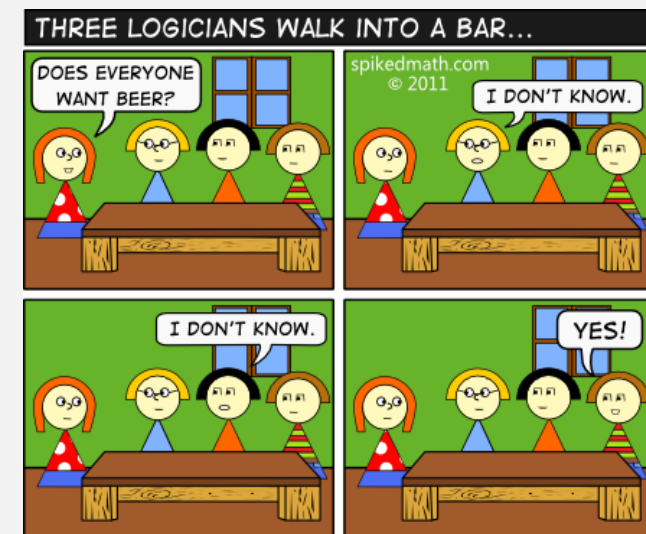


The Cook-Levin Theorem

(the 1st NP-Complete Problem)

Wednesday, May 10, 2023



Announcements

- Last lecture!
- HW 12 out (last HW!)
 - Due Sunday 5/14 11:59pm
- No Quiz today!

Last Time: NP-Completeness

DEFINITION

A language B is *NP-complete* if it satisfies two conditions:

1. B is in NP, and **easy**
2. **every A in NP** is polynomial time reducible to B . **(NP-)hard**

Must prove for all langs, not just a single language

It's very hard to prove the first NP-Complete problem!

(Just like figuring out the first undecidable problem was hard!)

But if we have one, then (poly time) **mapping reducibility** can help prove other NP-Complete problems!

THEOREM

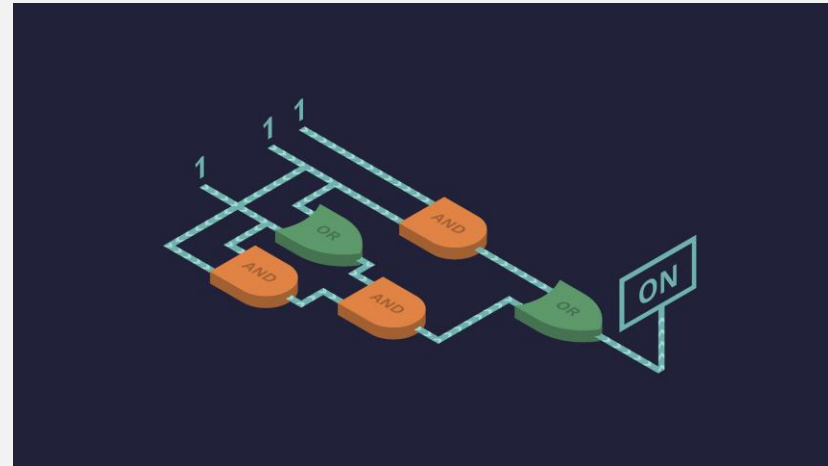
If B is NP-complete and $B \leq_P C$ for C in NP, then C is NP-complete.

Today: The Cook-Levin Theorem

The first NP-Complete problem

THEOREM
SAT is NP-complete.

It makes sense that every problem can be reduced to it ...



The Cook-Levin Theorem

THEOREM
SAT is NP-complete.

The Complexity of Theorem-Proving Procedures

Stephen A. Cook
University of Toronto

1971

Summary

It is shown that any recognition problem solved by a polynomial time-bounded nondeterministic Turing machine can be "reduced" to the problem of determining whether a given propositional formula is a tautology. Here "reduced" means, roughly speaking, that the first problem can be solved deterministically in polynomial time provided an oracle is available for solving the second. From this notion of reducible, polynomial degrees of difficulty are defined, and it is shown that the problem of determining tautologyhood has the same polynomial degree as the

certain recursive set of strings on this alphabet, and we are interested in the problem of finding a good lower bound on its possible recognition times. We provide no such lower bound here, but theorem 1 will give evidence that {tautologies} is a difficult set to recognize, since many apparently difficult problems can be reduced to determining tautologyhood. By reduced we mean, roughly speaking, that if tautologyhood could be decided instantly (by an "oracle") then these problems could be decided in polynomial time. In order to make this notion precise, we introduce query machines, which are like Turing machines with oracles

КРАТКИЕ СООБЩЕНИЯ

"Universal Search Problems"

УДК 519.14

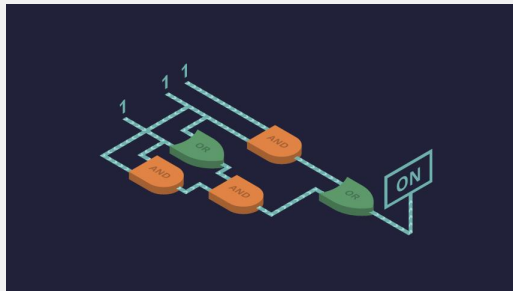
1973

УНИВЕРСАЛЬНЫЕ ЗАДАЧИ ПЕРЕБОРА

Л. А. Левин Leonid Levin

В статье рассматривается несколько известных массовых задач «переборного типа» и доказывается, что эти задачи можно решать лишь за такое время, за которое можно решать вообще любые задачи указанного типа.

После уточнения понятия алгоритма была доказана алгоритмическая неразрешимость ряда классических массовых проблем (например, проблем тождества элементов группы, гомеоморфности многообразий, разрешимости диофантовых уравнений и других). Тем самым был снят вопрос о нахождении практического способа их решения. Однако существование алгоритмов для решения других задач не снимает для них аналогичного вопроса из-за фантастически большого объема работы, предписываемого этими алгоритмами. Такова ситуация с так называемыми переборными задачами: минимизации булевых функций, поиска доказательств ограниченной длины, выяснения изоморфности графов и другими. Все эти задачи решаются тривиальными алгоритмами, состоящими в переборе всех возможностей. Однако эти алгоритмы требуют экспоненциального времени работы и у математиков сложилось убеждение, что



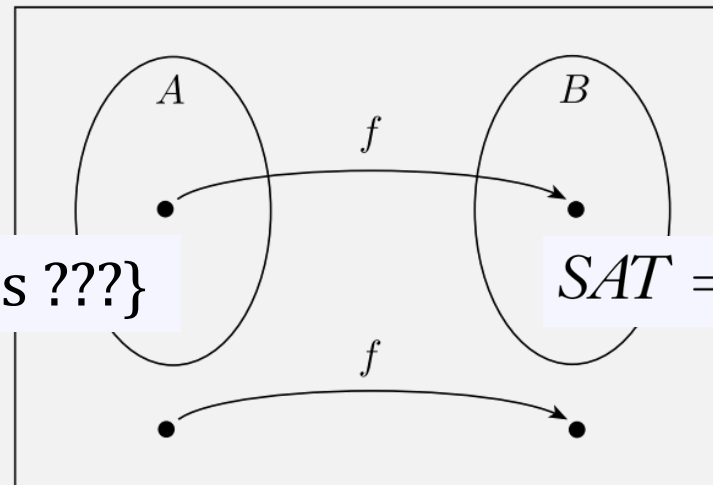
Hard part

DEFINITION

A language B is *NP-complete* if it satisfies two conditions:

1. B is in NP, and
2. every A in NP is polynomial time reducible to B .

Reducing every **NP** language to **SAT**



Some **NP** lang = $\{w \mid w \text{ is } ???\}$

SAT = $\{\langle \phi \rangle \mid \phi \text{ is a satisfiable Boolean formula}\}$

How can we convert a string w to a Boolean formula if we don't know w ???

Proving theorems about an entire class of langs?

We can still use general facts about the languages!

E.g., “Prove that every regular language is in P”

- Even though we don't know what the language is ...
- ... we do know that every regular lang has an **DFA** accepting it

E.g., “Prove that every CFL decidable”

- Even though we don't know what the language is ...
- ... we do know that every CFL has a **CFG** representation ...
- ... and every CFG has a **Chomsky Normal Form**

What do we know about **NP** languages?

They are:

1. **Verified** by a deterministic poly time verifier
2. **Decided** by a nondeterministic poly time decider (NTM)

Let's use this one

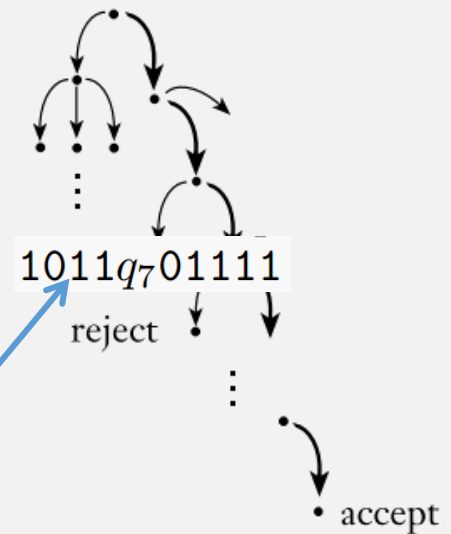
Flashback: Non-deterministic TMs

- Formally defined with states, transitions, alphabet ...

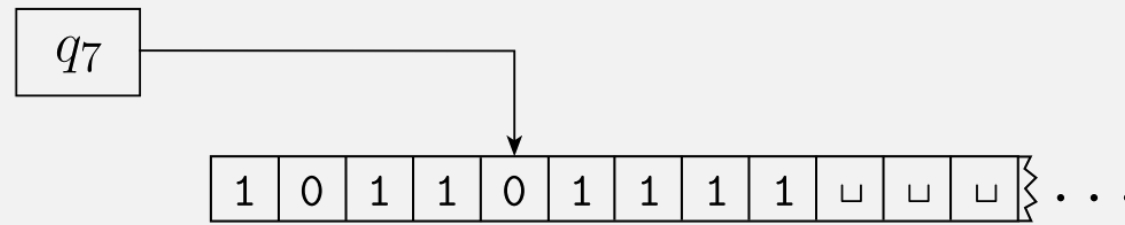
A *Turing machine* is a 7-tuple, $(Q, \Sigma, \Gamma, \delta, q_0, q_{\text{accept}}, q_{\text{reject}})$, where Q, Σ, Γ are all finite sets and

- Q is the set of states,
- Σ is the input alphabet not containing the *blank symbol* \sqcup ,
- Γ is the tape alphabet, where $\sqcup \in \Gamma$ and $\Sigma \subseteq \Gamma$,
- $\delta: Q \times \Gamma \rightarrow \mathcal{P}(Q \times \Gamma \times \{L, R\})$ transition function,
- $q_0 \in Q$ is the start state,
- $q_{\text{accept}} \in Q$ is the accept state, and
- $q_{\text{reject}} \in Q$ is the reject state, where $q_{\text{reject}} \neq q_{\text{accept}}$.

- Computation can branch
- Each node in the tree represents a TM configuration



Flashback: TM Config = State + Head + Tape



1011 q_7 01111

Textual representation of "configuration"

1st char after state is current head position

Flashback: Non-deterministic TMs

- Formally defined with states, transitions, alphabet ...

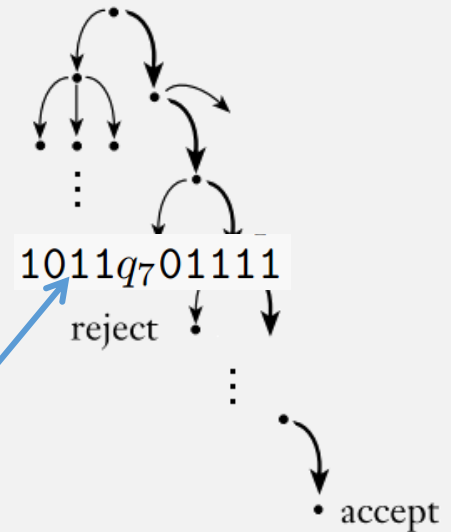
A *Turing machine* is a 7-tuple, $(Q, \Sigma, \Gamma, \delta, q_0, q_{\text{accept}}, q_{\text{reject}})$, where Q, Σ, Γ are all finite sets and

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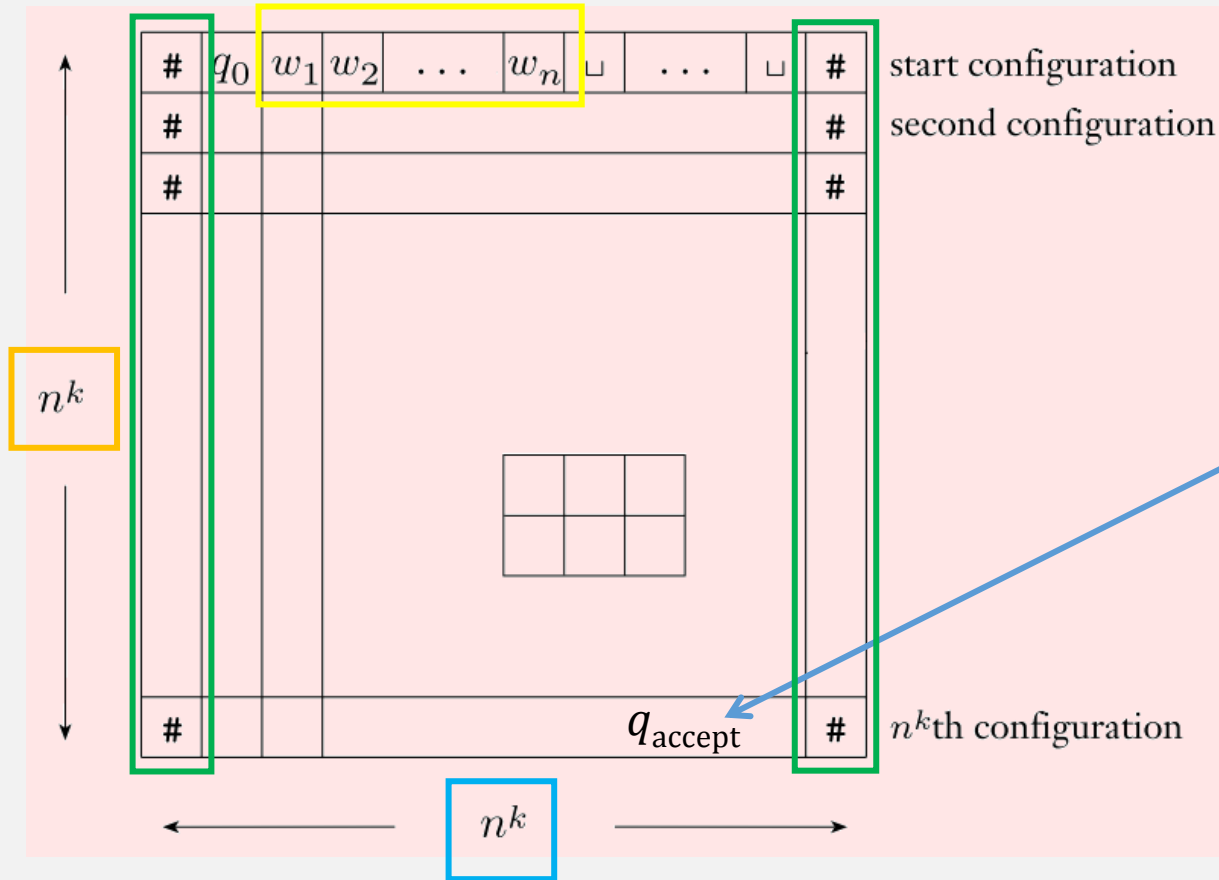
Strings accepted by an NTM must have an **accepting sequence of configurations!**

- Computation can branch
- Each node in the tree represents a TM configuration
- Transitions specify valid configuration sequences

$q_1 0000 \rightarrow \sqcup q_2 000 \rightarrow \sqcup x q_3 00 \rightarrow \sqcup x 0 q_4 0 \dots \rightarrow \sqcup XXX \sqcup q_{\text{accept}}$



Accepting config sequence = "Tableau"

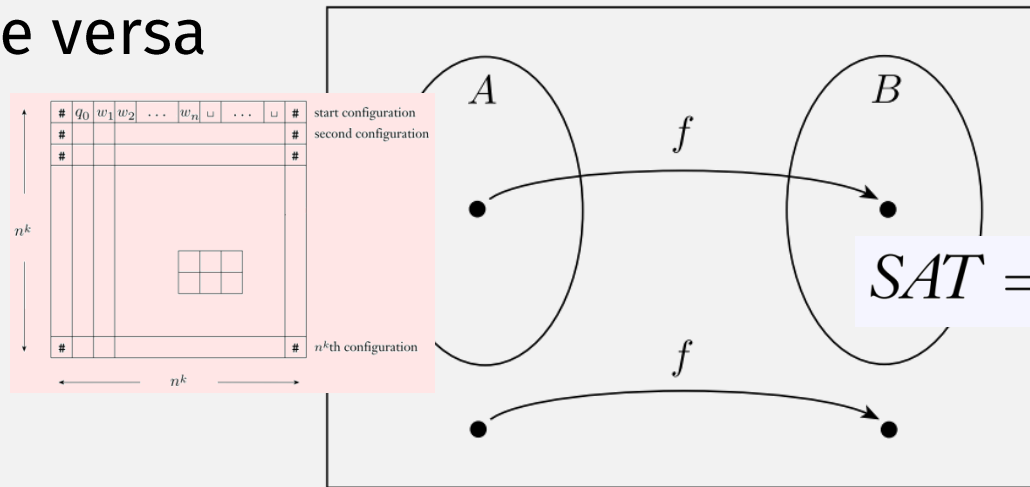


- input $w = w_1 \dots w_n$
- Assume configs start/end with $\#$
- Must have an accepting config
- At most n^k configs
 - (why?)
- Each config has length n^k
 - (why?)

Theorem: *SAT* is NP-complete

Proof idea:

- Give an algorithm reducing accepting tableaux to satisfiable formulas
- Thus **every string in the NP language** (which has an accepting tableau) **will be mapped to a satisfiable formula**
 - and vice versa

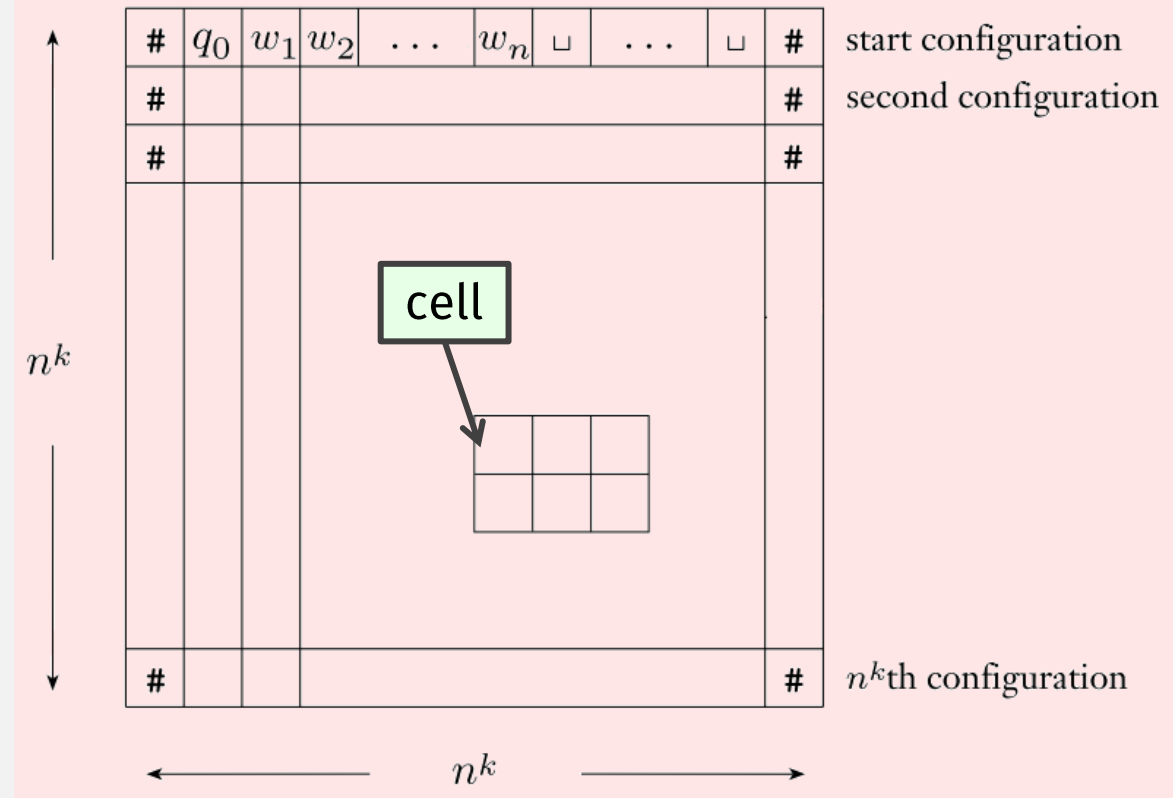


Resulting formulas will have four components:
 $\phi_{\text{cell}} \wedge \phi_{\text{start}} \wedge \phi_{\text{move}} \wedge \phi_{\text{accept}}$

$$SAT = \{ \langle \phi \rangle \mid \phi \text{ is a satisfiable Boolean formula} \}$$

Tableau Terminology

- A tableau cell has coordinate i, j
- A cell contains: state, tape char, or #
 $s \in C = Q \cup \Gamma \cup \{\#\}$



A **Turing machine** is a 7-tuple, $(Q, \Sigma, \Gamma, \delta, q_0, q_{\text{accept}}, q_{\text{reject}})$, where Q, Σ, Γ are all finite sets and

1. Q is the set of states,
2. Σ is the input alphabet not containing the **blank symbol** \sqcup ,
3. Γ is the tape alphabet. where $\sqcup \in \Gamma$ and $\Sigma \subseteq \Gamma$,
4. $\delta: Q \times \Gamma \rightarrow \mathcal{P}(Q \times \Gamma \times \{\text{L}, \text{R}\})$ transition function,
5. $q_0 \in Q$ is the start state,
6. $q_{\text{accept}} \in Q$ is the accept state, and
7. $q_{\text{reject}} \in Q$ is the reject state, where $q_{\text{reject}} \neq q_{\text{accept}}$.

Formula Variables

- A tableau cell has coordinate i,j

- A cell contains: state, tape symbol
 $s \in C = Q \cup \Gamma \cup \{\#\}$

- For every i,j,s create variable $x_{i,j,s}$
 - i.e., one var for every possible cell coordinate/content combination

- Total variables =
 - # cells \times # symbols =
 - $n^k \times n^k \times |C| = O(n^{2k})$

Resulting formulas will have four components:

$$\phi_{\text{cell}} \wedge \phi_{\text{start}} \wedge \phi_{\text{move}} \wedge \phi_{\text{accept}}$$

Use these variables to create $\phi_{\text{cell}} \wedge \phi_{\text{start}} \wedge \phi_{\text{move}} \wedge \phi_{\text{accept}}$ such that:
 accepting tableau \Leftrightarrow satisfying assignment

\Rightarrow If input is accepting tableau, then output satisfiable ϕ :

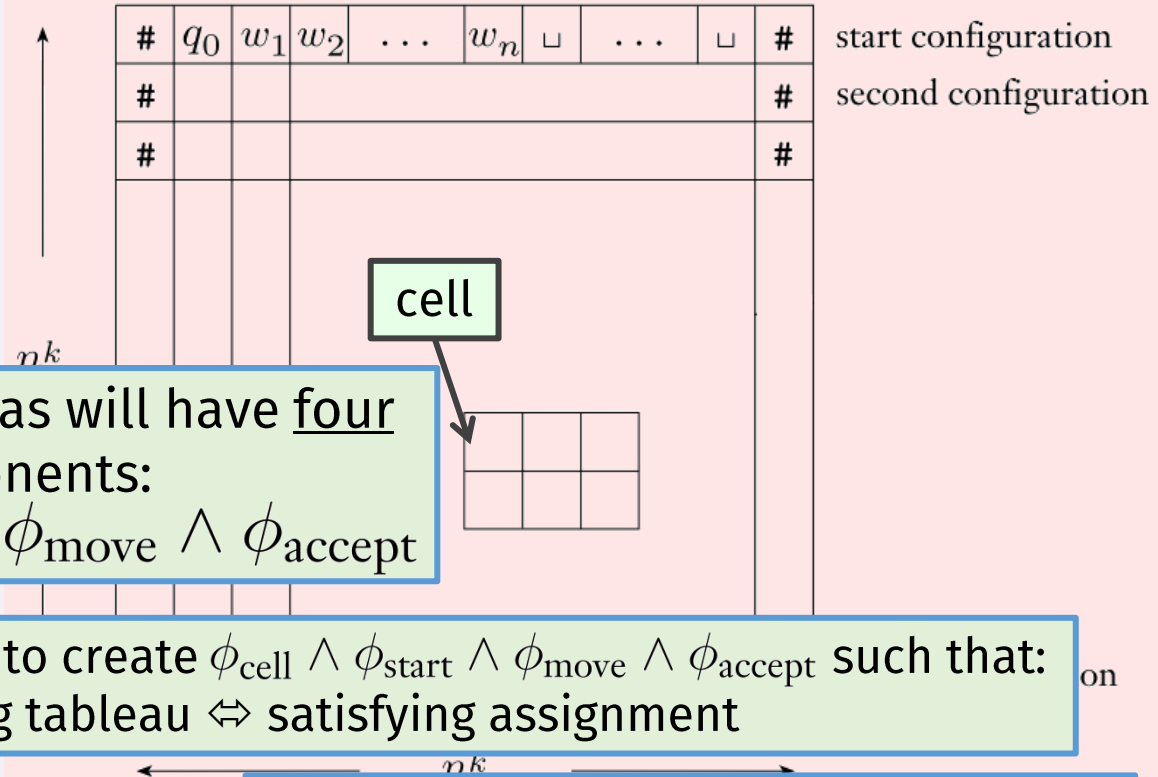
- all four parts** of ϕ must be TRUE

\Leftarrow If input is non-accepting tableau, then output unsatisfiable ϕ :

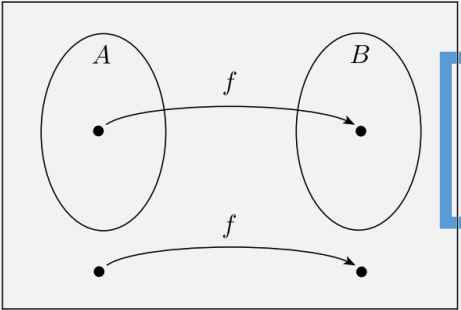
- only one part** of ϕ must be FALSE

A *Turing machine* M is defined by $(Q, \Sigma, \Gamma, \delta, q_0, q_{\text{accept}}, q_{\text{reject}})$ where Q, Σ, Γ are all finite sets and

- Q is the set of states
- Σ is the input alphabet
- Γ is the tape alphabet
- $\delta: Q \times \Gamma \rightarrow Q \times \Gamma \times \{L, R, S\}$ is the transition function,
- $q_0 \in Q$ is the start state,
- $q_{\text{accept}} \in Q$ is the accept state, and
- $q_{\text{reject}} \in Q$ is the reject state, where $q_{\text{reject}} \neq q_{\text{accept}}$.

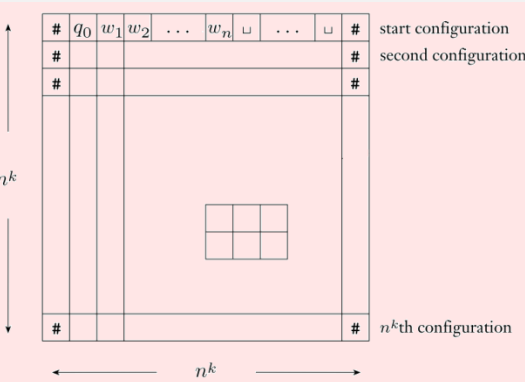


⇒ accepting tableau: **all four** must be TRUE
 ⇐ nonaccepting tableau: **one** must be FALSE



ϕ_{cell}

$$\phi_{\text{cell}} \wedge \phi_{\text{start}} \wedge \phi_{\text{move}} \wedge \phi_{\text{accept}}$$



$$\phi_{\text{cell}} = \bigwedge_{1 \leq i, j \leq n^k} \left[\left(\bigvee_{s \in C} x_{i,j,s} \right) \wedge \left(\bigwedge_{\substack{s, t \in C \\ s \neq t}} (\overline{x_{i,j,s}} \vee \overline{x_{i,j,t}}) \right) \right]$$

$C = Q \cup \Gamma \cup \{\#\}$

“The following must be TRUE for every cell i,j ”

“The variable for one s must be TRUE”

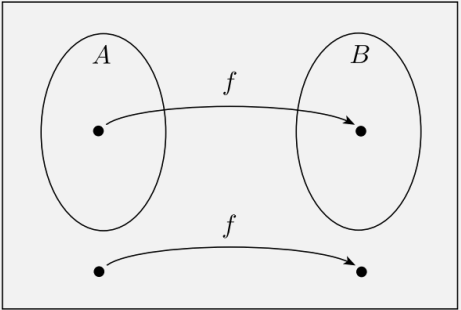
And only one variable for some s must be TRUE

i.e., **every cell has a valid character**

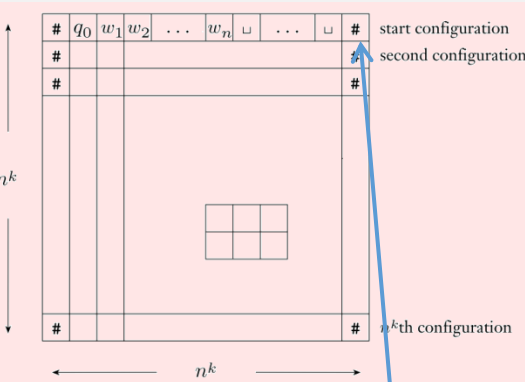
⇒ Does an accepting tableau correspond to a satisfiable (sub)formula?
 • **Yes**, assign $x_{i,j,s} = \text{TRUE}$ if it's in the tableau,
 • and assign other vars = FALSE

⇐ Does a non-accepting tableau correspond to an unsatisfiable formula?
 • Not necessarily

⇒ accepting tableau: **all four** must be TRUE
 ⇐ nonaccepting tableau: **one** must be FALSE



$$\phi_{\text{cell}} \wedge \phi_{\text{start}} \wedge \phi_{\text{move}} \wedge \phi_{\text{accept}}$$



For a string w , start config is always $\#q_0w_1 \dots w_n \dots \#$

The variables in the start config, ANDed together

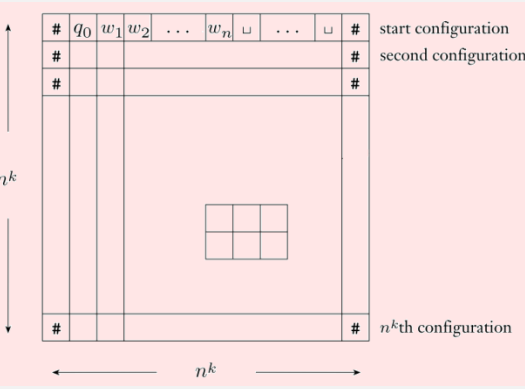
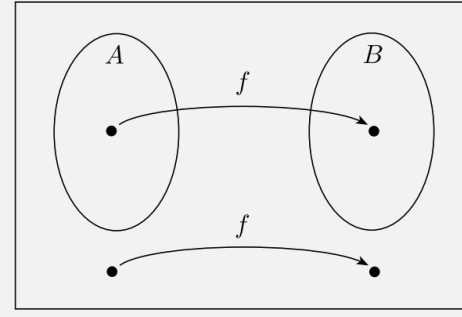
$$\begin{aligned} \phi_{\text{start}} = & x_{1,1,\#} \wedge x_{1,2,q_0} \wedge \\ & x_{1,3,w_1} \wedge x_{1,4,w_2} \wedge \dots \wedge x_{1,n+2,w_n} \wedge \\ & x_{1,n+3,\square} \wedge \dots \wedge x_{1,n^k-1,\square} \wedge x_{1,n^k,\#} \end{aligned}$$

i.e., tableau has valid start config

⇒ Does an accepting tableau correspond to a satisfiable (sub)formula?
 • **Yes**, assign $x_{i,j,s} = \text{TRUE}$ if it's in the tableau,
 • and assign other vars = FALSE
 ⇐ Does a non-accepting tableau correspond to an unsatisfiable formula?
 • Not necessarily

⇒ accepting tableau: **all four** must be TRUE
 ⇐ nonaccepting tableau: **one** must be FALSE

$$\phi_{\text{cell}}^{\checkmark} \wedge \phi_{\text{start}}^{\checkmark} \wedge \phi_{\text{move}} \wedge \phi_{\text{accept}}$$



$$\phi_{\text{accept}} = \bigvee_{1 \leq i, j \leq n^k} x_{i, j, q_{\text{accept}}}$$

The state q_{accept} must appear in some cell

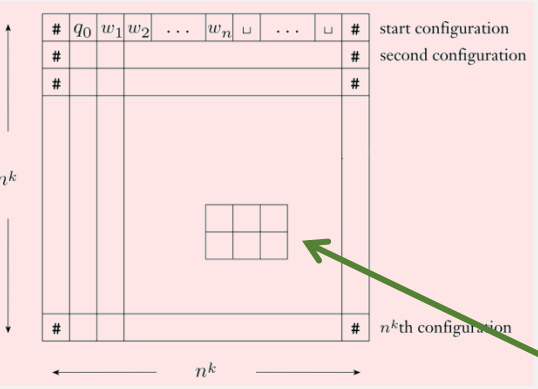
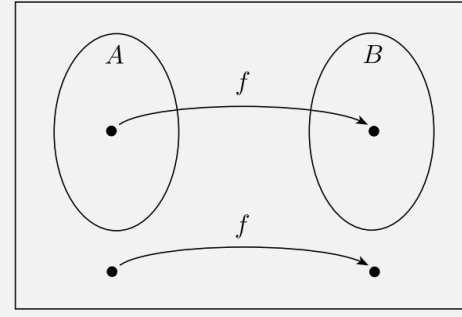
i.e., tableau has **valid accept config**

⇒ Does an accepting tableau correspond to a satisfiable (sub)formula?
 • **Yes**, assign $x_{i,j,s} = \text{TRUE}$ if it's in the tableau,
 • and assign other vars = FALSE

⇐ Does a non-accepting tableau correspond to an unsatisfiable formula?
 • **Yes**, because it won't have q_{accept}

⇒ accepting tableau: **all four** must be TRUE
 ⇐ nonaccepting tableau: **one** must be FALSE

$$\phi_{\text{cell}} \wedge \phi_{\text{start}} \wedge \phi_{\text{move}} \wedge \phi_{\text{accept}}$$



- Ensures that every configuration is legal according to the previous configuration and the TM's δ transitions
- Only need to verify every 2x3 "window"
 - Why?
 - Because in one step, only the cell at the head can change
- E.g., if $\delta(q_1, b) = \{(q_2, c, L), (q_2, a, R)\}$
 - Which are legal?

(a) 😊

a	q_1	b
q_2	a	c

(b) 😊

a	q_1	b
a	a	q_2

(c) ???

a	a	q_1
a	a	b

(d) 😊

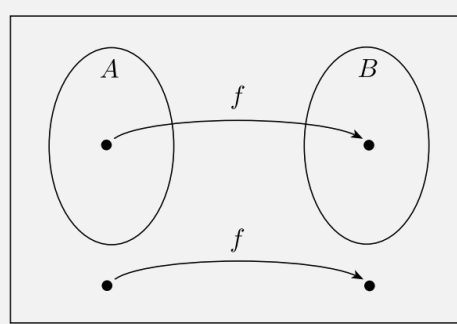
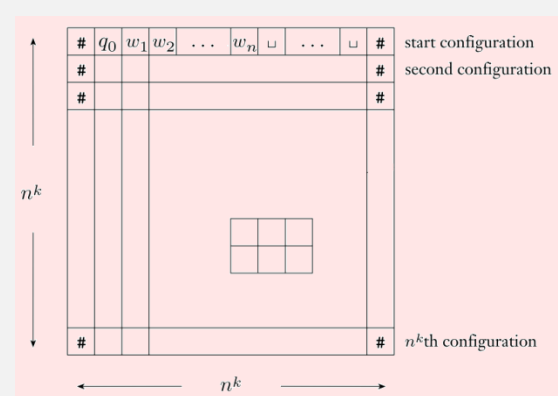
#	b	a
#	b	a

(e) 😊

a	b	a
a	b	q_2

(f) 😊

b	b	b
c	b	b



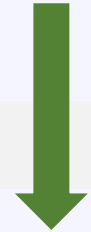
$$\phi_{\text{cell}}^{\checkmark} \wedge \phi_{\text{start}}^{\checkmark} \wedge \phi_{\text{move}} \wedge \phi_{\text{accept}}^{\checkmark}$$

\Rightarrow accepting tableau: **all four** must be TRUE
 \Leftarrow nonaccepting tableau: **one** must be FALSE

i.e., all transitions are legal, according to δ fn

$$\phi_{\text{move}} = \bigwedge_{1 \leq i < n^k, 1 < j < n^k} (\text{the } (i, j)\text{-window is legal})$$

$i, j =$ upper center cell

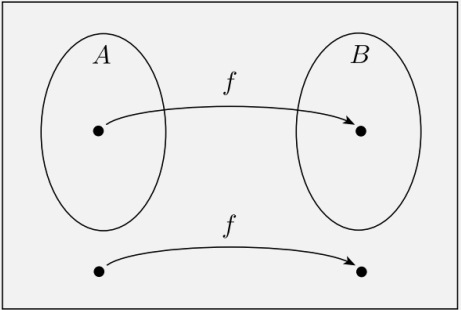


$$\bigvee_{a_1, \dots, a_6} (x_{i, j-1, a_1} \wedge x_{i, j, a_2} \wedge x_{i, j+1, a_3} \wedge x_{i+1, j-1, a_4} \wedge x_{i+1, j, a_5} \wedge x_{i+1, j+1, a_6})$$

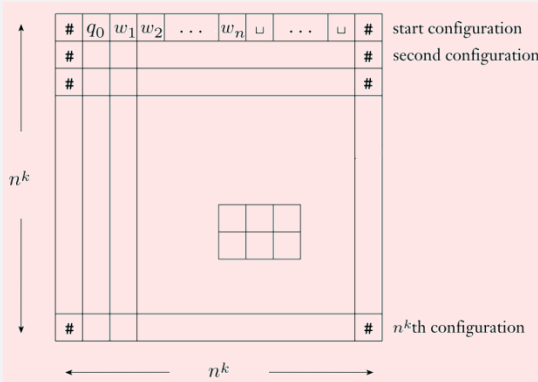
a_1, \dots, a_6 is a legal window

\Rightarrow Does an accepting tableau correspond to a satisfiable (sub)formula?
 • **Yes**, assign $x_{i,j,s} = \text{TRUE}$ if it's in the tableau,
 • and assign other vars = FALSE
 \Leftarrow Does a non-accepting tableau correspond to an unsatisfiable formula?
 • Not necessarily

⇒ accepting tableau: **all four** must be TRUE ✓
 ⇐ nonaccepting tableau: **one** must be FALSE ✓

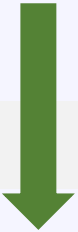


$$\phi_{\text{cell}} \wedge \phi_{\text{start}} \wedge \phi_{\text{move}} \wedge \phi_{\text{accept}}$$



$$\phi_{\text{move}} = \bigwedge_{1 \leq i < n^k, 1 < j < n^k} (\text{the } (i, j)\text{-window is legal})$$

$i, j =$ upper center cell



$$\bigvee_{a_1, \dots, a_6} (x_{i, j-1, a_1} \wedge x_{i, j, a_2} \wedge x_{i, j+1, a_3} \wedge x_{i+1, j-1, a_4} \wedge x_{i+1, j, a_5} \wedge x_{i+1, j+1, a_6})$$

is a legal window

⇒ Does an accepting tableau correspond to a satisfiable (sub)formula?
 • **Yes**, assign $x_{i,j,s} = \text{TRUE}$ if it's in the tableau,
 • and assign other vars = FALSE

⇐ Does a non-accepting tableau correspond to an unsatisfiable formula?
 • Not necessarily

To Show Poly Time Mapping Reducibility ...

Language A is *polynomial time mapping reducible*, or simply *polynomial time reducible*, to language B , written $A \leq_P B$, if a polynomial time computable function $f: \Sigma^* \rightarrow \Sigma^*$ exists, where for every w ,

$$w \in A \iff f(w) \in B.$$

The function f is called the *polynomial time reduction* of A to B .

To show poly time mapping reducibility:

- ✓ 1. create **computable fn**,
- ➡ 2. show that it **runs in poly time**,
- ✓ 3. then show **forward direction** of mapping red.,
- 4. and **reverse direction**
- ✓ (or **contrapositive** of **reverse direction**)

Time complexity of the reduction

- Number of cells = $O(n^{2k})$

$$\phi_{\text{cell}} = \bigwedge_{1 \leq i, j \leq n^k} \left[\left(\bigvee_{s \in C} x_{i,j,s} \right) \wedge \left(\bigwedge_{\substack{s, t \in C \\ s \neq t}} (\overline{x_{i,j,s}} \vee \overline{x_{i,j,t}}) \right) \right] \quad \boxed{O(n^{2k})}$$

“The following must be TRUE for every cell i, j ”

“The variable for one s must be TRUE”

And only one variable for some s must be TRUE

Time complexity of the reduction

- Number of cells = $O(n^{2k})$

$$\phi_{\text{cell}} = \bigwedge_{1 \leq i, j \leq n^k} \left[\left(\bigvee_{s \in C} x_{i,j,s} \right) \wedge \left(\bigwedge_{\substack{s, t \in C \\ s \neq t}} (\overline{x_{i,j,s}} \vee \overline{x_{i,j,t}}) \right) \right] \quad \boxed{O(n^{2k})}$$

$$\phi_{\text{start}} = x_{1,1,\#} \wedge x_{1,2,q_0} \wedge$$

$$x_{1,3,w_1} \wedge x_{1,4,w_2} \wedge \dots \wedge x_{1,n+2,w_n} \wedge \\ x_{1,n+3,\sqcup} \wedge \dots \wedge x_{1,n^k-1,\sqcup} \wedge x_{1,n^k,\#}$$

$$\boxed{O(n^k)}$$

The variables in the start config, ANDed together

Time complexity of the reduction

- Number of cells = $O(n^{2k})$

$$\phi_{\text{cell}} = \bigwedge_{1 \leq i, j \leq n^k} \left[\left(\bigvee_{s \in C} x_{i,j,s} \right) \wedge \left(\bigwedge_{\substack{s, t \in C \\ s \neq t}} (\overline{x_{i,j,s}} \vee \overline{x_{i,j,t}}) \right) \right] \quad \boxed{O(n^{2k})}$$

$$\begin{aligned} \phi_{\text{start}} = & x_{1,1,\#} \wedge x_{1,2,q_0} \wedge \\ & x_{1,3,w_1} \wedge x_{1,4,w_2} \wedge \dots \wedge x_{1,n+2,w_n} \wedge \quad \boxed{O(n^k)} \\ & x_{1,n+3,\sqcup} \wedge \dots \wedge x_{1,n^k-1,\sqcup} \wedge x_{1,n^k,\#} \end{aligned}$$

$$\phi_{\text{accept}} = \bigvee_{1 \leq i, j \leq n^k} x_{i,j,q_{\text{accept}}} \quad \leftarrow \text{The state } q_{\text{accept}} \text{ must appear in some cell} \quad \boxed{O(n^{2k})}$$

Time complexity of the reduction

- Number of cells = $O(n^{2k})$

$$\phi_{\text{cell}} = \bigwedge_{1 \leq i, j \leq n^k} \left[\left(\bigvee_{s \in C} x_{i,j,s} \right) \wedge \left(\bigwedge_{\substack{s, t \in C \\ s \neq t}} (\overline{x_{i,j,s}} \vee \overline{x_{i,j,t}}) \right) \right] \quad \boxed{O(n^{2k})}$$

$$\begin{aligned} \phi_{\text{start}} = & x_{1,1,\#} \wedge x_{1,2,q_0} \wedge \\ & x_{1,3,w_1} \wedge x_{1,4,w_2} \wedge \dots \wedge x_{1,n+2,w_n} \wedge \quad \boxed{O(n^k)} \\ & x_{1,n+3,\sqcup} \wedge \dots \wedge x_{1,n^k-1,\sqcup} \wedge x_{1,n^k,\#} \end{aligned}$$

$$\phi_{\text{accept}} = \bigvee_{1 \leq i, j \leq n^k} x_{i,j,q_{\text{accept}}} \quad \boxed{O(n^{2k})}$$

$$\phi_{\text{move}} = \bigwedge_{1 \leq i < n^k, 1 < j < n^k} (\text{the } (i, j)\text{-window is legal}) \quad \boxed{O(n^{2k})}$$

Time complexity of the reduction

Total:
 $O(n^{2k})$

- Number of cells = $O(n^{2k})$

$$\phi_{\text{cell}} = \bigwedge_{1 \leq i, j \leq n^k} \left[\left(\bigvee_{s \in C} x_{i,j,s} \right) \wedge \left(\bigwedge_{\substack{s, t \in C \\ s \neq t}} (\overline{x_{i,j,s}} \vee \overline{x_{i,j,t}}) \right) \right] \quad O(n^{2k})$$

$$\begin{aligned} \phi_{\text{start}} = & x_{1,1,\#} \wedge x_{1,2,q_0} \wedge \\ & x_{1,3,w_1} \wedge x_{1,4,w_2} \wedge \dots \wedge x_{1,n+2,w_n} \wedge \\ & x_{1,n+3,\sqcup} \wedge \dots \wedge x_{1,n^k-1,\sqcup} \wedge x_{1,n^k,\#} \end{aligned} \quad O(n^k)$$

$$\phi_{\text{accept}} = \bigvee_{1 \leq i, j \leq n^k} x_{i,j,q_{\text{accept}}} \quad O(n^{2k})$$

$$\phi_{\text{move}} = \bigwedge_{1 \leq i < n^k, 1 < j < n^k} (\text{the } (i, j)\text{-window is legal}) \quad O(n^{2k})$$

To Show Poly Time Mapping Reducibility ...

Language A is *polynomial time mapping reducible*, or simply *polynomial time reducible*, to language B , written $A \leq_P B$, if a polynomial time computable function $f: \Sigma^* \rightarrow \Sigma^*$ exists, where for every w ,

$$w \in A \iff f(w) \in B.$$

The function f is called the *polynomial time reduction* of A to B .

To show poly time mapping reducibility:

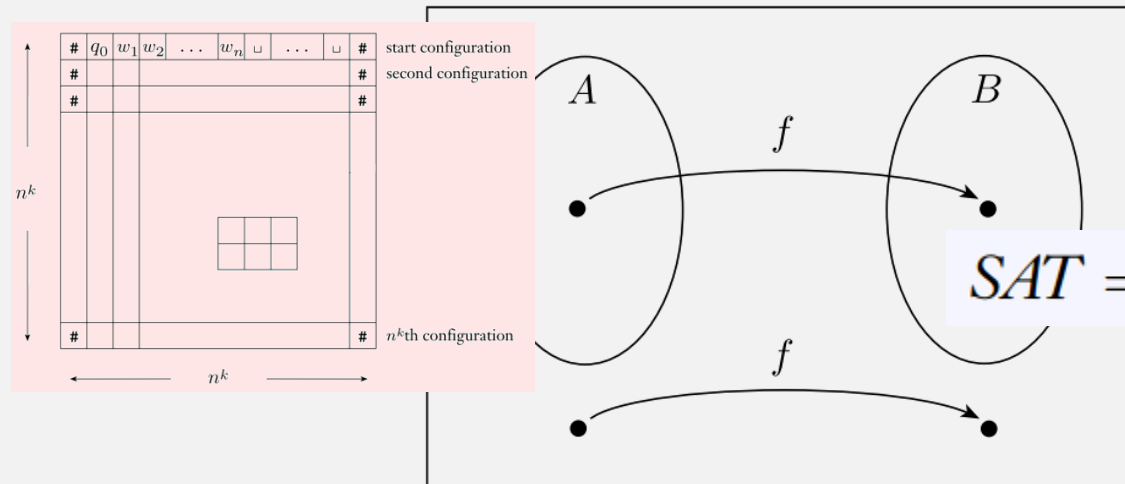
- ✓ 1. create **computable fn**,
- ✓ 2. show that it **runs in poly time**,
- ✓ 3. then show **forward direction** of mapping red.,
- 4. and **reverse direction**
- ✓ (or **contrapositive of forward direction**)

QED: SAT is NP-complete

DEFINITION

A language B is **NP-complete** if it satisfies two conditions:

- ✓ 1. B is in NP, and
- ✓ 2. every A in NP is polynomial time reducible to B .



$$SAT = \{ \langle \phi \rangle \mid \phi \text{ is a satisfiable Boolean formula} \}$$

$$\phi_{\text{cell}} \wedge \phi_{\text{start}} \wedge \phi_{\text{move}} \wedge \phi_{\text{accept}}$$

Now it will be much easier to prove that other languages are NP-complete!

THEOREM

Using: If B is NP-complete and $B \leq_P C$ for C in NP, then C is NP-complete.

3 steps to prove a language C is NP-complete:

1. Show C is in NP
2. Choose B , the NP-complete problem to reduce from
3. Show a poly time mapping reduction from B to C

If you are not Stephen Cook or Leonid Levin, use this theorem to prove a language is NP-complete

To show poly time mapping reducibility:

1. create **computable fn**,
2. show that it **runs in poly time**,
3. then show **forward direction** of mapping red.,
4. and **reverse direction**
(or **contrapositive** of reverse direction)

THEOREM

Using: If B is NP-complete and $B \leq_P C$ for C in NP, then C is NP-complete.

3 steps to prove a language C is NP-complete:

1. Show C is in NP
2. Choose B , the NP-complete problem to reduce from
3. Show a poly time mapping reduction from B to C

Example:

Let $C = 3SAT$, to prove $3SAT$ is NP-Complete:

1. Show $3SAT$ is in NP

THEOREM

Using: If B is NP-complete and $B \leq_P C$ for C in NP, then C is NP-complete.

3 steps to prove a language is NP-complete:

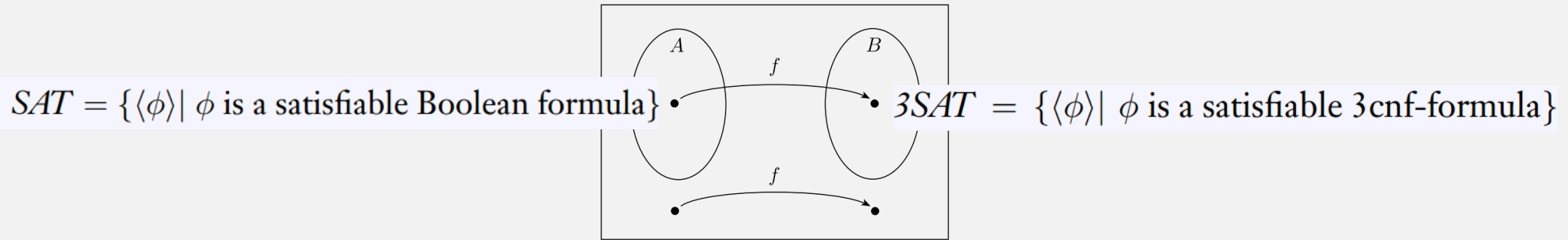
1. Show C is in NP
2. Choose B , the NP-complete problem to reduce from
3. Show a poly time mapping reduction from B to C

Example:

Let $C = 3SAT$, to prove $3SAT$ is NP-Complete:

1. Show $3SAT$ is in NP
2. Choose B , the NP-complete problem to reduce from: SAT
3. Show a poly time mapping reduction from SAT to $3SAT$

Flashback: SAT is Poly Time Reducible to 3SAT



Need: poly time computable fn converting a Boolean formula ϕ to 3CNF:

1. Convert ϕ to CNF (an AND of OR clauses)
 - a) Use DeMorgan's Law to push negations onto literals

Remaining step: show iff relation holds ...

$$\neg(P \vee Q) \iff (\neg P) \wedge (\neg Q) \qquad \neg(P \wedge Q) \iff (\neg P) \vee (\neg Q) \quad O(n)$$

- b) Distribute ORs to get ANDs outside of parens

$$(P \vee (Q \wedge R)) \iff ((P \vee Q) \wedge (P \vee R)) \quad O(n)$$

... easy for formula conversion: each step is already a known "law"

2. Convert to 3CNF by adding new variables

$$(a_1 \vee a_2 \vee a_3 \vee a_4) \iff (a_1 \vee a_2 \vee z) \wedge (\bar{z} \vee a_3 \vee a_4) \quad O(n)$$

THEOREM

Using: If B is NP-complete and $B \leq_P C$ for C in NP, then C is NP-complete.

3 steps to prove a language is NP-complete:

1. Show C is in NP
2. Choose B , the NP-complete problem to reduce from
3. Show a poly time mapping reduction from B to C

Example:

Let $C = 3SAT$, to prove $3SAT$ is NP-Complete:

1. Show $3SAT$ is in NP
2. Choose B , the NP-complete problem to reduce from: SAT
3. Show a poly time mapping reduction from SAT to $3SAT$

Each NP-complete problem we prove makes it easier to prove the next one!

THEOREM

Using: If B is NP-complete and $B \leq_P C$ for C in NP, then C is NP-complete.

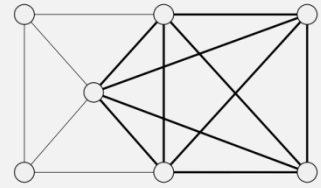
3 steps to prove a language is NP-complete:

1. Show C is in NP
2. Choose B , the NP-complete problem to reduce from
3. Show a poly time mapping reduction from B to C

Example:

Let $C = \exists\text{SAT CLIQUE}$, to prove $\exists\text{SAT CLIQUE}$ is NP-Complete:

- ? 1. Show $\exists\text{SAT CLIQUE}$ is in NP
- ? 2. Choose B , the NP-complete problem to reduce from: SAT-3SAT
- ? 3. Show a poly time mapping reduction from 3SAT to $\exists\text{SAT CLIQUE}$



Flashback:

CLIQUE is in NP

$CLIQUE = \{ \langle G, k \rangle \mid G \text{ is an undirected graph with a } k\text{-clique} \}$

PROOF IDEA The clique is the certificate.

Let $n = \#$ nodes in G

c is at most n

PROOF The following is a verifier V for $CLIQUE$.

$V =$ “On input $\langle \langle G, k \rangle, c \rangle$:

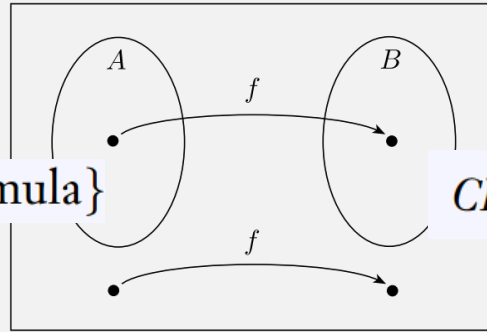
1. Test whether c is a subgraph with k nodes in G .
2. Test whether G contains all edges connecting nodes in c .
3. If both pass, *accept*; otherwise, *reject*.”

For each node in c , check whether it's in G : $O(n^2)$

For each pair of nodes in c , check whether there's an edge in G : $O(n^2)$

Flashback:

3SAT is polynomial time reducible to CLIQUE.



$3SAT = \{ \langle \phi \rangle \mid \phi \text{ is a satisfiable 3cnf-formula} \}$

$CLIQUE = \{ \langle G, k \rangle \mid G \text{ is an undirected graph with a } k\text{-clique} \}$

Need: poly time computable fn converting a 3cnf-formula ...

Example:

$$\phi = (x_1 \vee x_1 \vee \boxed{x_2}) \wedge (\boxed{\bar{x}_1} \vee \bar{x}_2 \vee \bar{x}_2) \wedge (\bar{x}_1 \vee x_2 \vee \boxed{x_2})$$

• ... to a graph containing a clique:

- Each clause maps to a group of 3 nodes
- Connect all nodes except:
 - Contradictory nodes

Don't forget iff

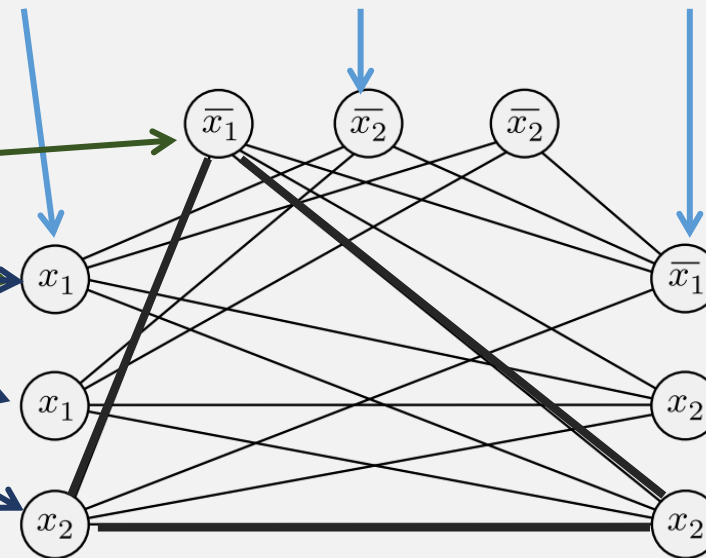
Nodes in the same group

\Rightarrow If $\phi \in 3SAT$

- Then each clause has a TRUE literal
 - Those are nodes in the clique!
 - E.g., $x_1 = 0, x_2 = 1$

\Leftarrow If $\phi \notin 3SAT$

- For any assignment, some clause must have a contradiction with another clause
- Then in the graph, some clause's group of nodes won't be connected to another group, preventing the clique



Runs in poly time:

- # literals = $O(n)$
- # nodes = $O(n)$
- # edges poly in # nodes = $O(n^2)$

THEOREM

Using: If B is NP-complete and $B \leq_P C$ for C in NP, then C is NP-complete.

3 steps to prove a language is NP-complete:

1. Show C is in NP
2. Choose B , the NP-complete problem to reduce from
3. Show a poly time mapping reduction from B to C

Example:

Let $C = \exists\text{SAT } \mathbf{CLIQUE}$, to prove $\exists\text{SAT } \mathbf{CLIQUE}$ is NP-Complete:

1. Show $\exists\text{SAT } \mathbf{CLIQUE}$ is in NP
2. Choose B , the NP-complete problem to reduce from: $\text{SAT } \mathbf{3SAT}$
3. Show a poly time mapping reduction from $\mathbf{3SAT}$ to $\exists\text{SAT } \mathbf{CLIQUE}$

NP-Complete problems, so far

- $SAT = \{\langle \phi \rangle \mid \phi \text{ is a satisfiable Boolean formula}\}$ (Cook-Levin Theorem)
- $3SAT = \{\langle \phi \rangle \mid \phi \text{ is a satisfiable 3cnf-formula}\}$ (reduced SAT to $3SAT$)
- $CLIQUE = \{\langle G, k \rangle \mid G \text{ is an undirected graph with a } k\text{-clique}\}$ (reduced $3SAT$ to $CLIQUE$)

Each NP-complete problem we prove makes it easier to prove the next one!

No quiz, fill out course evals!

On gradescope

Thank you for a great semester!