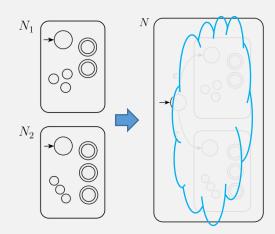
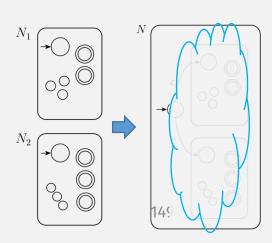
# CS420 Combining DFAs and Closed Operations

Monday, February 12, 2024 UMass Boston Computer Science



#### Announcements

- HW 1 in
  - Due Mon 2/12 12pm
- HW 2 out
  - Due Mon 2/19 12pm
- Check previous Piazza posts before posting!



# Languages Are Computation Models

• The language of a machine = set of strings that it accepts

$$\hat{\delta}(q_0, w) \in F$$

• E.g., a DFA  $M=(Q,\Sigma,\delta,q_0,F)$  recognizes language A: if  $A=\{w|\ M \ \text{accepts}\ w\}$ 

- A **computation model** = <u>set of machines</u> it defines
  - E.g., all possible DFAs are a computation model

#### DEFINITION

A *finite automaton* is a 5-tuple  $(Q, \Sigma, \delta, q_0, F)$ , when

- **1.** Q is a finite set called the *states*,
- **2.**  $\Sigma$  is a finite set called the *alphabet*,
- **3.**  $\delta: Q \times \Sigma \longrightarrow Q$  is the *transition function*,
- **4.**  $q_0 \in Q$  is the *start state*, and
- **5.**  $F \subseteq Q$  is the **set of accept states**.

Thus: a computation model equivalently = a set of languages

= set of set of strings

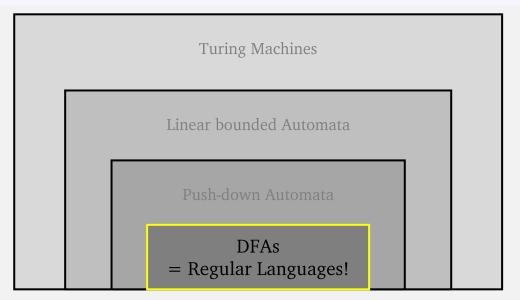
This class is <u>really</u> about studying **sets of languages!** 



### Languages Are Computation Models

• first set of languages we will study: regular languages

If a **DFA** recognizes a language *L*, then *L* is a regular language



#### DEFINITION

A *finite automaton* is a 5-tuple  $(Q, \Sigma, \delta, q_0, F)$ , whe

- 1. Q is a finite set called the *states*,
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Thus: a computation model equivalently = a set of languages

This class is <u>really</u> about studying **sets of languages!** 

# Is it regular?: strings with odd # 1s

- States:
  - 2 states:
    - seen even 1s so far
    - seen odds 1s so far

(Part of Proof requires) **Creating DFA:** 



So a DFA's computation recognizes simple string patterns?

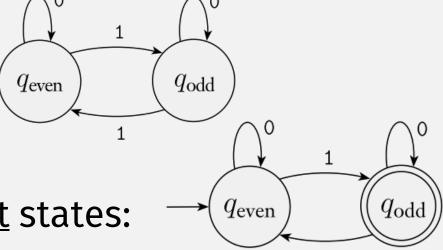
Yes!

Have you ever used a **programming language** (feature) for <u>writing string matching computation</u>?

Regular Expressions! (stay tuned!)

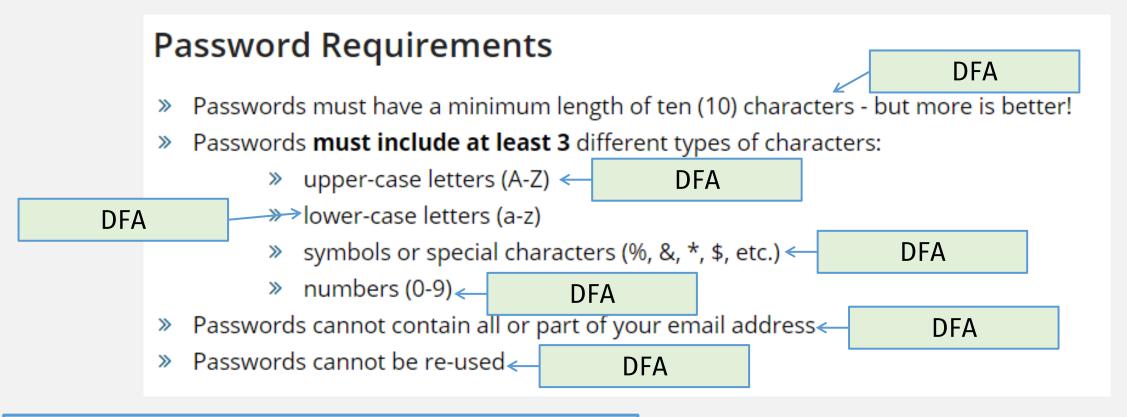
• Alphabet: 0 and 1

• Transitions:



• <u>Start</u> / <u>Accept</u> states:

# Combining DFAs?



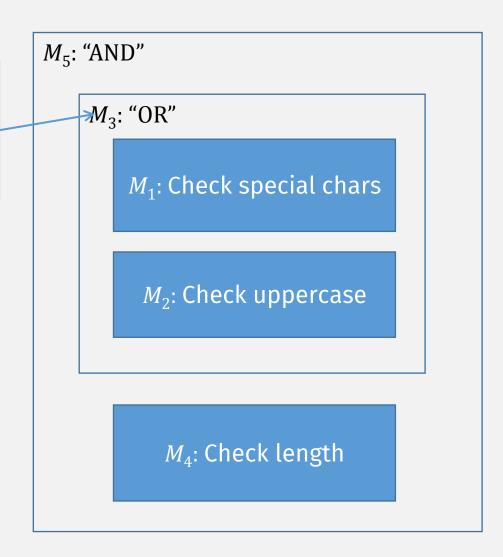
To match <u>all</u> requirements, <u>combine</u> smaller DFAs into one big DFA?

umb.edu/it/software-systems/password/

(We do this with programs all the time)

#### Password Checker DFAs

To <u>combine</u>
<u>more than</u>
<u>once</u>, this
must be a DFA



Want to be able to easily <u>combine</u> DFAs, i.e., <u>composability</u>

We want these operations:

"OR": DFA  $\times$  DFA  $\rightarrow$  DFA

"AND": DFA  $\times$  DFA  $\rightarrow$  DFA

To <u>combine more than once</u>, operations must be **closed**!

# "Closed" Operations

- Set of Natural numbers = {0, 1, 2, ...}
  - <u>Closed</u> under addition:
    - if x and y are Natural numbers,
    - then z = x + y is a Natural number
  - Closed under multiplication?
    - yes
  - Closed under subtraction?
    - no
- Integers =  $\{..., -2, -1, 0, 1, 2, ...\}$ 
  - <u>Closed</u> under addition and multiplication
  - Closed under subtraction?
    - yes
  - · Closed under division?
    - · no
- Rational numbers =  $\{x \mid x = y/z, y \text{ and } z \text{ are Integers}\}$ 
  - Closed under division?
    - No?
    - Yes if *z* !=0

A set is <u>closed</u> under an operation if: the <u>result</u> of applying the operation to members of the set <u>is in the same set</u>

i.e., input set(s) = output set

# We Want "Closed" Ops For Regular Langs!

- Set of Regular Languages =  $\{L_1, L_2, ...\}$ 
  - Closed under ...?
    - OR (union)
    - AND (intersection)

•

A set is <u>closed</u> under an operation if: the <u>result</u> of applying the operation to members of the set <u>is in the same set</u>

i.e., input set(s) = output set

# Why Care About Closed Ops on Reg Langs?

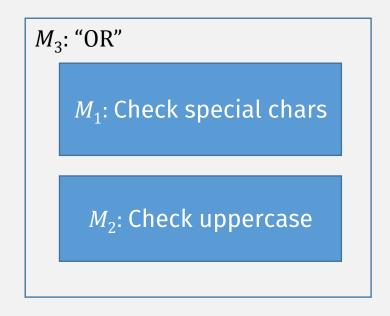
- Closed operations for regular langs preserve "regularness"
- I.e., it preserves the same computation model!
- Allows "combining" smaller "regular" computations to get bigger ones:

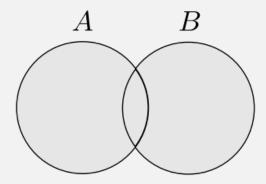
#### For Example:

OR: Regular Lang × Regular Lang → Regular Lang

So this semester, we will look for operations that are closed!

### Password Checker: "OR" = "Union"





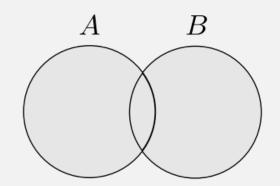
**Union**:  $A \cup B = \{x | x \in A \text{ or } x \in B\}$ 

# Union of Languages

Let the alphabet  $\Sigma$  be the standard 26 letters  $\{a, b, \dots, z\}$ .

```
If A = \{ fort, south \} B = \{ point, boston \}
```

$$A \cup B = \{ \text{fort, south, point, boston} \}$$



In this course, we are interested in closed operations for a set of languages (here the set of regular languages)

(In general, a set is closed under an operation if applying the operation to members of the set produces a result in the same set)

The class of regular languages is closed under the union operation.

In other words, if  $A_1$  and  $A_2$  are regular languages, so is  $A_1 \cup A_2$ .

Or this (same) statement

Want to prove this statement

THEOREM

statement

(In general, a set is closed under an operation if applying the operation to members of the set produces a result in the same set)

The class of regular languages is closed under the union operation.

Want to prove this statement

In other words, if  $A_1$  and  $A_2$  are regular languages, so is  $A_1 \cup A_2$ .

Or this (same)

A member of the set of regular languages is ...

... a regular language, which itself is a set (of strings) ...

... so the **operations** we're interested in are **set operations** 

#### **THEOREM**

Want to prove this statement

The class of regular languages is closed under the union operation.

In other words, if  $A_1$  and  $A_2$  are regular languages, so is  $A_1 \cup A_2$ .

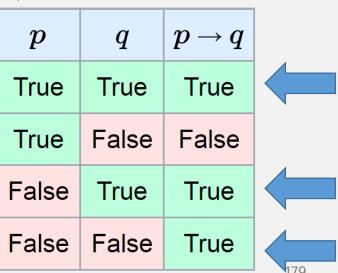
Or this (same) statement

### Flashback: Mathematical Statements: IF-THEN

#### **Using:**

- If we know:  $P \rightarrow Q$  is TRUE, what do we know about P and Q individually?
  - <u>Either P is FALSE</u> (<u>not too useful</u>, can't prove anything about Q), or
  - If P is TRUE, then Q is TRUE (modus ponens)

#### **Proving:**



### Flashback: Mathematical Statements: IF-THEN

#### THEOREM .....

The class of regular languages is closed under the union operation.

In other words, if  $A_1$  and  $A_2$  are regular languages, so is  $A_1 \cup A_2$ .

tQ), or

#### **Proving:**

Would have to prove there are <u>no</u> <u>regular languages</u> (impossible)

- To prove:  $P \rightarrow Q$  is TRUE:
  - Prove *P* is FALSE (usually hard or impossible)
  - Assume P is TRUE, then prove Q is TRUE

p	q	p  o q		
True	True	True		
True	False	False		
False	True	True		
False	False	True		
180				

#### **Statements**

Do we know anything about  $A_1$  and  $A_2$ ?

- 1.  $A_1$  and  $A_2$  are regular languages
- 2. A DFA  $M_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$  recognizes  $A_1$
- 3. A DFA  $M_2 = (Q_2, \Sigma, \delta_2, q_2, F_2)$  recognizes  $A_2$
- 4. Construct DFA  $M = (Q, \Sigma, \delta, q_0, F)$  (todo)
- 5. M recognizes  $A_1 \cup A_2$  How to create this? Don't know what  $A_1$  and  $A_2$  are!
- 6.  $A_1 \cup A_2$  is a regular language

The class of regular languages is closed under the union operation.

#### **Justifications**

- 1. Assumption
- 2. Def of Regular Language
- 3. Def of Regular Language
- 4. Def of DFA
- 5. See examples
- 6. Def of Regular Language
- 7. From stmt #1 and #6

In other words, if  $A_1$  and  $A_2$  are regular languages, so is  $A_1 \cup A_2$ 

### Wait! If A Then B = ?= If B Then A

- 1.  $A_1$  and  $A_2$  are regular languages
- If a **DFA** recognizes a language *L*, then *L* is a regular language
- 2. A DFA  $M_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$  recognizes  $A_1$  2. Def of Regular Language
- 3. A DFA  $M_2 = (Q_2, \Sigma, \delta_2, q_2, F_2)$  recognizes  $A_2$  3. Def of Regular Language

If L is a **regular language**, then a **DFA recognizes** L???

### Equivalence of Conditional Statements

- Yes or No? "If *X* then *Y*" is equivalent to:
  - "If *Y* then *X*" (converse)
    - No!

# If Regular, Then DFA?

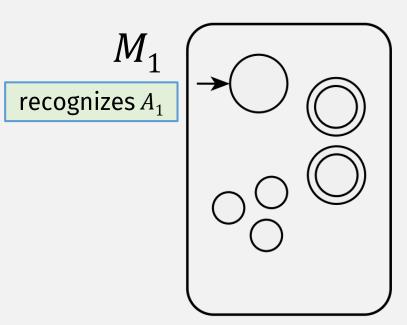
If a **DFA** recognizes a language *L*, then *L* is a regular language

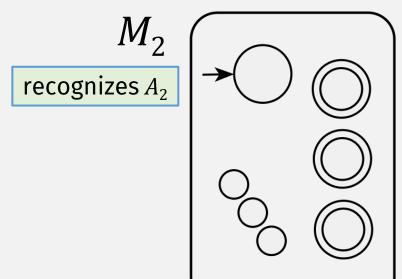
- Prove: If L is a **regular language**, then a **DFA recognizes** L
- Proof (Sketch)

#### Case analysis:

- Look at all If-then statements of the form:
  - "If ... language L, then L is a regular language"
- (At least one is true!)
- Figure out which one(s) led to conclusion:
  - "L is a regular language"
- (There's only 1!)
- So it must be that:

If L is a **regular language**, then a **DFA recognizes** L





#### **DEFINITION**

A *finite automaton* is a 5-tuple  $(Q, \Sigma, \delta, q_0, F)$ , where

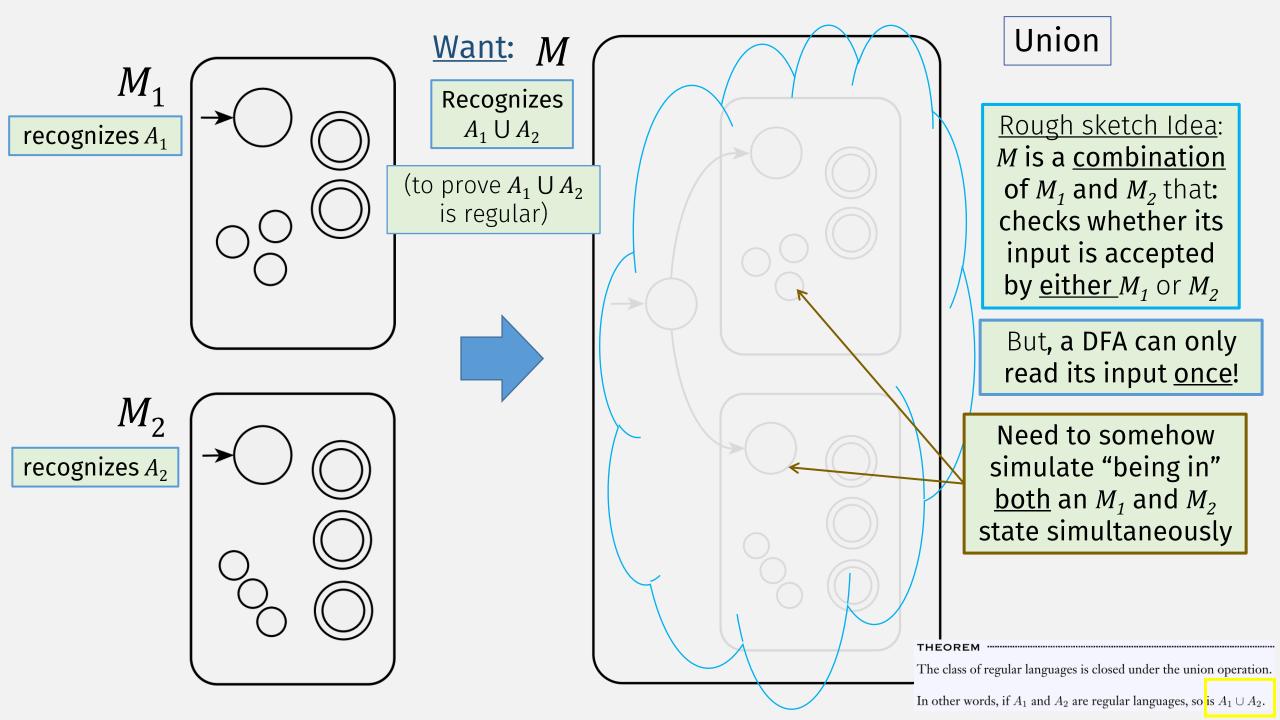
- 1. Q is a finite set called the *states*,
- **2.**  $\Sigma$  is a finite set called the *alphabet*,
- **3.**  $\delta: Q \times \Sigma \longrightarrow Q$  is the *transition function*,
- **4.**  $q_0 \in Q$  is the *start state*, and
- **5.**  $F \subseteq Q$  is the **set of accept states**.

#### Regular language $A_1$ Regular language $A_2$

Even if we **don't know** what these languages are, we **still know**...

$$M_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$$
, recognize  $A_1$ ,  $M_2 = (Q_2, \Sigma, \delta_2, q_2, F_2)$ , recognize  $A_2$ ,

If L is a **regular language**, then a **DFA recognizes** L





#### **Statements**

- 1.  $A_1$  and  $A_2$  are regular languages
- 2. A DFA  $M_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$  recognizes  $A_1$
- 3. A DFA  $M_2 = (Q_2, \Sigma, \delta_2, q_2, F_2)$  recognizes  $A_2$
- 4. Construct DFA  $M = (Q, \Sigma, \delta, q_0, F)$  (todo)
- 5. M recognizes  $A_1 \cup A_2$  How to create this? Don't know what  $A_1$  and  $A_2$  are!
- 6.  $A_1 \cup A_2$  is a regular language
- 7. The class of regular languages is closed under the union operation. In other words, if  $A_1$  and  $A_2$  are regular languages, so is  $A_1 \cup A_2$ .

#### **Justifications**

- 1. Assumption
- 2. Def of Regular Language
- 3. Def of Regular Language
- 4. Def of DFA
- 5. See examples
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#### Proof (continuation)

- Given:  $M_1=(Q_1,\Sigma,\delta_1,q_1,F_1)$ , recognize  $A_1$ ,  $M_2=(Q_2,\Sigma,\delta_2,q_2,F_2)$ , recognize  $A_2$ ,
- Want: M that can simultaneously "be in" both an  $M_1$  and  $M_2$  state
- Construct:  $M=(Q,\Sigma,\delta,q_0,F)$ , using  $M_1$  and  $M_2$ , that recognizes  $A_1 \cup A_2$
- states of M:  $Q = \{(r_1, r_2) | r_1 \in Q_1 \text{ and } r_2 \in Q_2\} = Q_1 \times Q_2$ This set is the *Cartesian product* of sets  $Q_1$  and  $Q_2$

#### A *finite automaton* is a 5-tuple $(Q, \Sigma, \delta, q_0, F)$ , where

- 1. Q is a finite set called the *states*,
- 2.  $\Sigma$  is a finite set called the *alphabet*,
- **3.**  $\delta: Q \times \Sigma \longrightarrow Q$  is the *transition function*, <sup>1</sup>
- **4.**  $q_0 \in Q$  is the *start state*, and
- **5.**  $F \subseteq Q$  is the **set of accept states**.

#### A state of *M* is a <u>pair</u>:

- the first part is a state of  $M_1$  and
- the second part is a state of  $M_2$

So the states of M is all possible combinations of the states of  $M_1$  and  $M_2$ 

#### Proof (continuation)

- Given:  $M_1=(Q_1,\Sigma,\delta_1,q_1,F_1)$ , recognize  $A_1$ ,  $M_2=(Q_2,\Sigma,\delta_2,q_2,F_2)$ , recognize  $A_2$ ,
- Construct:  $M=(Q,\Sigma,\delta,q_0,F)$ , using  $M_1$  and  $M_2$ , that recognizes  $A_1 \cup A_2$
- $Q = \{(r_1, r_2) | r_1 \in Q_1 \text{ and } r_2 \in Q_2\} = Q_1 \times Q_2$ This set is the **Cartesian product** of sets  $Q_1$  and  $Q_2$ • states of *M*:

A finite automaton is a 5-tuple  $(Q, \Sigma, \delta, q_0, F)$ , where  $a = (\delta_1(r_1, a), \delta_2(r_2, a))$  A step in M is both:

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- **3.**  $\delta: Q \times \Sigma \longrightarrow Q$  is the *transition function*,
- **4.**  $q_0 \in Q$  is the *start state*, and
- **5.**  $F \subseteq Q$  is the **set of accept states**.

- a step in  $M_1$ , and
- a step in  $M_2$

#### Proof (continuation)

- Given:  $M_1=(Q_1,\Sigma,\delta_1,q_1,F_1)$ , recognize  $A_1$ ,  $M_2=(Q_2,\Sigma,\delta_2,q_2,F_2)$ , recognize  $A_2$ ,
- Construct:  $M=(Q,\Sigma,\delta,q_0,F)$ , using  $M_1$  and  $M_2$ , that recognizes  $A_1 \cup A_2$
- states of M:  $Q = \{(r_1, r_2) | r_1 \in Q_1 \text{ and } r_2 \in Q_2\} = Q_1 \times Q_2$ This set is the *Cartesian product* of sets  $Q_1$  and  $Q_2$
- *M* transition fn:  $\delta((r_1, r_2), a) = (\delta_1(r_1, a), \delta_2(r_2, a))$
- M start state:  $(q_1, q_2)$  Start state of M is both start states of  $M_1$  and  $M_2$

#### Proof (continuation)

- Given:  $M_1=(Q_1,\Sigma,\delta_1,q_1,F_1)$ , recognize  $A_1$ ,  $M_2=(Q_2,\Sigma,\delta_2,q_2,F_2)$ , recognize  $A_2$ ,
- Construct:  $M=(Q,\Sigma,\delta,q_0,F)$ , using  $M_1$  and  $M_2$ , that recognizes  $A_1 \cup A_2$
- states of M:  $Q = \{(r_1, r_2) | r_1 \in Q_1 \text{ and } r_2 \in Q_2\} = Q_1 \times Q_2$ This set is the *Cartesian product* of sets  $Q_1$  and  $Q_2$
- *M* transition fn:  $\delta((r_1, r_2), a) = (\delta_1(r_1, a), \delta_2(r_2, a))$
- M start state:  $(q_1, q_2)$

Accept if either  $M_1$  or  $M_2$  accept

Remember:
Accept states must
be subset of *Q* 

• *M* accept states:  $F = \{(r_1, r_2) | r_1 \in F_1 \text{ or } r_2 \in F_2\}$ 



#### **Statements**

- 1.  $A_1$  and  $A_2$  are regular languages
- 2. A DFA  $M_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$  recognizes  $A_1$
- 3. A DFA  $M_2 = (Q_2, \Sigma, \delta_2, q_2, F_2)$  recognizes  $A_2$
- 4. Construct DFA  $M = (Q, \Sigma, \delta, q_0, F)$
- 5. M recognizes  $A_1 \cup A_2$  How to create this? Don't know what  $A_1$  and  $A_2$  are!
- 6.  $A_1 \cup A_2$  is a regular language
- 7. The class of regular languages is closed under the union operation. In other words, if  $A_1$  and  $A_2$  are regular languages, so is  $A_1 \cup A_2$ .

#### **Justifications**

- 1. Assumption
- 2. Def of Regular Language
- 3. Def of Regular Language
- 4. Def of DFA
- 5. See examples
- 6. Def of Regular Language
- 7. From stmt #1 and #6

# "Prove" that DFA recognizes a language

Let  $s_1 \in A_1$  and  $s_2 \in A_2$ Let  $s_3 \notin A_1$  and  $s_4 \notin A_2$ 

Be careful when choosing examples!

String	In lang $A_1 \cup A_2$ ?	Accepted by M?
	Yes	
	???	
	???	

Don't know  $A_1$  and  $A_2$  exactly ...

... but we know ...

... they are **sets of strings**!

$$M_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$$
, recognize  $A_1$ ,  $M_2 = (Q_2, \Sigma, \delta_2, q_2, F_2)$ , recognize  $A_2$ ,

constructed  $M=(Q,\Sigma,\delta,q_0,F)$  recognizes  $A_1 \cup A_2$ ?

In this class, a table like this is sufficient to "prove" that a DFA recognizes a language

# "Prove" that DFA recognizes a language

Let  $s_1 \in A_1$  and  $s_2 \in A_2$ 

L<del>et s<sub>3</sub> ∉ A<sub>1</sub> and s<sub>4</sub> ∉ A<sub>2</sub></del>

Let  $s_5 \notin A_1$  and  $\notin A_2$ 

String	In lang $A_1 \cup A_2$ ?	Accepted by M?
$s_1$	Yes	
$s_2$	Yes	
<del>S</del> 3	<del>???</del>	
<del>S</del> 4	222	
<i>S</i> <sub>5</sub>		

$$M_1=(Q_1,\Sigma,\delta_1,q_1,F_1)$$
, recognize  $A_1$ ,  $M_2=(Q_2,\Sigma,\delta_2,q_2,F_2)$ , recognize  $A_2$ , constructed  $M=(Q,\Sigma,\delta,q_0,F)$  recognizes  $A_1\cup A_2$ ?

#### Proof (continuation)

- Given:  $M_1=(Q_1,\Sigma,\delta_1,q_1,F_1)$ , recognize  $A_1$ ,  $M_2=(Q_2,\Sigma,\delta_2,q_2,F_2)$ , recognize  $A_2$ ,
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- *M* transition fn:  $\delta((r_1, r_2), a) = (\delta_1(r_1, a), \delta_2(r_2, a))$
- M start state:  $(q_1, q_2)$

Accept if either  $M_1$  or  $M_2$  accept

• *M* accept states:  $F = \{(r_1, r_2) | r_1 \in F_1 \text{ or } r_2 \in F_2\}$ 

# "Prove" that DFA recognizes a language

Let  $s_1 \in A_1$  and  $s_2 \in A_2$ 

Let  $s_5 \notin A_1$  and  $\notin A_2$ 

String	In lang $A_1 \cup A_2$ ?	Accepted by M?
$s_1$	Yes	
$s_2$	Yes	Accept
<del>S</del> <sub>3</sub>	???	???
$s_4$	???	???
$s_5$	No	Reject

$$M_1=(Q_1,\Sigma,\delta_1,q_1,F_1)$$
, recognize  $A_1$ ,  $M_2=(Q_2,\Sigma,\delta_2,q_2,F_2)$ , recognize  $A_2$ , constructed  $M=(Q,\Sigma,\delta,q_0,F)$  Accept if either  $M_1$  or  $M_2$  accept

#### **Statements**

- 1.  $A_1$  and  $A_2$  are regular languages
- 2. A DFA  $M_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$  recognizes  $A_1$
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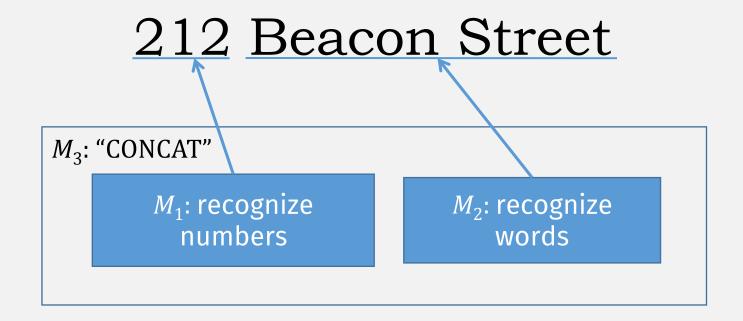
#### **Justifications**

- 1. Assumption
- 2. Def of Regular Language
- 3. Def of Regular Language
- 4. Def of DFA
- 5. See examples
- 6. Def of Regular Language
- 7. From stmt #1 and #6



### Another operation: Concatenation

Example: Recognizing street addresses



### Concatenation of Languages

```
Let the alphabet \Sigma be the standard 26 letters \{a,b,\ldots,z\}.

If A=\{ fort, south\} B=\{ point, boston\}
A\circ B=\{ fortpoint, fortboston, southpoint, southboston\}
```

#### Is Concatenation Closed?

#### **THEOREM**

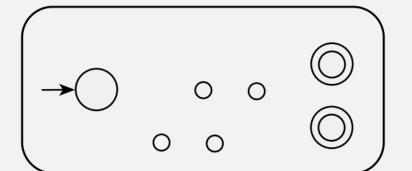
The class of regular languages is closed under the concatenation operation.

In other words, if  $A_1$  and  $A_2$  are regular languages then so is  $A_1 \circ A_2$ .

- Construct a <u>new</u> machine M recognizing  $A_1 \circ A_2$ ? (like union)
  - Using **DFA**  $M_1$  (which recognizes  $A_1$ ),
  - and **DFA**  $M_2$  (which recognizes  $A_2$ )



 $M_1$ 



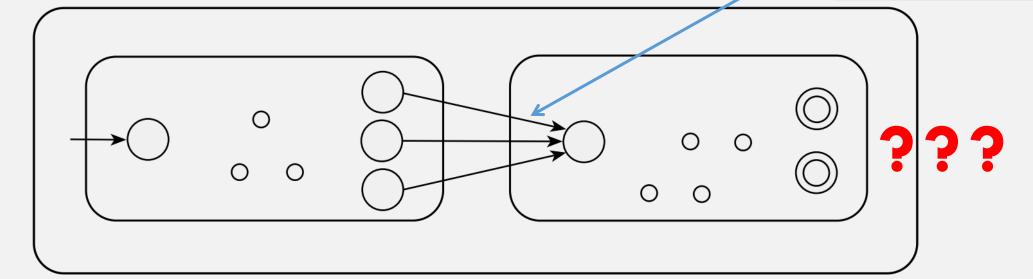
**PROBLEM**:

Can only read input once, can't backtrack

Let  $M_1$  recognize  $A_1$ , and  $M_2$  recognize  $A_2$ .

<u>Want</u>: Construction of *M* to recognize  $A_1 \circ A_2$ 

Need to switch machines at some point, but when?



 $M_2$ 

### Overlapping Concatenation Example

- Let  $M_1$  recognize language  $A = \{ jen, jens \}$
- and  $M_2$  recognize language  $B = \{ smith \}$
- Want: Construct M to recognize  $A \circ B = \{ jensmith, jenssmith \}$
- If *M* sees **jen** ...
- *M* must decide to either:

# Overlapping Concatenation Example

- Let  $M_1$  recognize language  $A = \{ jen, jens \}$
- and  $M_2$  recognize language  $B = \{ smith \} \}$
- Want: Construct M to recognize  $A \circ B \neq \{$  jensmith, jenssmith  $\}$
- If *M* sees **jen** ...
- M must decide to either:
  - stay in  $M_1$  (correct, if full input is **jens smith**)

# Overlapping Concatenation Example

- Let  $M_1$  recognize language  $A = \{$  jen, jens  $\}$
- and  $M_2$  recognize language  $B = \{$  smith $\}$
- Want: Construct M to recognize  $A \circ B = \{ jensmith, jenssmith \}$
- If *M* sees **jen** ...

A **DFA** can't do this!

- *M* must decide to either:
  - stay in  $M_1$  (correct, if full input is jenssmith)
  - or switch to  $M_2$  (correct, if full input is **jensmith**)
- But to recognize  $A \circ B$ , it needs to handle both cases!!
  - Without backtracking

#### Is Concatenation Closed?

#### FALSE?

#### **THEOREM**

The class of regular languages is closed under the concatenation operation.

In other words, if  $A_1$  and  $A_2$  are regular languages then so is  $A_1 \circ A_2$ .

- Cannot combine A<sub>1</sub> and A<sub>2</sub>'s machine because:
  - Need to switch from  $A_1$  to  $A_2$  at some point ...
  - ... but we don't know when! (we can only read input once)
- This requires a <u>new kind of machine!</u>
- But does this mean concatenation is not closed for regular langs?