branch into multiple states at the same time!

So this is an accepting computation

Flashback: DFA Computation Model

Informally

- Machine = a DFA
- Input = string of chars

Machine accepts input if:

- Start in “start state”
- Repeat:
 - Read 1 char, change state according to transition fn
- Result =
 - “Accept” if last state is “Accept” state
 - “Reject” otherwise

Formally

- $M = (Q, \Sigma, \delta, q_0, F)$
- $w = w_1 w_2 \cdots w_n$

M **accepts** w if

sequence of states r_0, r_1, \dots, r_n in Q exists with

- $r_0 = q_0$
- $\delta(r_i, w_{i+1}) = r_{i+1}$, for $i = 0, \dots, n - 1$
- $r_n \in F$

NFA

~~Flashback: DFA~~ Computation Model

Informally

- Machine = a ~~DFA~~ NFA
- Input = string of chars

Machine accepts input if:

- Start in “start state”
- Repeat:
 - Read 1 char, change state according to transition fn
- Result =
 - “Accept” if last state is “Accept” state
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Formally

- $M = (Q, \Sigma, \delta, q_0, F)$
- $w = w_1 w_2 \cdots w_n$

M **accepts** w if

sequence of states r_0, r_1, \dots, r_n in Q exists with

- $r_0 = q_0$
- ~~$\delta(r_i, w_{i+1}) = r_{i+1}$~~ , for $i = 0, \dots, n - 1$
 $r_{i+1} \in \delta(r_i, w_{i+1})$ ← This is now a set
- $r_n \in F$

DEFINITION

A *nondeterministic finite automaton* is a 5-tuple $(Q, \Sigma, \delta, q_0, F)$, where

1. Q is a finite set of states,
2. Σ is a finite alphabet,
3. $\delta: Q \times \Sigma_\epsilon \rightarrow \mathcal{P}(Q)$ is the transition function,
4. $q_0 \in Q$ is the start state, and
5. $F \subseteq Q$ is the set of accept states.

Flashback: DFA Extended Transition Fn

Define the extended transition function: $\hat{\delta} : Q \times \Sigma^* \rightarrow Q$

- Inputs:
 - Beginning state $q \in Q$
 - Input string $w = w_1 w_2 \cdots w_n$
- Output:
 - Ending state

(Defined recursively)

• Base case: $\hat{\delta}(q, \varepsilon) = q$

Empty string

• Recursive case: $\hat{\delta}(q, w) = \hat{\delta}(\delta(q, w_1), w_2 \cdots w_n)$

First char

Remaining chars

Recursive call

Single transition step

NFA

~~Flashback: DFA~~ Extended Transition Fn

Define the extended transition function: ~~$\hat{\delta} : Q \times \Sigma^* \rightarrow Q$~~

- Inputs:
 - Beginning state $q \in Q$
 - Input string $w = w_1w_2 \dots w_n$
- Output:
 - ~~Ending state~~ Set of ending states

$\hat{\delta} : Q \times \Sigma^* \rightarrow \mathcal{P}(Q)$

Result is set of states

(Defined recursively)

- Base case: ~~$\hat{\delta}(q, \epsilon) = q$~~ $\hat{\delta}(q, \epsilon) = \{q\}$

First char

$\delta(q, w_1) = \{q_1, \dots, q_k\}$

- Recursive case: ~~$\hat{\delta}(q, w) = \hat{\delta}(\delta(q, w_1), w_2 \dots w_n)$~~ $\hat{\delta}(q, w) = \bigcup_{i=1}^k \hat{\delta}(q_i, w_2 \dots w_n)$

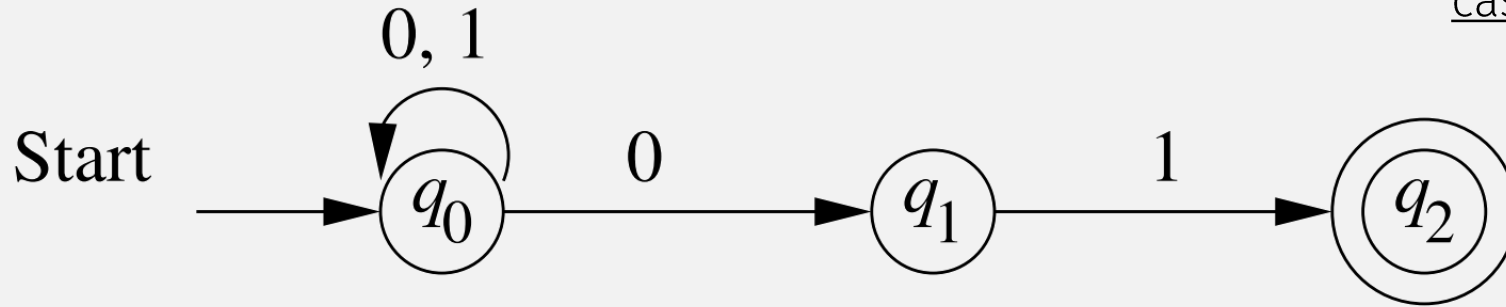
Combine results of recursive calls for each q_i

NFA Extended δ Example

Base case: $\hat{\delta}(q, \epsilon) = \{q\}$

Recursive case: $\hat{\delta}(q, w) = \bigcup_{i=1}^k \hat{\delta}(q_i, w_2 \cdots w_n)$

where: $\delta(q, w_1) = \{q_1, \dots, q_k\}$



- $\hat{\delta}(q_0, \epsilon) = \{q_0\}$ Stay in start state

We haven't considered empty transitions!

- $\hat{\delta}(q_0, 0) = \delta(q_0, 0) = \{q_0, q_1\}$ Same as single step δ

Combine results of recursive calls with "rest of input"

- $\hat{\delta}(q_0, 00) = \delta(q_0, 0) \cup \delta(q_1, 0) = \{q_0, q_1\} \cup \emptyset = \{q_0, q_1\}$

- $\hat{\delta}(q_0, 001) = \delta(q_0, 1) \cup \delta(q_1, 1) = \{q_0\} \cup \{q_2\} = \{q_0, q_2\}$

Adding Empty Transitions

- Define the set $\varepsilon\text{-REACHABLE}(q)$
 - ... to be all states reachable from q via zero or more empty transitions

(Defined recursively)

- Base case: $q \in \varepsilon\text{-REACHABLE}(q)$

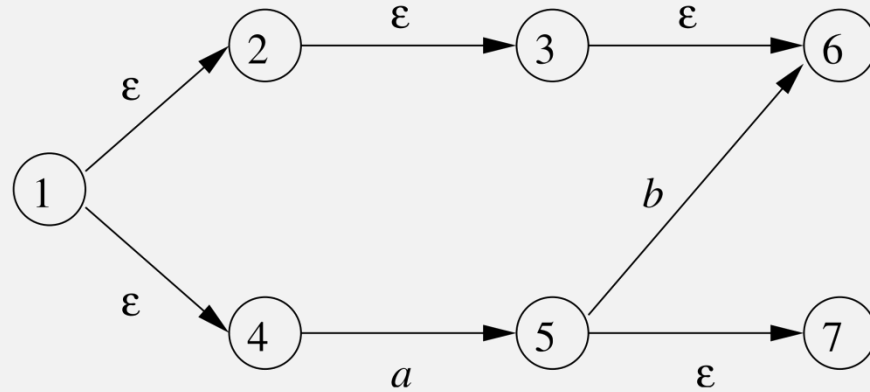
- Inductive case:

A state is in the reachable set if ...

$$\varepsilon\text{-REACHABLE}(q) = \{r \mid p \in \varepsilon\text{-REACHABLE}(q) \text{ and } r \in \delta(p, \varepsilon)\}$$

... there is an empty transition to it from another state in the reachable set

ϵ -REACHABLE Example



$$\epsilon\text{-REACHABLE}(1) = \{1, 2, 3, 4, 6\}$$

NFA Extended Transition Function

Define the extended transition function: $\hat{\delta} : Q \times \Sigma^* \rightarrow \mathcal{P}(Q)$

- *Inputs:*
 - Some beginning state q
 - Input string $w = w_1w_2 \cdots w_n$
- *Output:*
 - Set of ending states

(Defined recursively)

- Base case: $\hat{\delta}(q, \epsilon) = \{q\}$
- Recursive case:
 - If: $\delta(q, w_1) = \{q_1, \dots, q_k\}$

- Then:
$$\hat{\delta}(q, w) = \bigcup_{i=1}^k \hat{\delta}(q_i, w_2 \cdots w_n)$$

NFA Extended Transition Function

Define the extended transition function: $\hat{\delta} : Q \times \Sigma^* \rightarrow \mathcal{P}(Q)$

- *Inputs:*
 - Some beginning state q
 - Input string $w = w_1w_2 \cdots w_n$
- *Output:*
 - Set of ending states

(Defined recursively)

- Base case: $\hat{\delta}(q, \epsilon) = \{q\}$ ϵ -REACHABLE(q)

- Recursive case:

- If: $\delta(q, w_1) = \{q_1, \dots, q_k\} \Rightarrow \bigcup_{i=1}^k \epsilon$ -REACHABLE(q_i) = $\{r_1 \dots, r_m\}$

- Then: $\hat{\delta}(q, w) = \bigcup_{i=1}^k \hat{\delta}(q_i, w_2 \cdots w_n)$

Summary: NFAs vs DFAs

DFAs

- Can only be in one state
- Transition:
 - Must read 1 char
- Acceptance:
 - If final state is accept state

NFAs

- Can be in multiple states
- Transition
 - Can read no chars
 - i.e., empty transition
- Acceptance:
 - If one of final states is accept state

Concatenation: $A \circ B = \{xy \mid x \in A \text{ and } y \in B\}$

Last Time: Concatenation of Languages

Let the alphabet Σ be the standard 26 letters $\{a, b, \dots, z\}$.

If $A = \{\text{good, bad}\}$ and $B = \{\text{boy, girl}\}$, then

$$A \circ B = \{\text{goodboy, goodgirl, badboy, badgirl}\}$$

Concatenation: $A \circ B = \{xy \mid x \in A \text{ and } y \in B\}$

Last Time: Concatenation is Closed?

THEOREM

The class of regular languages is closed under the concatenation operation.

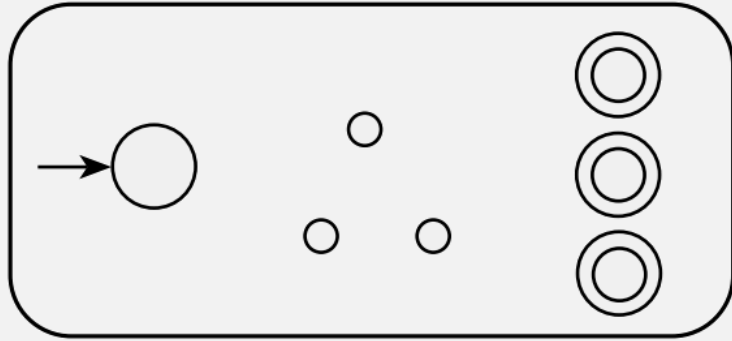
In other words, if A_1 and A_2 are regular languages then so is $A_1 \circ A_2$.

Proof: Construct a new machine

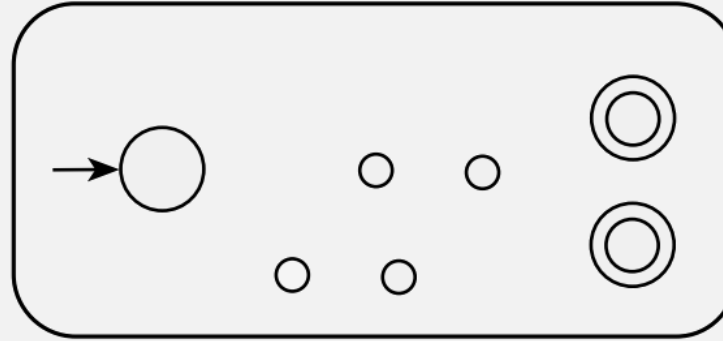
- How does it know when to switch machines?
 - Can only read input once

Concatentation

N_1



N_2



Let N_1 recognize A_1 , and N_2 recognize A_2 .

Want: Construction of N to recognize $A_1 \circ A_2$

N is an NFA! It simultaneously:

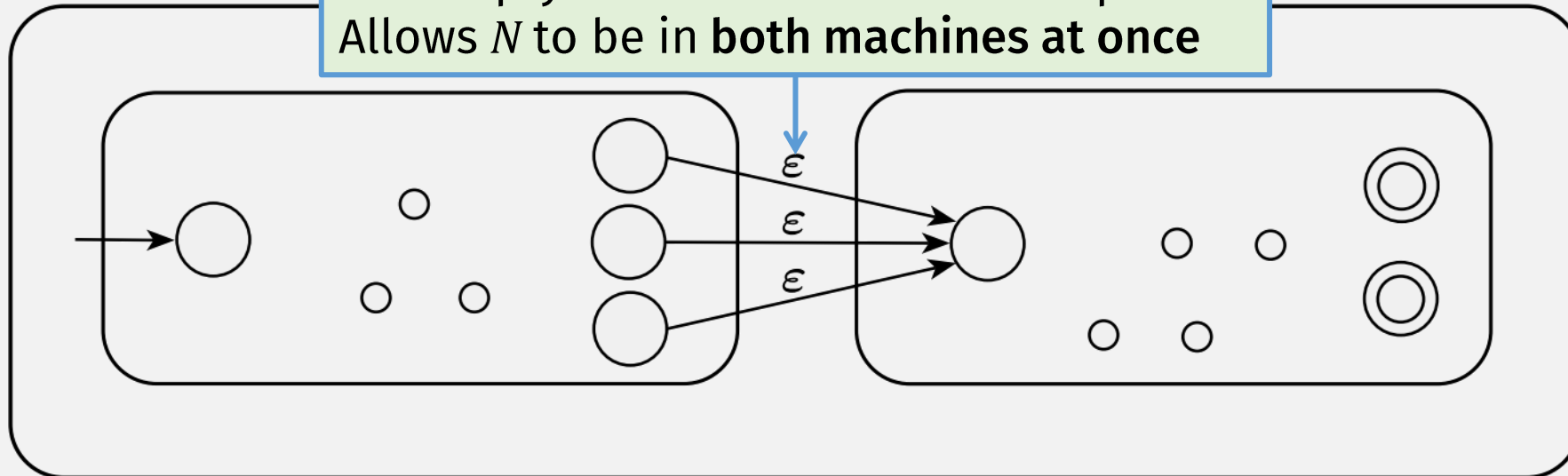
- Keeps checking 1st part with N_1

and

- Moves to N_2 to check 2nd part

N

ϵ = "empty transition" = reads no input
Allows N to be in **both machines at once**



Concatenation is Closed for Regular Languages

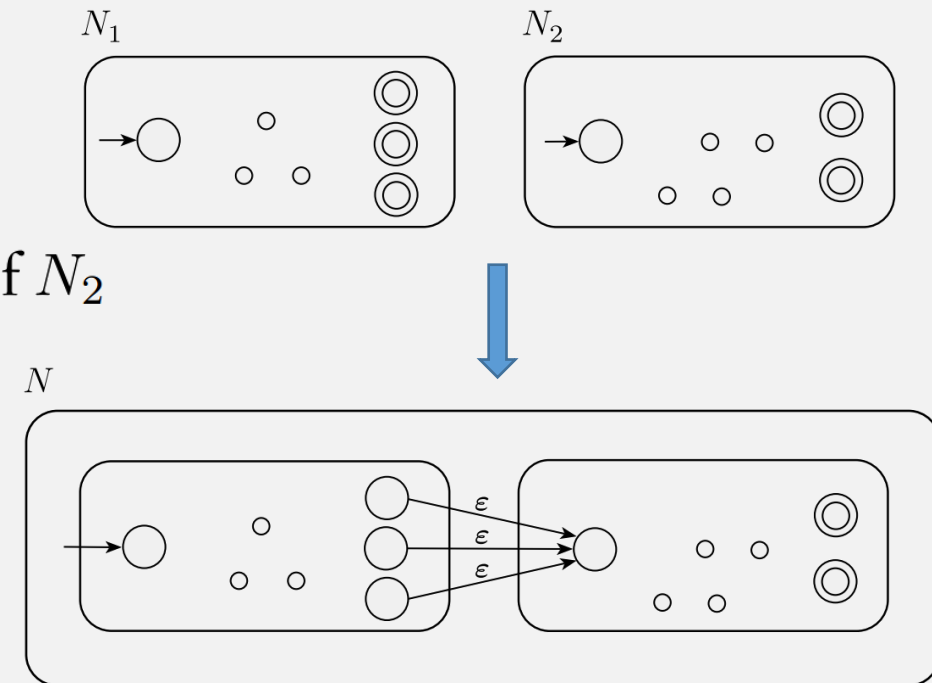
PROOF

Let $N_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$ recognize A_1 , and

$N_2 = (Q_2, \Sigma, \delta_2, q_2, F_2)$ recognize A_2 .

Construct $N = (Q, \Sigma, \delta, q_1, F_2)$ to recognize $A_1 \circ A_2$

1. $Q = Q_1 \cup Q_2$
2. The state q_1 is the same as the start state of N_1
3. The accept states F_2 are the same as the accept states of N_2
4. Define δ so that for any $q \in Q$ and any $a \in \Sigma_\epsilon$,



Concatenation is Closed for Regular Langs

Wait, is this true?

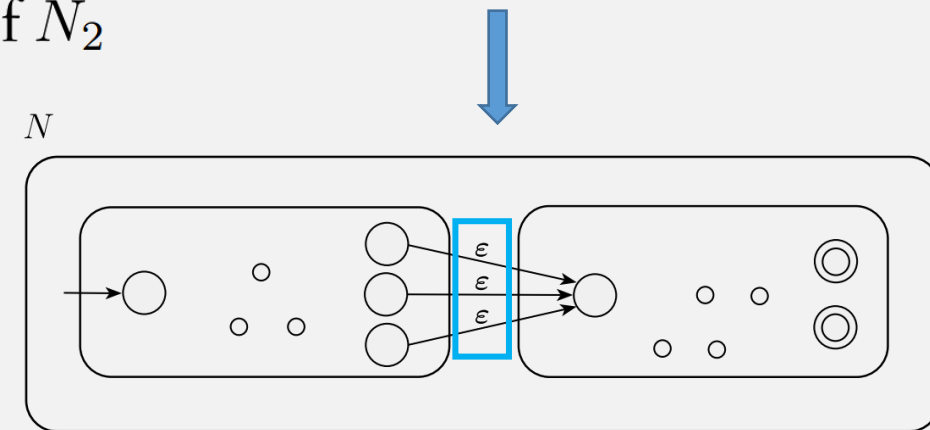
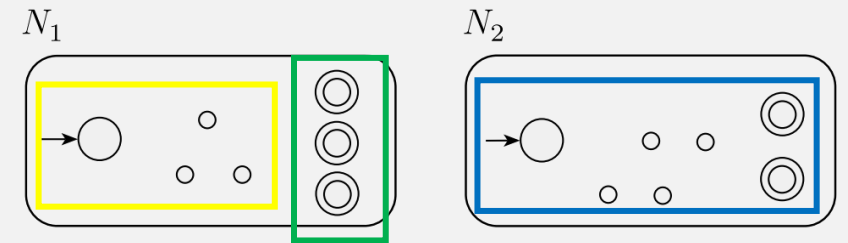
PROOF

Let $N_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$ recognize A_1 , and
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Construct $N = (Q, \Sigma, \delta, q_1, F_2)$ to recognize $A_1 \circ A_2$

1. $Q = Q_1 \cup Q_2$
2. The state q_1 is the same as the start state of N_1
3. The accept states F_2 are the same as the accept states of N_2
4. Define δ so that for any $q \in Q$ and any $a \in \Sigma_\epsilon$,

$$\delta(q, a) = \begin{cases} \delta_1(q, a) & q \in Q_1 \text{ and } q \notin F_1 \\ \delta_1(q, a) & q \in F_1 \text{ and } a \neq \epsilon \\ \delta_1(q, a) \cup \{q_2\} & q \in F_1 \text{ and } a = \epsilon \\ \delta_2(q, a) & q \in Q_2. \end{cases}$$



Flashback: A DFA's Language

- For DFA $M = (Q, \Sigma, \delta, q_0, F)$
- M *accepts* w if $\hat{\delta}(q_0, w) \in F$
- M *recognizes language* A if $A = \{w \mid M \text{ accepts } w\}$

- A language is a **regular language** if a DFA recognizes it

An NFA's Language

- For NFA $N = (Q, \Sigma, \delta, q_0, F)$

intersection

accept states

- N *accepts* w if $\hat{\delta}(q_0, w) \cap F \neq \emptyset$ ← not empty
 - i.e., if the final states have at least one accept state

- Language of $N = L(N) = \left\{ w \mid \hat{\delta}(q_0, w) \cap F \neq \emptyset \right\}$

Q: How does an NFA's language relate to regular languages

- Definition: A language is regular if a DFA recognizes it

Is Concatenation Closed for Reg Langs?

- Concatenation of DFAs produces an NFA
- To finish the proof, we must prove that NFAs *also* recognize regular languages.
- Specifically, we must prove:
 - NFAs \Leftrightarrow regular languages

Check-in Quiz 2/2

On gradescop