# UMB CS622 Decidability of Logical Theories

Wednesday, November 3, 2021

### Announcements

• HW6 due tonight

• See piazza announcement about HW problem "plans"

### Hilbert's 23 Open Problems in Math (1900)

- 1. ... Can't prove "no" unless you first formally define what an **algorithm** is!
- 10. Is there an <u>algorithm</u> determining whether a polynomial has an integer root? <u>Actually</u>:
  - "to devise a process according to which it can be determined in a finite number of operations whether the equation is solvable"

23. ...



### A Little Bit of Computation History

1900: Hilbert's 23 Problems

"Computation" = proving things about mathematical statements

1928: Hilbert/Ackermann's "Entscheidungsproblem" (decision problem):

Is there an <u>algorithm</u> that can determine whether any mathematical statement (about natural numbers) is true or false?

#### 1935: Alonzo Church

- Defined "algorithm" with the  $\lambda$ -calculus
- Proved Entscheidungsproblem false by reducing it to ...
- ... determining whether 2 λ-calculus programs are equivalent
- ... and then showed that it is undecidable (analogous to  $EQ_{TM}$ )

#### <u>1936</u>: Alan Turing

- Defined "algorithm" with the Turing Machine
- Proved Entscheidungsproblem false by reducing it to ...  $HALT_{TM}$
- ... and then showed  $HALT_{TM}$  is undecidable





### The Language of Mathematical Statements

1. 
$$\forall q \exists p \forall x,y \ [p>q \land (x,y>1 \rightarrow xy\neq p)],$$

**2.** 
$$\forall a,b,c,n \ [(a,b,c>0 \land n>2) \to a^n+b^n\neq c^n \ ]$$
, and

3. 
$$\forall q \exists p \forall x,y \ [p>q \land (x,y>1 \rightarrow (xy\neq p \land xy\neq p+2))]$$

- 1. "Infinitely many prime numbers exist"
  - Euclid proved true 2300 yrs ago
- 2. Fermat's Last Theorem
  - Wiles proved true in 1994

Early theory of "computation"
and formal languages
research tried to find a
"program" to <u>automatically</u>
prove these kinds of
statements true

- 3. Twin Prime Conjecture: "infinitely many prime pairs exist"
  - Unsolved!

### The Alphabet of Mathematical Statements

• Strings in the language are drawn from the following chars:

- ♠ ∧, ∨, ¬Boolean operations
- (, ), [, ] parentheses
- ∀,∃ quantifiers
- *x* variables
- $R_1$ , ...,  $R_k$  Relation symbols

### Formulas

- A mathematical statement is <u>well-formed</u>, i.e., a **formula**, if it's:
  - an atomic formula:  $R_i(x_1, ..., x_k)$
  - $\phi_1 \wedge \phi_2$ ,  $\phi_1 \vee \phi_2$ , or  $\neg \phi$ 
    - where  $\phi$ ,  $\phi_1$ , and  $\phi_2$  are formulas
  - $\forall x [\phi], \exists x [\phi]$ 
    - where  $\phi$  is a formula
    - x's "scope" is in the following brackets
    - A free variable is a variable that is outside the scope of a quantifier
  - And all Quantifiers must appear at the front of the formula
    - Prenex normal form
- A sentence is a formula with no free variables

$$\begin{vmatrix}
R_1(x_1) \land R_2(x_1, x_2, x_3) \\
\forall x_1 \left[ R_1(x_1) \land R_2(x_1, x_2, x_3) \right] \\
\forall x_1 \exists x_2 \exists x_3 \left[ R_1(x_1) \land R_2(x_1, x_2, x_3) \right]
\end{vmatrix}$$

### Universes, Models, and Theories

- A universe is the set of values that variables can represent
  - E.g., the universe of the natural numbers
- A model  $(\mathcal{M})$  is:
  - a universe, and
  - an assignment of relations to relation symbols
  - E.g., the model  $(\mathcal{N}, \leq)$
- The language of a model is the set of all formula that (correctly) use the relations of the model
- A **theory** is the set of all <u>true sentences</u> in a model's language
  - written  $\mathrm{Th}(\mathcal{M})$

# Theorem: Th( $\mathcal{N}$ , +) is decidable

• In the language:  $\forall x\,\exists y\,\left[\,x+x=y\,\right]$ 

• Not in the language:  $\exists y \forall x \ [x+x=y]$ 

### A Regular Language About Addition

- Assume an alphabet  $\Sigma_3 = \left\{ \left[ \begin{smallmatrix} 0 \\ 0 \\ 0 \end{smallmatrix} \right], \left[ \begin{smallmatrix} 0 \\ 1 \\ 0 \end{smallmatrix} \right], \left[ \begin{smallmatrix} 0 \\ 1 \\ 0 \end{smallmatrix} \right], \ldots, \left[ \begin{smallmatrix} 1 \\ 1 \\ 1 \end{smallmatrix} \right] \right\}$ 
  - Columns representing all possible combinations of 0s and 1s
- A sequence of these columns is 3 rows of binary numbers
- We show that the following language is regular:

 $B = \{w \in \Sigma_3^* | \text{ the bottom row of } w \text{ is the sum of the top two rows} \}$ 

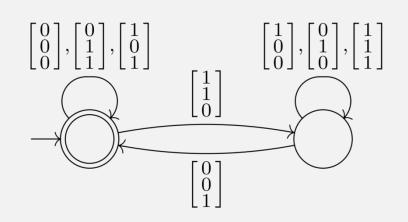
$$\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} \in B \qquad \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} \not\in B$$

### Addition: Proof of Regularity

 $B = \{w \in \Sigma_3^* | \text{ the bottom row of } w \text{ is the sum of the top two rows} \}$ 

MSB

- Create a DFA accepting valid additions
- Key idea: operate on strings in reverse
  - i.e., process least significant bit first
  - This is ok because reverse closed for regular languages
- Reject whenever any column is incorrect
- Use extra state to keep track of "carries"



### Theorem: $Th(\mathcal{N}, +)$ is decidable (Pressburger Arithmetic)

#### On input $\phi = Q_1 x_1 Q_2 x_2 ... Q_n x_n [\psi]$ :

- 1. Initially, ignore all the quantifiers  $Q_1...Q_n$  and construct a DFA for  $\psi$ 
  - a) For every +, construct a generalized addition DFA over alphabet:

$$\Sigma_{i} = \left\{ \begin{bmatrix} 0 \\ \vdots \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ \vdots \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ \vdots \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ \vdots \\ 1 \\ 1 \end{bmatrix}, \dots, \begin{bmatrix} 1 \\ \vdots \\ 1 \\ 1 \end{bmatrix} \right\}$$

- b) Combine those DFAs using (all closed operations for regular languages!):
  - union (for ∨),
  - intersection (for ∧),
  - and complement (for ¬)
- Call this initial machine  $oldsymbol{A_n}$

### Theorem: Th( $\mathcal{N}$ , +) is decidable

On input  $\phi = Q_1 x_1 Q_2 x_2 ... Q_n x_n [\psi]$ :

ullet ... call this initial machine  $A_n$ 

DFA  $A_i$  accepts i rows (numbers) that make formula  $Q_{i+1}x_{i+1} \dots Q_nx_n [\psi]$  true

#### Now handle quantifiers ...

- 2. For every  $\exists x_i$ , create DFA  $A_i$  that is like  $A_{i+1}$  but with one less input row
  - Instead, nondeterministically guess the number for the last row

A<sub>i</sub>'s input 
$$\begin{bmatrix} b_1 \\ \vdots \\ b_{i-1} \\ b_i \end{bmatrix} \quad \blacktriangleright \quad \begin{bmatrix} b_1 \\ \vdots \\ b_{i-1} \\ b_i \end{bmatrix}$$
 A<sub>i+1</sub>'s input 
$$z \in \{0,1\}$$

### Theorem: Th( $\mathcal{N}$ , +) is decidable

On input  $\phi = Q_1 x_1 Q_2 x_2 ... Q_n x_n [\psi]$ :

• ...

After handling all the quantifiers DFA  $A_o$  accepts any string when formula  $\phi$  is true

3. For every  $\forall x_i$ , use equality  $\forall x.\phi = \neg \exists x. \neg \phi$  to convert  $\forall$  to  $\exists$  and then use same construction from the  $\exists$  step

Theorem: Th( $\mathcal{N}, +, \times$ ) is undecidable

### Flashback: ALL<sub>CFG</sub> is undecidable

$$ALL_{\mathsf{CFG}} = \{ \langle G \rangle | \ G \text{ is a CFG and } L(G) = \Sigma^* \}$$

#### Proof, by contradiction

• Assume  $ALL_{CFG}$  has a decider R. Use it to create decider for  $A_{TM}$ :

#### On input <*M*, *w*>:

- 1. Construct a PDA P that rejects sequences of M configs that accept w
- 2. Convert *P* to a CFG *G*
- 3. Give *G* to *R*:
  - If R accepts, then M has <u>no accepting</u> config sequences for w, so reject
  - If R rejects, then M has an accepting config sequence for w, so accept

**Insight:** Any machine that can validate accepting TM config sequences must represent an undecidable language!

### Theorem: Th( $\mathcal{N}, +, \times$ ) is undecidable

#### Proof sketch, by contradiction

• Assume  $Th(\mathcal{N}, +, \times)$  has a decider R. Use it to create decider for  $A_{TM}$ :

```
On input <M, w>:

This "validates" accepting config sequences, using + and ×
```

- 1. Construct a formula  $\exists x. \phi_{M,w}$  that is true iff M accepts w
- 2. Give the formula to *R* and accept if it accepts

**Insight:** A TM configuration represents a number!

### Flashback: LBA Configurations

- How many possible configurations does an LBA have?
  - *q* states
  - g tape alphabet chars
  - tape of length *n*
- Possible Configurations = qng<sup>n</sup>
  - $g^n$  = number of possible tape configurations
  - qn = all the possible head positions

### Proof Sketch $Th(\mathcal{N}, +, \times)$ is undecidable

- A sequence of TM configurations is just a large number
  - In Base-g (g = number of tape alphabet chars)
- So in formula  $\exists x. \phi_{M,w}$ 
  - x is a number representing a sequence of configs
  - $\phi_{M,w}$  "checks", using plus and times, that it is a valid seq that accepts w

### "Checking" a TM Sequence with + and ×

W

#### Example:

- Check that a given number has:
  - First digit: 5
  - Second digit: 4
  - Third digit: 3
- Equivalent to checking that the number is 543
  - $5 \times 10 \times 10 + 4 \times 10 + 3 = 543$

Note the required operations: + and ×!

#### Example:

- Check that a given number has:
  - First digit: 5
  - Second digit: 4
  - Third digit: 3
- Equivalent to checking that the number is 543
  - $5 \times 10 \times 10 + 4 \times 10 + 3 = 543$

#### Example:

- Check that a given number has:
  - First digit:  $C_1$
  - Second digit:  $C_2$
  - Third digit:  $\frac{c_2}{c_3}$
- Equivalent to checking that the number is 543
  - $5 \times 10 \times 10 + 4 \times 10 + 3 = 543$

#### Example:

Check that a given number has:

```
• First digit: C_1
```

• Second digit:  $\frac{4}{C_2}$ 

• Third digit:  $\frac{3}{C_3}$ 

Configuration Sequence

 $C_1C_2C_3$ 

• Equivalent to checking that the number is 543

• 
$$5 \times 10 \times 10 + 4 \times 10 + 3 = 543$$

 $C_1$ 

g

g

 $C_2$ 

g

 $C_3$ 

 $C_1C_2C_3$ 

You can't do check TM config sequences without both + and ×!

x by itself is insufficient (it's decidable)

## Gödel's (1st) Incompleteness Theorem

### Completeness

- A theory is **complete** if ...
- ... every sentence (i.e., true statement) in the language is provable
- For now, we just assume that a proof is some string representing a sequence of steps
  - Analogy: You can think of a sequence of configurations as a kind of "proof" that a machine accepts some string
- <u>Key</u>: A proof can be validated by a decider

### Godel's (1st) Incompleteness Theorem

- Any theory that satisfies the following must be incomplete:
  - Recognizable
  - Undecidable
  - Has the ability to "prove" true statements
- Proof is by contradiction:
  - If such a theory were complete, then we could create a decider

Thm: provable statements in  $Th(\mathcal{N}, +, \times)$  is Turing-recognizable

- Recognizer  $P = On input \phi$ :
  - Check all possible strings ...
  - For each, try to validate whether it's a proof of  $\phi$
  - Accept if we find a proof

### Thm: Some true statement in $Th(\mathcal{N}, +, \times)$ is not provable

- Proof by contradiction: Assume all true statements provable
- Create decider for  $Th(\mathcal{N}, +, \times)$

#### On input $\phi$ :

- Run recognizer *P* on both  $\phi$  and  $\neg \phi$
- One must be true so P will halt and accept one of them
  - If P halts and accepts  $\phi$ , then accept
  - If *P* halts and accepts  $\neg \phi$ , then reject

## Godel's (1st) Incompleteness Theorem

- (Very Roughly)
  - Any theory that is <u>undecidable but recognizable</u> is incomplete.
- Compare with our previous theorem about recognizability:
  - Decidable  $\Leftrightarrow$  Turing-recognizable and co-Turing-recognizable
  - So any language that is <u>undecidable but recognizable</u> must not be co-Turing-recognizable

### Check-in Quiz 11/3

On gradescope