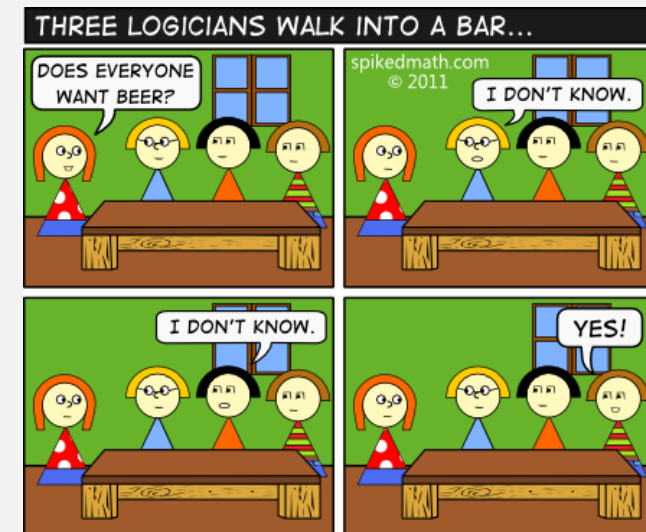


Cook-Levin, and other NP-Complete Problems

Wednesday, November 17, 2021



Announcements

- HW 8 due tonight
- HW9 out tomorrow
 - Due after break: 11/28 11:59pm EST

Last Time: NP-Completeness

DEFINITION

A language B is *NP-complete* if it satisfies two conditions:

1. B is in NP, and **easy**
2. **every A in NP** is polynomial time reducible to B . **hard????**

Must prove for all langs, not just a single language

It's only hard to prove the first NP-complete problem!

(Just like figuring out the first undecidable problem was hard!)

Last Time: The Cook-Levin Theorem

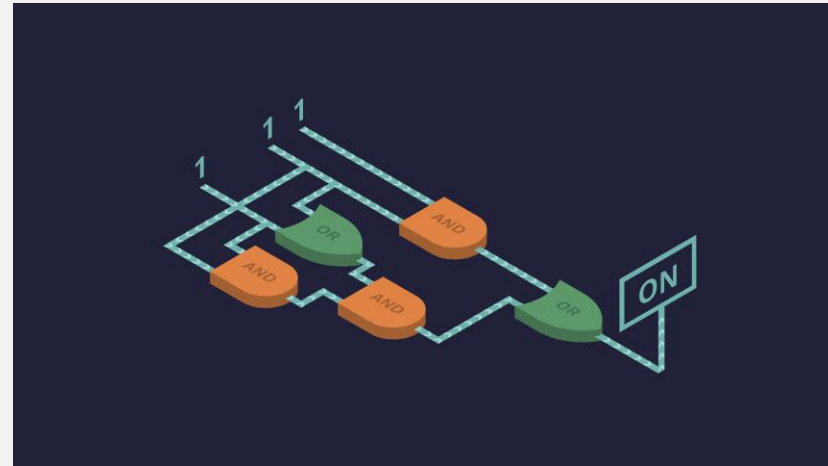
The first NP-Complete problem

THEOREM

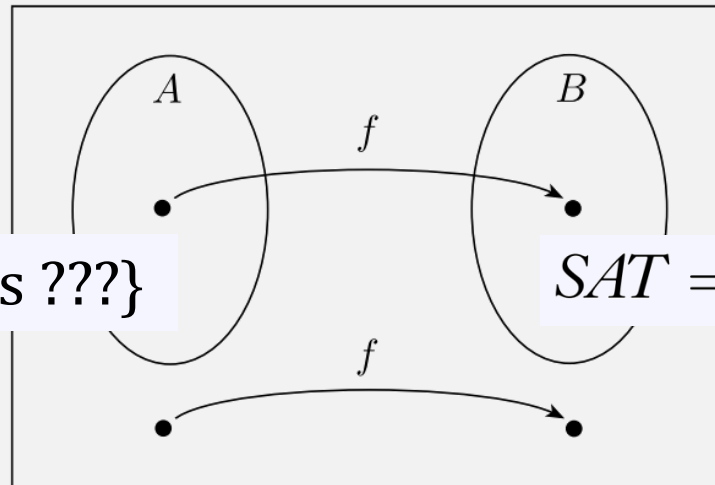
SAT is NP-complete.

$SAT = \{\langle \phi \rangle \mid \phi \text{ is a satisfiable Boolean formula}\}$

But it makes sense that every problem can be reduced to it ...



Last Time: Reducing every **NP** lang to *SAT*

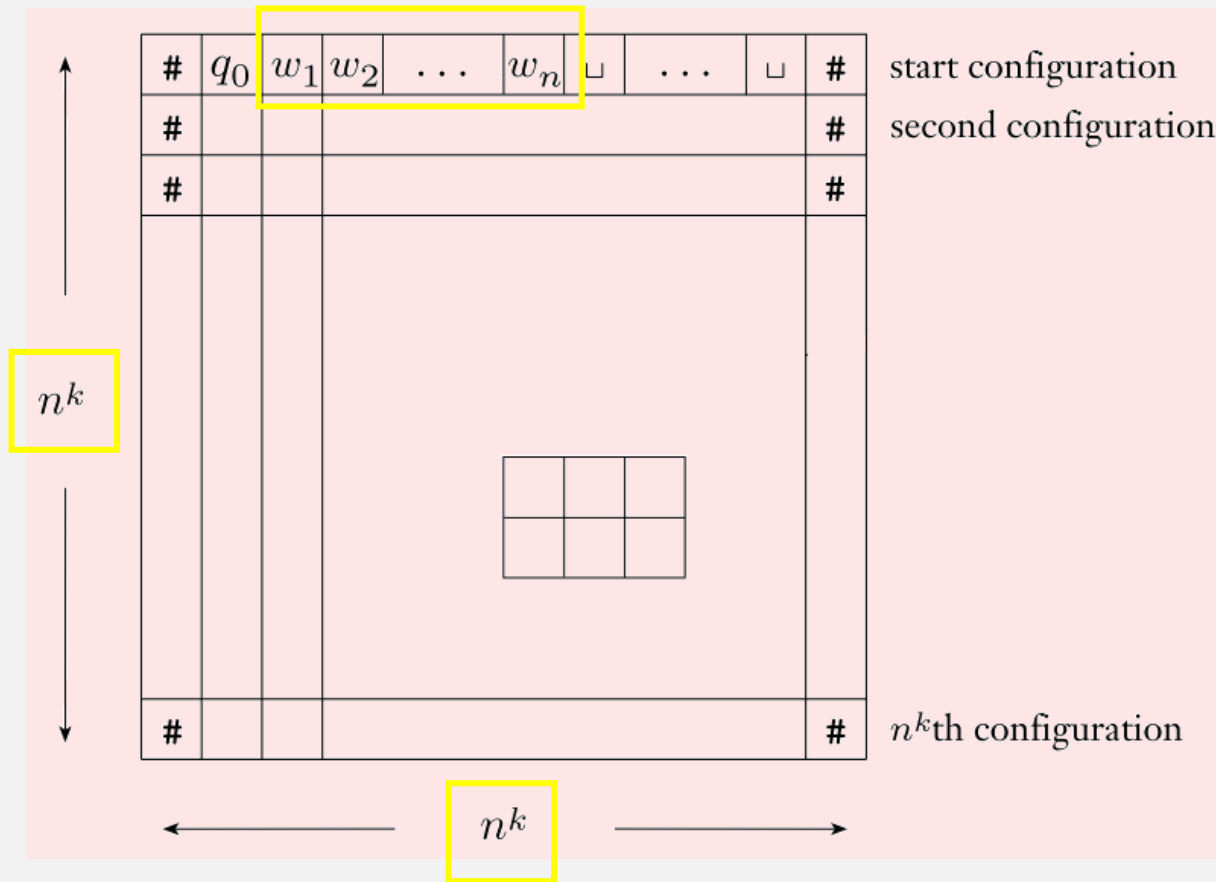


Some **NP** lang = $\{w \mid w \text{ is } ???\}$

SAT = $\{\langle \phi \rangle \mid \phi \text{ is a satisfiable Boolean formula}\}$

How can we reduce some w to a Boolean formula if we don't know w ???

Accepting config sequence = "Tableau"



- input $w = w_1 \dots w_n$
- Assume configs start/end with $\#$
- Must have an accepting config
- At most n^k configs
 - (why?)
- Each config has length n^k
 - (why?)

Theorem: *SAT* is NP-complete

Proof idea:

- Create a reduction from accepting tableaus to satisfiable formulas
- And vice versa

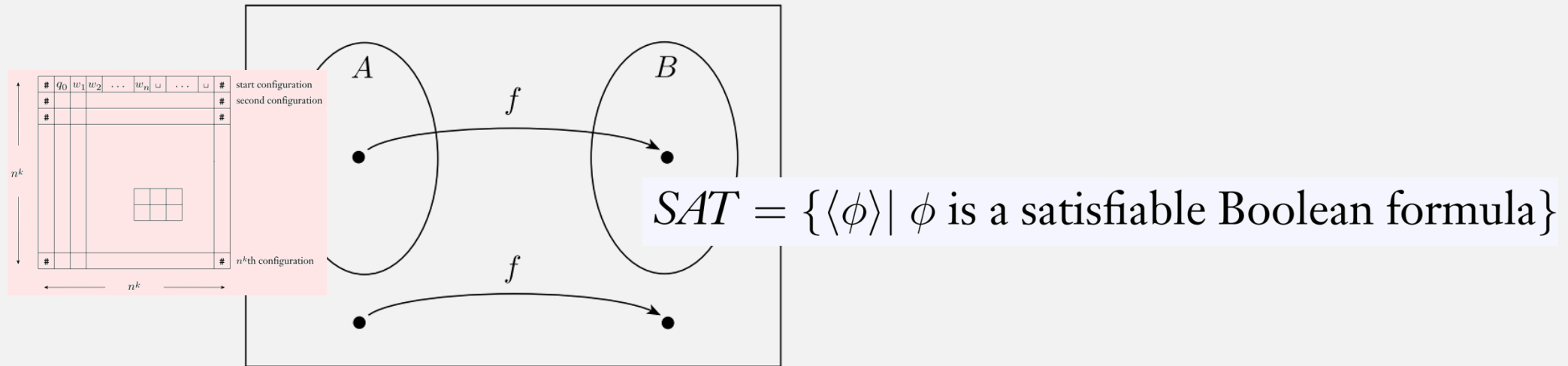
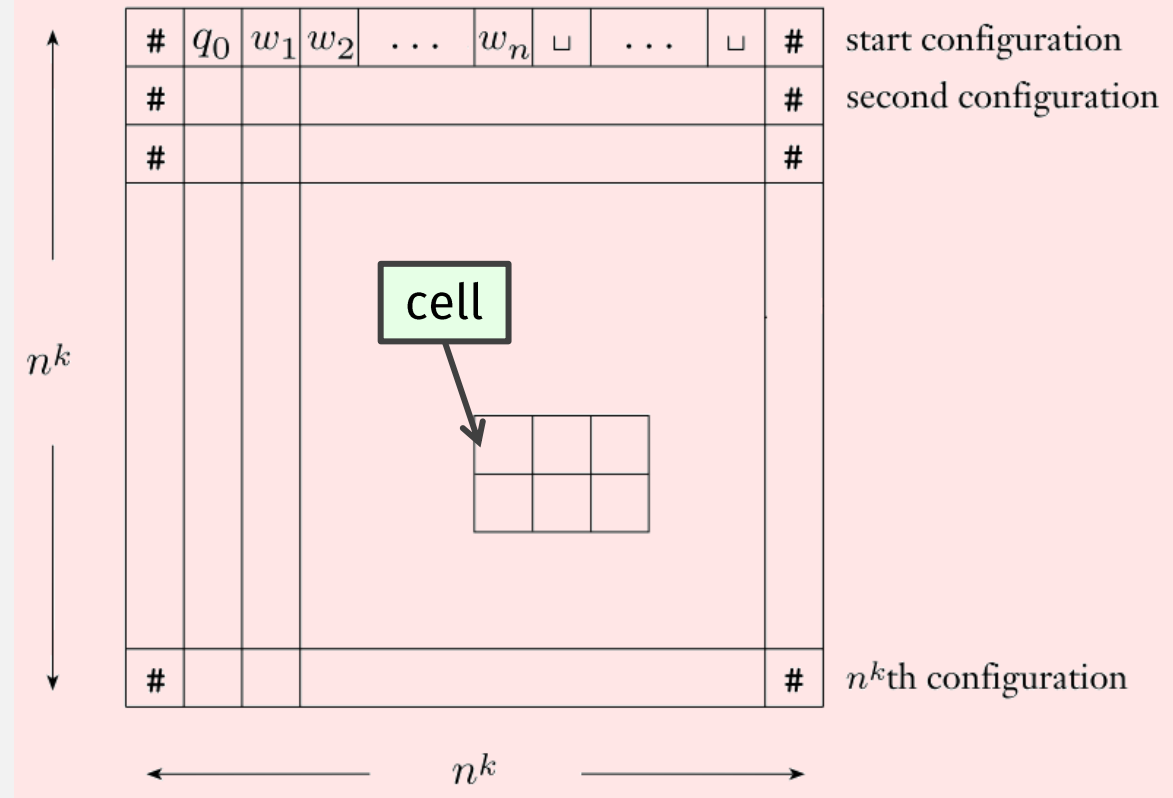


Tableau Terminology

- A tableau cell has coordinate i, j
- A cell has symbol:

$$s \in C = Q \cup \Gamma \cup \{\#\}$$



A **Turing machine** is a 7-tuple, $(Q, \Sigma, \Gamma, \delta, q_0, q_{\text{accept}}, q_{\text{reject}})$, where Q, Σ, Γ are all finite sets and

1. Q is the set of states,
2. Σ is the input alphabet not containing the **blank symbol** \sqcup ,
3. Γ is the tape alphabet. where $\sqcup \in \Gamma$ and $\Sigma \subseteq \Gamma$,
4. $\delta: Q \times \Gamma \rightarrow \mathcal{P}(Q \times \Gamma \times \{\text{L}, \text{R}\})$ transition function,
5. $q_0 \in Q$ is the start state,
6. $q_{\text{accept}} \in Q$ is the accept state, and
7. $q_{\text{reject}} \in Q$ is the reject state, where $q_{\text{reject}} \neq q_{\text{accept}}$.

Formula Variables

- A tableau cell has coordinate i, j

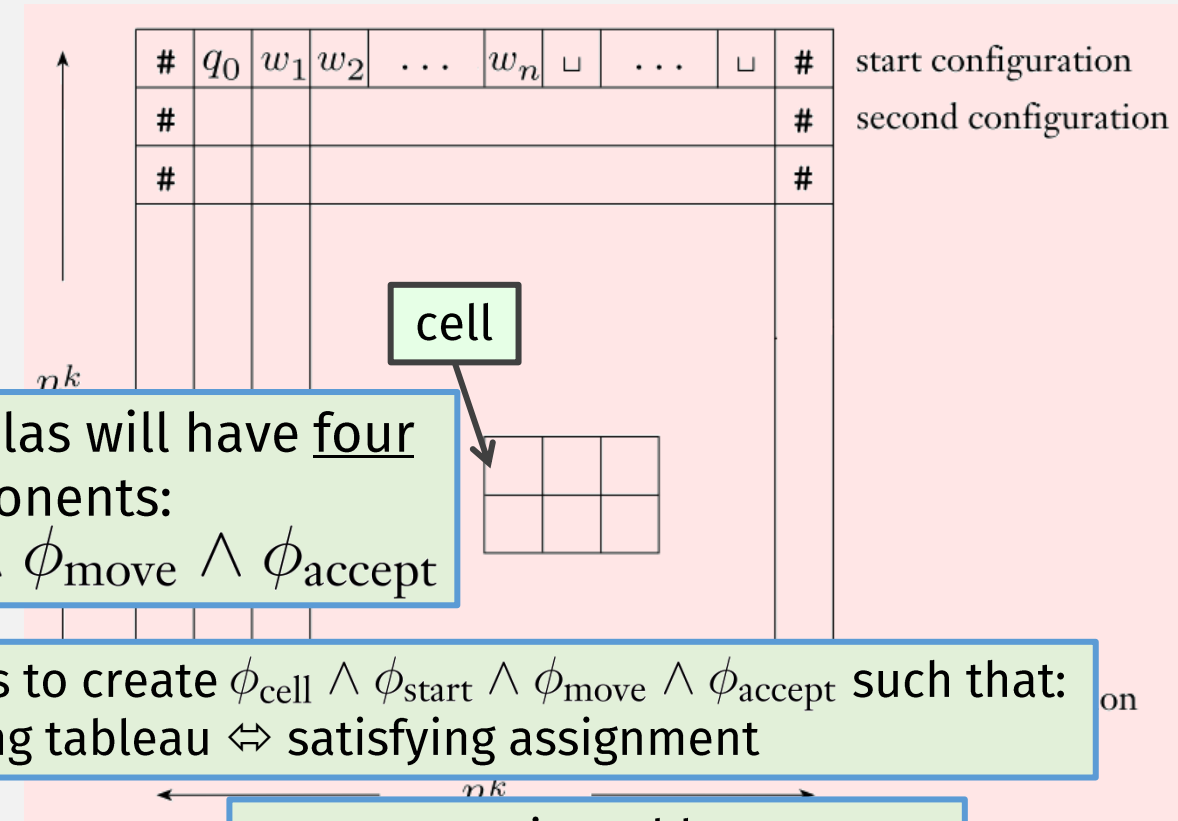
- A cell has symbol:
 $s \in C = Q \cup \Gamma \cup \{\#\}$

Resulting formulas will have four components:
 $\phi_{\text{cell}} \wedge \phi_{\text{start}} \wedge \phi_{\text{move}} \wedge \phi_{\text{accept}}$

Use these variables to create $\phi_{\text{cell}} \wedge \phi_{\text{start}} \wedge \phi_{\text{move}} \wedge \phi_{\text{accept}}$ such that:
 accepting tableau \Leftrightarrow satisfying assignment

- For every i, j, s create variable $x_{i,j,s}$
 - i.e., one var for every possible symbol/cell combination

- Total variables =
 - # cells * # symbols =
 - $n^k * n^k * |C| = O(n^{2k})$



A Turing machine $M = (Q, \Sigma, \Gamma, \delta, q_0, q_{\text{accept}}, q_{\text{reject}})$, where Q, Σ, Γ are alphabets, $q_0 \in Q$ is the start state, $q_{\text{accept}} \in Q$ is the accept state, and $q_{\text{reject}} \in Q$ is the reject state, where $q_{\text{reject}} \neq q_{\text{accept}}$.

\Rightarrow For accepting tableau:

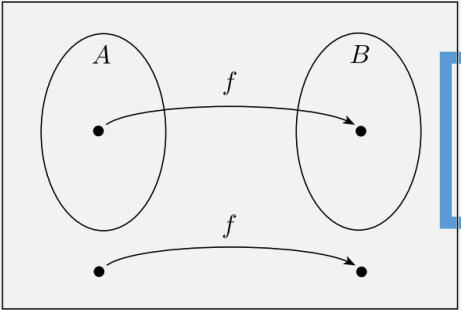
- all four parts** must be TRUE

\Leftarrow For non-accepting tableau:

- only one part** must be FALSE

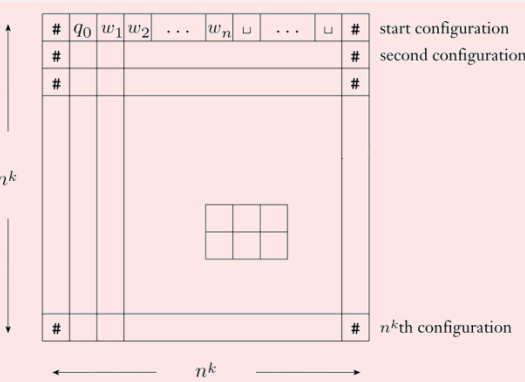
- Q is the set of states
- Σ is the input alphabet not containing the *blank symbol* \sqcup ,
- Γ is the tape alphabet, where $\sqcup \in \Gamma$ and $\Sigma \subseteq \Gamma$,
- $\delta: Q \times \Gamma \rightarrow \mathcal{P}(Q \times \Gamma \times \{L, R\})$ is the transition function,
- $q_0 \in Q$ is the start state,
- $q_{\text{accept}} \in Q$ is the accept state, and
- $q_{\text{reject}} \in Q$ is the reject state, where $q_{\text{reject}} \neq q_{\text{accept}}$.

⇒ accepting tableau: **all four** must be TRUE
 ⇐ nonaccepting tableau: **one** must be FALSE



ϕ_{cell}

$$\phi_{\text{cell}} \wedge \phi_{\text{start}} \wedge \phi_{\text{move}} \wedge \phi_{\text{accept}}$$



$$C = Q \cup \Gamma \cup \{\#\}$$

$$\phi_{\text{cell}} = \bigwedge_{1 \leq i, j \leq n^k} \left[\left(\bigvee_{s \in C} x_{i,j,s} \right) \wedge \left(\bigwedge_{\substack{s, t \in C \\ s \neq t}} (\overline{x_{i,j,s}} \vee \overline{x_{i,j,t}}) \right) \right]$$

“The following must be TRUE for every cell i, j ”

“The variable for one s must be TRUE”

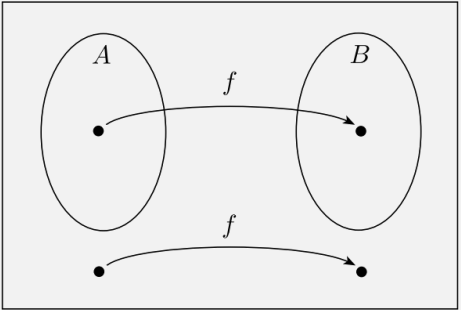
And only one variable for some s must be TRUE

i.e., **every cell has a valid character**

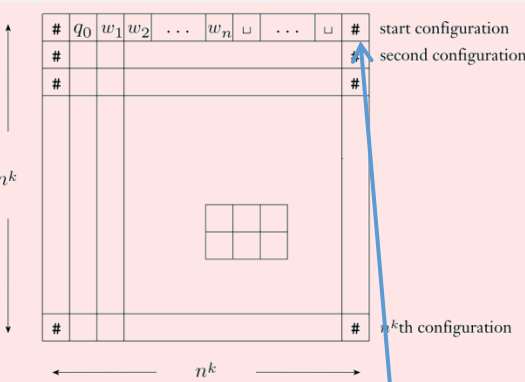
⇒ Does an accepting tableau correspond to a satisfiable (sub)formula?
 • **Yes**, assign $x_{i,j,s} = \text{TRUE}$ if it's in the tableau,
 • and assign other vars = FALSE

⇐ Does a non-accepting tableau correspond to an unsatisfiable formula?
 • Not necessarily

⇒ accepting tableau: **all four** must be TRUE
 ⇐ nonaccepting tableau: **one** must be FALSE



$$\phi_{\text{cell}} \wedge \phi_{\text{start}} \wedge \phi_{\text{move}} \wedge \phi_{\text{accept}}$$



For a string w , start config is always $\#q_0w_1 \dots w_n \dots \#$

The variables in the start config, ANDed together

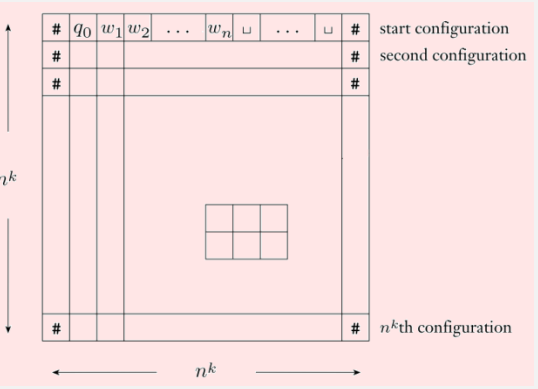
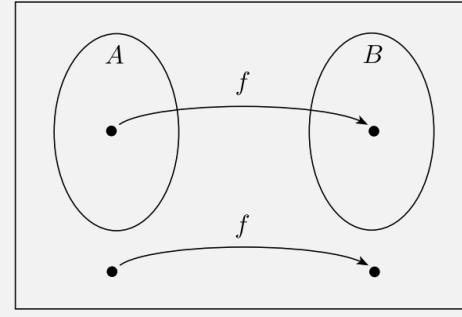
$$\phi_{\text{start}} = x_{1,1,\#} \wedge x_{1,2,q_0} \wedge x_{1,3,w_1} \wedge x_{1,4,w_2} \wedge \dots \wedge x_{1,n+2,w_n} \wedge x_{1,n+3,\square} \wedge \dots \wedge x_{1,n^k-1,\square} \wedge x_{1,n^k,\#}$$

i.e., tableau has valid start config

⇒ Does an accepting tableau correspond to a satisfiable (sub)formula?
 • **Yes**, assign $x_{i,j,s} = \text{TRUE}$ if it's in the tableau,
 • and assign other vars = FALSE
 ⇐ Does a non-accepting tableau correspond to an unsatisfiable formula?
 • Not necessarily

⇒ accepting tableau: **all four** must be TRUE
 ⇐ nonaccepting tableau: **one** must be FALSE

$$\phi_{\text{cell}}^{\checkmark} \wedge \phi_{\text{start}}^{\checkmark} \wedge \phi_{\text{move}} \wedge \phi_{\text{accept}}$$



$$\phi_{\text{accept}} = \bigvee_{1 \leq i, j \leq n^k} x_{i, j, q_{\text{accept}}}$$

The state q_{accept} must appear in some cell

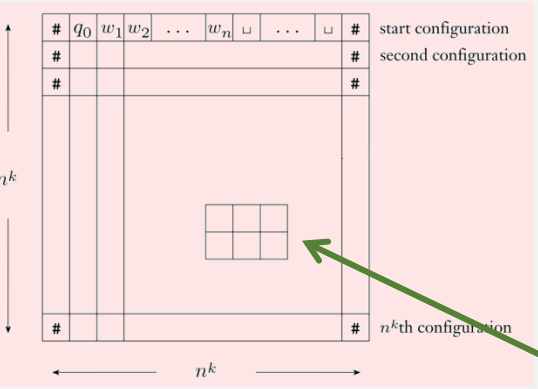
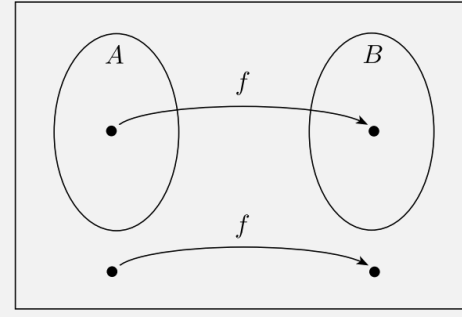
i.e., tableau has valid accept config

⇒ Does an accepting tableau correspond to a satisfiable (sub)formula?
 • **Yes**, assign $x_{i,j,s} = \text{TRUE}$ if it's in the tableau,
 • and assign other vars = FALSE

⇐ Does a non-accepting tableau correspond to an unsatisfiable formula?
 • **Yes**, because it won't have q_{accept}

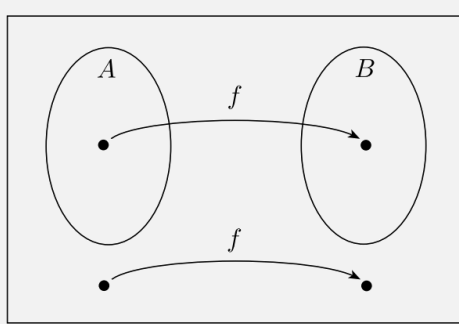
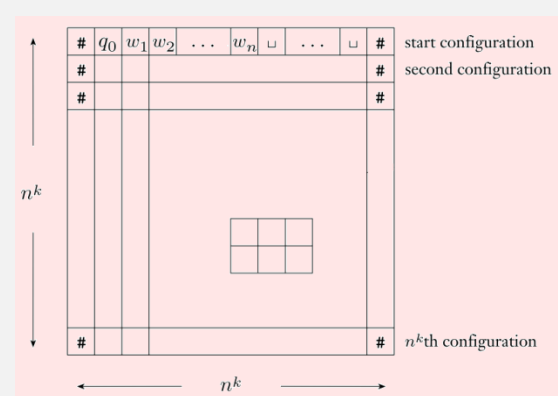
⇒ accepting tableau: **all four** must be TRUE
 ⇐ nonaccepting tableau: **one** must be FALSE

$$\phi_{\text{cell}} \wedge \phi_{\text{start}} \wedge \phi_{\text{move}} \wedge \phi_{\text{accept}}$$



- Ensures that every configuration is legal according to the previous configuration and the TM's δ transitions
- Only need to verify every 2×3 "window"
 - Why?
 - Because in one step, only the cell at the head can change
- E.g., if $\delta(q_1, b) = \{(q_2, c, L), (q_2, a, R)\}$
 - Which are legal?

😊 (a)	<table border="1" style="border-collapse: collapse; text-align: center;"> <tr><td>a</td><td>q_1</td><td>b</td></tr> <tr><td>q_2</td><td>a</td><td>c</td></tr> </table>	a	q_1	b	q_2	a	c	😊 (b)	<table border="1" style="border-collapse: collapse; text-align: center;"> <tr><td>a</td><td>q_1</td><td>b</td></tr> <tr><td>a</td><td>a</td><td>q_2</td></tr> </table>	a	q_1	b	a	a	q_2	??? (c)	<table border="1" style="border-collapse: collapse; text-align: center;"> <tr><td>a</td><td>a</td><td>q_1</td></tr> <tr><td>a</td><td>a</td><td>b</td></tr> </table>	a	a	q_1	a	a	b
a	q_1	b																					
q_2	a	c																					
a	q_1	b																					
a	a	q_2																					
a	a	q_1																					
a	a	b																					
😊 (d)	<table border="1" style="border-collapse: collapse; text-align: center;"> <tr><td>#</td><td>b</td><td>a</td></tr> <tr><td>#</td><td>b</td><td>a</td></tr> </table>	#	b	a	#	b	a	😊 (e)	<table border="1" style="border-collapse: collapse; text-align: center;"> <tr><td>a</td><td>b</td><td>a</td></tr> <tr><td>a</td><td>b</td><td>q_2</td></tr> </table>	a	b	a	a	b	q_2	😊 (f)	<table border="1" style="border-collapse: collapse; text-align: center;"> <tr><td>b</td><td>b</td><td>b</td></tr> <tr><td>c</td><td>b</td><td>b</td></tr> </table>	b	b	b	c	b	b
#	b	a																					
#	b	a																					
a	b	a																					
a	b	q_2																					
b	b	b																					
c	b	b																					



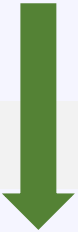
$$\phi_{\text{cell}}^{\checkmark} \wedge \phi_{\text{start}}^{\checkmark} \wedge \phi_{\text{move}} \wedge \phi_{\text{accept}}^{\checkmark}$$

\Rightarrow accepting tableau: **all four** must be TRUE
 \Leftarrow nonaccepting tableau: **one** must be FALSE

i.e., all transitions are legal, according to δ fn

$$\phi_{\text{move}} = \bigwedge_{1 \leq i < n^k, 1 < j < n^k} (\text{the } (i, j)\text{-window is legal})$$

$i, j =$ upper center cell

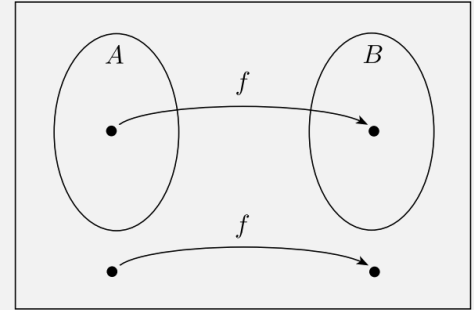


$$\bigvee_{a_1, \dots, a_6} (x_{i, j-1, a_1} \wedge x_{i, j, a_2} \wedge x_{i, j+1, a_3} \wedge x_{i+1, j-1, a_4} \wedge x_{i+1, j, a_5} \wedge x_{i+1, j+1, a_6})$$

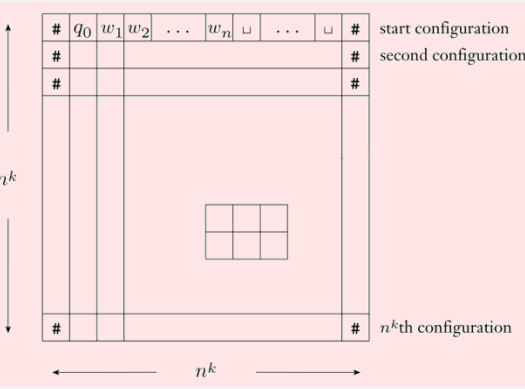
a_1, \dots, a_6 is a legal window

\Rightarrow Does an accepting tableau correspond to a satisfiable (sub)formula?
 • **Yes**, assign $x_{i,j,s} = \text{TRUE}$ if it's in the tableau,
 • and assign other vars = FALSE
 \Leftarrow Does a non-accepting tableau correspond to an unsatisfiable formula?
 • Not necessarily

⇒ accepting tableau: **all four** must be TRUE ✓
 ⇐ nonaccepting tableau: **one** must be FALSE ✓

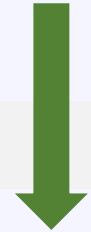


$$\phi_{\text{cell}} \wedge \phi_{\text{start}} \wedge \phi_{\text{move}} \wedge \phi_{\text{accept}}$$



$$\phi_{\text{move}} = \bigwedge_{1 \leq i < n^k, 1 < j < n^k} (\text{the } (i, j)\text{-window is legal})$$

$i, j =$ upper center cell



$$\bigvee_{a_1, \dots, a_6} (x_{i, j-1, a_1} \wedge x_{i, j, a_2} \wedge x_{i, j+1, a_3} \wedge x_{i+1, j-1, a_4} \wedge x_{i+1, j, a_5} \wedge x_{i+1, j+1, a_6})$$

is a legal window

⇒ Does an accepting tableau correspond to a satisfiable (sub)formula?
 • **Yes**, assign $x_{i,j,s} = \text{TRUE}$ if it's in the tableau,
 • and assign other vars = FALSE

⇐ Does a non-accepting tableau correspond to an unsatisfiable formula?
 • Not necessarily

To Show Poly Time Mapping Reducibility ...

Language A is *polynomial time mapping reducible*, or simply *polynomial time reducible*, to language B , written $A \leq_P B$, if a polynomial time computable function $f: \Sigma^* \rightarrow \Sigma^*$ exists, where for every w ,

$$w \in A \iff f(w) \in B.$$

The function f is called the *polynomial time reduction* of A to B .

To show poly time mapping reducibility:

- ✓ 1. create **computable fn**,
- ➡ 2. show that it **runs in poly time**,
- ✓ 3. then show **forward direction** of mapping red.,
- 4. and **reverse direction**
- ✓ (or **contrapositive of forward direction**)

Time complexity of the reduction

- Number of cells = $O(n^{2k})$

$$\phi_{\text{cell}} = \bigwedge_{1 \leq i, j \leq n^k} \left[\left(\bigvee_{s \in C} x_{i,j,s} \right) \wedge \left(\bigwedge_{\substack{s, t \in C \\ s \neq t}} (\overline{x_{i,j,s}} \vee \overline{x_{i,j,t}}) \right) \right] \quad \boxed{O(n^{2k})}$$

“The following must be TRUE for every cell i, j ”

“The variable for one s must be TRUE”

And only one variable for some s must be TRUE

Time complexity of the reduction

- Number of cells = $O(n^{2k})$

$$\phi_{\text{cell}} = \bigwedge_{1 \leq i, j \leq n^k} \left[\left(\bigvee_{s \in C} x_{i,j,s} \right) \wedge \left(\bigwedge_{\substack{s, t \in C \\ s \neq t}} (\overline{x_{i,j,s}} \vee \overline{x_{i,j,t}}) \right) \right] \quad \boxed{O(n^{2k})}$$

$$\phi_{\text{start}} = x_{1,1,\#} \wedge x_{1,2,q_0} \wedge$$

$$x_{1,3,w_1} \wedge x_{1,4,w_2} \wedge \dots \wedge x_{1,n+2,w_n} \wedge \\ x_{1,n+3,\sqcup} \wedge \dots \wedge x_{1,n^k-1,\sqcup} \wedge x_{1,n^k,\#}$$

$$\boxed{O(n^k)}$$

The variables in the start config, ANDed together

Time complexity of the reduction

- Number of cells = $O(n^{2k})$

$$\phi_{\text{cell}} = \bigwedge_{1 \leq i, j \leq n^k} \left[\left(\bigvee_{s \in C} x_{i,j,s} \right) \wedge \left(\bigwedge_{\substack{s, t \in C \\ s \neq t}} (\overline{x_{i,j,s}} \vee \overline{x_{i,j,t}}) \right) \right] \quad \boxed{O(n^{2k})}$$

$$\begin{aligned} \phi_{\text{start}} = & x_{1,1,\#} \wedge x_{1,2,q_0} \wedge \\ & x_{1,3,w_1} \wedge x_{1,4,w_2} \wedge \dots \wedge x_{1,n+2,w_n} \wedge \quad \boxed{O(n^k)} \\ & x_{1,n+3,\sqcup} \wedge \dots \wedge x_{1,n^k-1,\sqcup} \wedge x_{1,n^k,\#} \end{aligned}$$

$$\phi_{\text{accept}} = \bigvee_{1 \leq i, j \leq n^k} x_{i,j,q_{\text{accept}}} \quad \leftarrow \text{The state } q_{\text{accept}} \text{ must appear in some cell} \quad \boxed{O(n^{2k})}$$

Time complexity of the reduction

- Number of cells = $O(n^{2k})$

$$\phi_{\text{cell}} = \bigwedge_{1 \leq i, j \leq n^k} \left[\left(\bigvee_{s \in C} x_{i,j,s} \right) \wedge \left(\bigwedge_{\substack{s, t \in C \\ s \neq t}} (\overline{x_{i,j,s}} \vee \overline{x_{i,j,t}}) \right) \right] \quad \boxed{O(n^{2k})}$$

$$\begin{aligned} \phi_{\text{start}} = & x_{1,1,\#} \wedge x_{1,2,q_0} \wedge \\ & x_{1,3,w_1} \wedge x_{1,4,w_2} \wedge \dots \wedge x_{1,n+2,w_n} \wedge \quad \boxed{O(n^k)} \\ & x_{1,n+3,\sqcup} \wedge \dots \wedge x_{1,n^k-1,\sqcup} \wedge x_{1,n^k,\#} \end{aligned}$$

$$\phi_{\text{accept}} = \bigvee_{1 \leq i, j \leq n^k} x_{i,j,q_{\text{accept}}} \quad \boxed{O(n^{2k})}$$

$$\phi_{\text{move}} = \bigwedge_{1 \leq i < n^k, 1 < j < n^k} (\text{the } (i, j)\text{-window is legal}) \quad \boxed{O(n^{2k})}$$

Time complexity of the reduction

Total:
 $O(n^{2k})$

- Number of cells = $O(n^{2k})$

$$\phi_{\text{cell}} = \bigwedge_{1 \leq i, j \leq n^k} \left[\left(\bigvee_{s \in C} x_{i,j,s} \right) \wedge \left(\bigwedge_{\substack{s, t \in C \\ s \neq t}} (\overline{x_{i,j,s}} \vee \overline{x_{i,j,t}}) \right) \right] \quad O(n^{2k})$$

$$\begin{aligned} \phi_{\text{start}} = & x_{1,1,\#} \wedge x_{1,2,q_0} \wedge \\ & x_{1,3,w_1} \wedge x_{1,4,w_2} \wedge \dots \wedge x_{1,n+2,w_n} \wedge \\ & x_{1,n+3,\sqcup} \wedge \dots \wedge x_{1,n^k-1,\sqcup} \wedge x_{1,n^k,\#} \end{aligned} \quad O(n^k)$$

$$\phi_{\text{accept}} = \bigvee_{1 \leq i, j \leq n^k} x_{i,j,q_{\text{accept}}} \quad O(n^{2k})$$

$$\phi_{\text{move}} = \bigwedge_{1 \leq i < n^k, 1 < j < n^k} (\text{the } (i, j)\text{-window is legal}) \quad O(n^{2k})$$

To Show Poly Time Mapping Reducibility ...

Language A is *polynomial time mapping reducible*, or simply *polynomial time reducible*, to language B , written $A \leq_P B$, if a polynomial time computable function $f: \Sigma^* \rightarrow \Sigma^*$ exists, where for every w ,

$$w \in A \iff f(w) \in B.$$

The function f is called the *polynomial time reduction* of A to B .

To show poly time mapping reducibility:

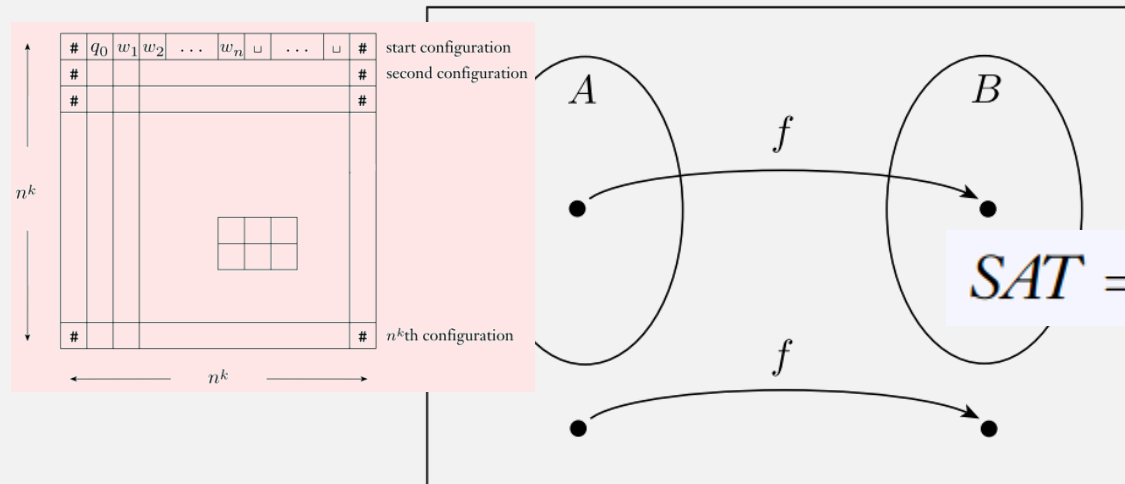
- ✓ 1. create **computable fn**,
- ✓ 2. show that it **runs in poly time**,
- ✓ 3. then show **forward direction** of mapping red.,
- 4. and **reverse direction**
- ✓ (or **contrapositive of forward direction**)

QED: SAT is NP-complete

DEFINITION

A language B is **NP-complete** if it satisfies two conditions:

- ✓ 1. B is in NP, and
- ✓ 2. every A in NP is polynomial time reducible to B .



$$SAT = \{ \langle \phi \rangle \mid \phi \text{ is a satisfiable Boolean formula} \}$$

$$\phi_{\text{cell}} \wedge \phi_{\text{start}} \wedge \phi_{\text{move}} \wedge \phi_{\text{accept}}$$

Now it will be much easier to prove that other languages are NP-complete!

THEOREM

known

unknown

Key Thm: If B is NP-complete and $B \leq_P C$ for C in NP, then C is NP-complete.

To use this theorem,
 C must be in NP

Proof:

- Need to show: C is **NP-complete**:

- it's in **NP** (given), and
- every lang A in **NP** reduces to C in poly time (must show)

- For every language A in **NP**, reduce $A \rightarrow C$ by:

- First reduce $A \rightarrow B$ in poly time
 - Can do this because B is **NP-Complete**
- Then reduce $B \rightarrow C$ in poly time
 - This is given

- Total run time: Poly time + poly time = poly time

DEFINITION

A language B is **NP-complete** if it satisfies two conditions:

1. B is in NP, and
2. every A in NP is polynomial time reducible to B .

If you're not Stephen Cook or Leonid Levin, **use this theorem to prove a language is NP-complete**

THEOREM

Using: If B is NP-complete and $B \leq_P C$ for C in NP, then C is NP-complete.

3 steps to prove a language C is NP-complete:

1. Show C is in NP
2. Choose B , the NP-complete problem to reduce from
3. Show a poly time mapping reduction from B to C

To show poly time mapping reducibility:

1. create **computable fn**,
2. show that it **runs in poly time**,
3. then show **forward direction** of mapping red.,
4. and **reverse direction**
(or **contrapositive** of **forward direction**)

THEOREM

Using: If B is NP-complete and $B \leq_P C$ for C in NP, then C is NP-complete.

3 steps to prove a language C is NP-complete:

1. Show C is in NP
2. Choose B , the NP-complete problem to reduce from
3. Show a poly time mapping reduction from B to C

Example:

Let $C = 3SAT$, to prove $3SAT$ is NP-Complete:

1. Show $3SAT$ is in NP

Flashback: **3**SAT is in NP

3SAT = $\{\langle \phi \rangle \mid \phi \text{ is a satisfiable Boolean formula}\}$

Let n = the number of variables in the formula

Verifier:

On input $\langle \phi, c \rangle$, where c is a possible assignment of variables in ϕ to values:

- Accept if c satisfies ϕ

Running Time: $O(n)$

Non-deterministic Decider:

On input $\langle \phi \rangle$, where ϕ is a boolean formula:

- Non-deterministically try all possible assignments in parallel
- Accept if any satisfy ϕ

Running Time: Checking each assignment takes time $O(n)$

THEOREM

Using: If B is NP-complete and $B \leq_P C$ for C in NP, then C is NP-complete.

3 steps to prove a language is NP-complete:

1. Show C is in NP
2. Choose B , the NP-complete problem to reduce from
3. Show a poly time mapping reduction from B to C

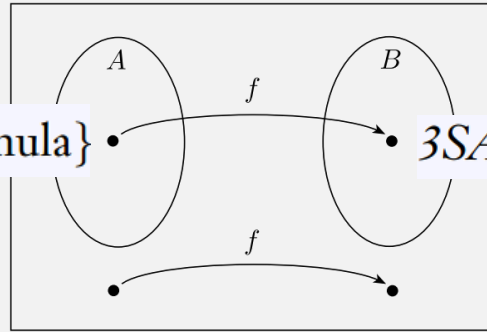
Example:

Let $C = 3SAT$, to prove $3SAT$ is NP-Complete:

1. Show $3SAT$ is in NP
2. Choose B , the NP-complete problem to reduce from: SAT
3. Show a poly time mapping reduction from SAT to $3SAT$

Flashback: SAT is Poly Time Reducible to 3SAT

$SAT = \{\langle \phi \rangle \mid \phi \text{ is a satisfiable Boolean formula}\}$



$3SAT = \{\langle \phi \rangle \mid \phi \text{ is a satisfiable 3cnf-formula}\}$

Need: poly time computable fn converting a Boolean formula ϕ to 3CNF:

1. Convert ϕ to CNF (an AND of OR clauses)

a) Use DeMorgan's Law to push negations onto literals

$$\neg(P \vee Q) \iff (\neg P) \wedge (\neg Q) \qquad \neg(P \wedge Q) \iff (\neg P) \vee (\neg Q) \quad O(n)$$

b) Distribute ORs to get ANDs outside of parens

$$(P \vee (Q \wedge R)) \iff ((P \vee Q) \wedge (P \vee R)) \quad O(n)$$

2. Convert to 3CNF by adding new variables

$$(a_1 \vee a_2 \vee a_3 \vee a_4) \iff (a_1 \vee a_2 \vee z) \wedge (\bar{z} \vee a_3 \vee a_4) \quad O(n)$$

Remaining step: show
iff relation holds ...

... easy for formula
conversion: each
step is already a
known "law"

THEOREM

Using: If B is NP-complete and $B \leq_P C$ for C in NP, then C is NP-complete.

3 steps to prove a language is NP-complete:

1. Show C is in NP
2. Choose B , the NP-complete problem to reduce from
3. Show a poly time mapping reduction from B to C

Example:

Let $C = 3SAT$, to prove $3SAT$ is NP-Complete:

1. Show $3SAT$ is in NP
2. Choose B , the NP-complete problem to reduce from: SAT
3. Show a poly time mapping reduction from SAT to $3SAT$

Each NP-complete problem we prove makes it easier to prove the next one!

THEOREM

Using: If B is NP-complete and $B \leq_P C$ for C in NP, then C is NP-complete.

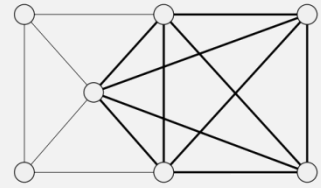
3 steps to prove a language is NP-complete:

1. Show C is in NP
2. Choose B , the NP-complete problem to reduce from
3. Show a poly time mapping reduction from B to C

Example:

Let $C = \exists\text{SAT CLIQUE}$, to prove $\exists\text{SAT CLIQUE}$ is NP-Complete:

- ? 1. Show $\exists\text{SAT CLIQUE}$ is in NP
- ? 2. Choose B , the NP-complete problem to reduce from: $\text{SAT-}\exists\text{SAT}$
- ? 3. Show a poly time mapping reduction from B to C



Flashback:

CLIQUE is in NP

$CLIQUE = \{\langle G, k \rangle \mid G \text{ is an undirected graph with a } k\text{-clique}\}$

PROOF IDEA The clique is the certificate.

Let $n = \#$ nodes in G

c is at most n

PROOF The following is a verifier V for $CLIQUE$.

$V =$ “On input $\langle \langle G, k \rangle, c \rangle$:

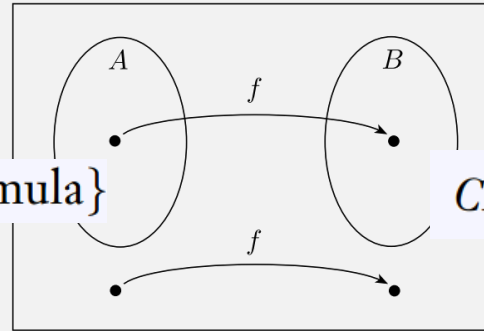
1. Test whether c is a subgraph with k nodes in G .
2. Test whether G contains all edges connecting nodes in c .
3. If both pass, *accept*; otherwise, *reject*.”

For each node in c , check whether it's in $G: O(n^2)$

For each pair of nodes in c , check whether there's an edge in $G: O(n^2)$

Flashback:

3SAT is polynomial time reducible to CLIQUE.



$3SAT = \{ \langle \phi \rangle \mid \phi \text{ is a satisfiable 3cnf-formula} \}$

$CLIQUE = \{ \langle G, k \rangle \mid G \text{ is an undirected graph with a } k\text{-clique} \}$

Need: poly time computable fn converting a 3cnf-formula ...

Example:

$$\phi = (x_1 \vee x_1 \vee \boxed{x_2}) \wedge (\boxed{\bar{x}_1} \vee \bar{x}_2 \vee \bar{x}_2) \wedge (\bar{x}_1 \vee x_2 \vee \boxed{x_2})$$

• ... to a graph containing a clique:

- Each clause maps to a group of 3 nodes
- Connect all nodes except:
 - Contradictory nodes

Don't forget iff

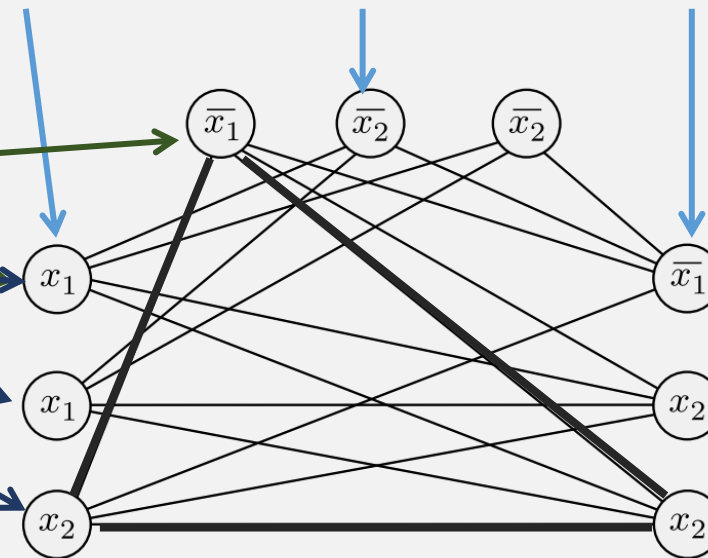
Nodes in the same group

\Rightarrow If $\phi \in 3SAT$

- Then each clause has a TRUE literal
 - Those are nodes in the clique!
 - E.g., $x_1 = 0, x_2 = 1$

\Leftarrow If $\phi \notin 3SAT$

- For any assignment, some clause must have a contradiction with another clause
- Then in the graph, some clause's group of nodes won't be connected to another group, preventing the clique



Runs in poly time:

- # literals = $O(n)$
- # nodes $O(n)$
- # edges poly in # nodes $O(n^2)$

THEOREM

Using: If B is NP-complete and $B \leq_P C$ for C in NP, then C is NP-complete.

3 steps to prove a language is NP-complete:

1. Show C is in NP
2. Choose B , the NP-complete problem to reduce from
3. Show a poly time mapping reduction from B to C

Example:

Let $C = \exists\text{SAT } \mathbf{CLIQUE}$, to prove $\exists\text{SAT } \mathbf{CLIQUE}$ is NP-Complete:

1. Show $\exists\text{SAT } \mathbf{CLIQUE}$ is in NP
2. Choose B , the NP-complete problem to reduce from: ~~SAT~~ $\mathbf{3SAT}$
3. Show a poly time mapping reduction from B to C

NP-Complete problems, so far

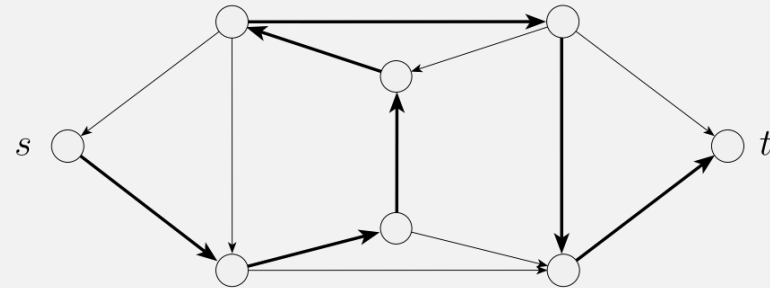
- $SAT = \{\langle \phi \rangle \mid \phi \text{ is a satisfiable Boolean formula}\}$ (Cook-Levin Theorem)
- $3SAT = \{\langle \phi \rangle \mid \phi \text{ is a satisfiable 3cnf-formula}\}$ (reduced SAT to $3SAT$)
- $CLIQUE = \{\langle G, k \rangle \mid G \text{ is an undirected graph with a } k\text{-clique}\}$ (reduced $3SAT$ to $CLIQUE$)

Each NP-complete problem we prove makes it easier to prove the next one!

Flashback: The *HAMPATH* Problem

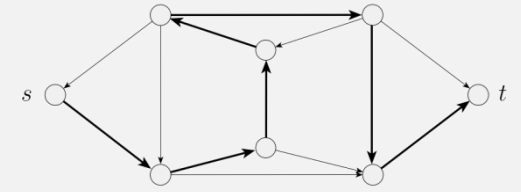
$HAMPATH = \{ \langle G, s, t \rangle \mid G \text{ is a directed graph with a Hamiltonian path from } s \text{ to } t \}$

- A Hamiltonian path goes through every node in the graph



- The **Search** problem:
 - Exponential time (brute force) algorithm:
 - Check all possible paths and see if any connect s and t using all nodes $O(n^n)$
 - Polynomial time algorithm:
 - We don't know if there is one!!!
- The **Verification** problem:
 - Still $O(n^2)$!
 - *HAMPATH* is polynomially verifiable, but not polynomially decidable
 - i.e., It's in **NP** but not known to be in **P**

Theorem: *HAMPATH* is NP-complete



$HAMPATH = \{ \langle G, s, t \rangle \mid G \text{ is a directed graph} \\ \text{with a Hamiltonian path from } s \text{ to } t \}$

THEOREM

Using: If B is NP-complete and $B \leq_P C$ for C in NP, then C is NP-complete.

3 steps to prove a language is **NP**-complete:

1. Show C is in **NP**
2. Choose B , the **NP**-complete problem to reduce from
3. Show a poly time mapping reduction from B to C

Theorem: *HAMPATH* is NP-complete

$HAMPATH = \{\langle G, s, t \rangle \mid G \text{ is a directed graph with a Hamiltonian path from } s \text{ to } t\}$

To prove *HAMPATH* is NP-complete:

- ✓ 1. Show *HAMPATH* is in NP (in HW9)
- ? 2. Choose *B*, the NP-complete problem to reduce from *3SAT*
3. Show a poly time mapping reduction from *B* to *HAMPATH*

Theorem: *HAMPATH* is NP-complete

$HAMPATH = \{ \langle G, s, t \rangle \mid G \text{ is a directed graph with a Hamiltonian path from } s \text{ to } t \}$

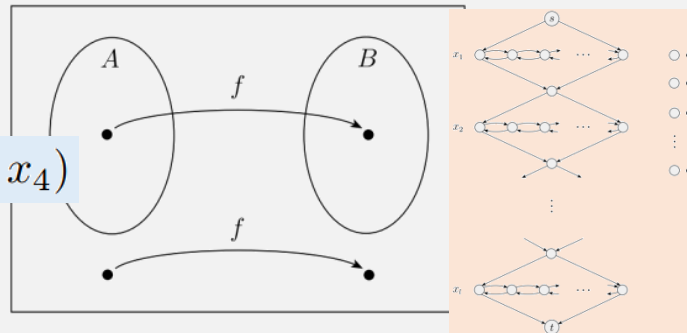
To prove *HAMPATH* is NP-complete:

- ✓ 1. Show *HAMPATH* is in NP (in HW9)
- ✓ 2. Choose *B*, the NP-complete problem to reduce from *3SAT*
- ? 3. Show a poly time mapping reduction from *3SAT* to *HAMPATH*

To show poly time mapping reducibility:

1. create **computable fn**,
2. show that it **runs in poly time**,
3. then show **forward direction** of mapping red.,
4. and **reverse direction**
(or **contrapositive** of forward direction)

$$(x_1 \vee \overline{x_2} \vee \overline{x_3}) \wedge (x_3 \vee \overline{x_5} \vee x_6) \wedge (x_3 \vee \overline{x_6} \vee x_4)$$

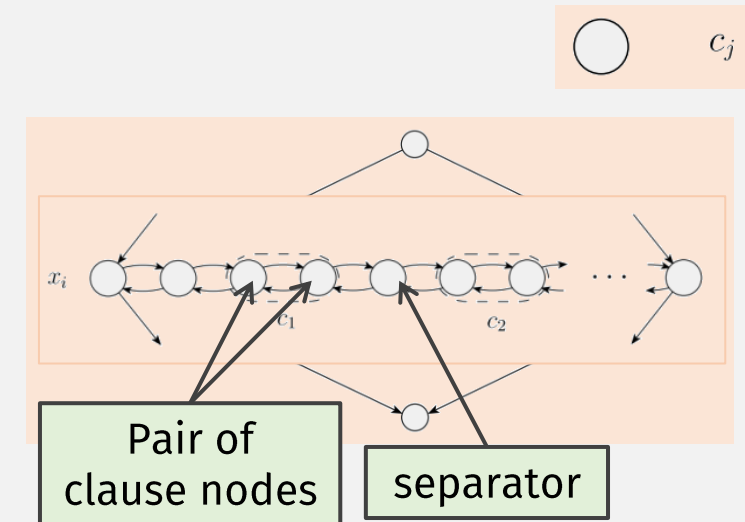


Computable Fn: Formula (blue) \rightarrow Graph (orange)

Example input: $\phi = (a_1 \vee b_1 \vee c_1) \wedge (a_2 \vee b_2 \vee c_2) \wedge \dots \wedge (a_k \vee b_k \vee c_k)$

$k = \#$ clauses

- Clause \rightarrow (extra) single nodes, Total = k
- Variable \rightarrow diamond-shaped graph “gadget”
 - Clause \rightarrow 2 “connector” nodes + separator
 - Total = $3k+1$ “connector” nodes per “gadget”

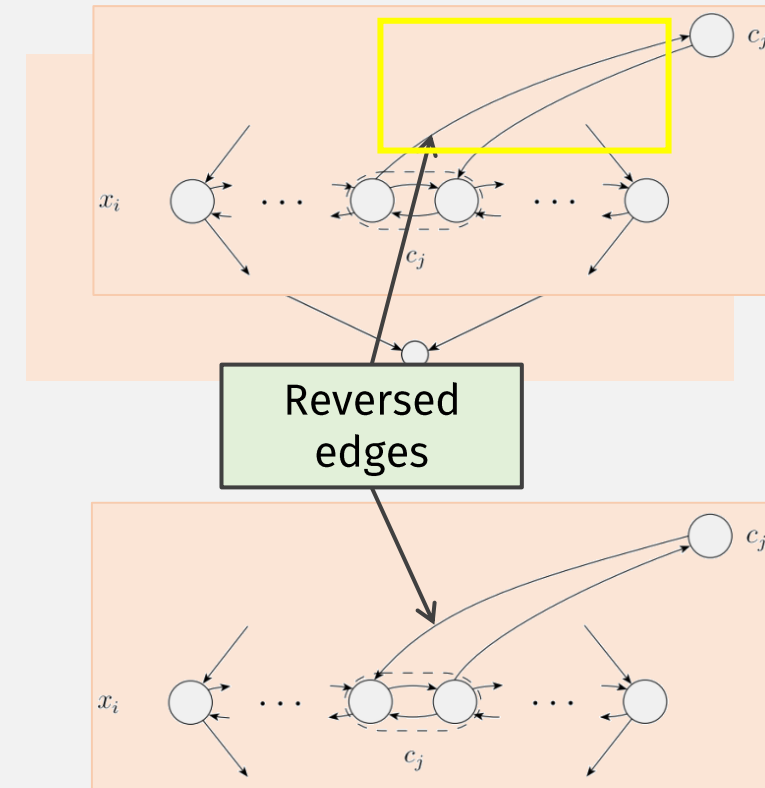


Computable Fn: Formula (blue) \rightarrow Graph (orange)

Example input: $\phi = (a_1 \vee b_1 \vee c_1) \wedge (a_2 \vee b_2 \vee c_2) \wedge \dots \wedge (a_k \vee b_k \vee c_k)$

$k = \#$ clauses

- Clause \rightarrow (extra) single nodes, Total = k
- Variable \rightarrow diamond-shaped graph “gadget”
 - Clause \rightarrow 2 “connector” nodes + separator
 - Total = $3k+1$ “connector” nodes per “gadget”
- Lit x_i in clause $c_j \rightarrow c_j$ node edges in gadget x_i
- Lit \bar{x}_i in clause $c_j \rightarrow c_j$ edges in gadget x_i (rev)



Theorem: *HAMPATH* is NP-complete

$HAMPATH = \{ \langle G, s, t \rangle \mid G \text{ is a directed graph with a Hamiltonian path from } s \text{ to } t \}$

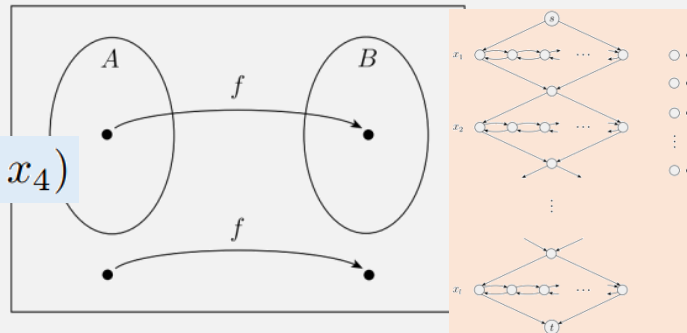
To prove *HAMPATH* is NP-complete:

- ✓ 1. Show *HAMPATH* is in NP
- ✓ 2. Choose *B*, the NP-complete problem to reduce from *3SAT*
- ? 3. Show a poly time mapping reduction from *3SAT* to *HAMPATH*

To show poly time mapping reducibility:

- ✓ 1. create **computable fn**,
2. show that it **runs in poly time**,
3. then show **forward direction** of mapping red.,
4. and **reverse direction**
(or **contrapositive** of forward direction)

$$(x_1 \vee \overline{x_2} \vee \overline{x_3}) \wedge (x_3 \vee \overline{x_5} \vee x_6) \wedge (x_3 \vee \overline{x_6} \vee x_4)$$



Polynomial Time?

TOTAL:
 $O(k^2)$

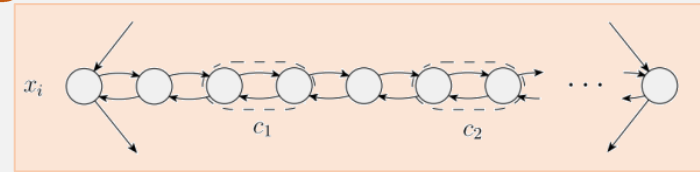
Example input: $\phi = (a_1 \vee b_1 \vee c_1) \wedge (a_2 \vee b_2 \vee c_2) \wedge \dots \wedge (a_k \vee b_k \vee c_k)$
 $k = \# \text{ clauses} = \text{at most } 3k \text{ variables}$

• Clause \rightarrow (extra) single nodes  c_j **$O(k)$**

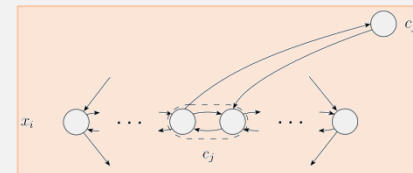
• Variable \rightarrow diamond-shaped graph “gadget” **$O(k^2)$**

• Clause \rightarrow 2 “connector” nodes + separator

• Total = $3k+1$ “connector” nodes per “gadget”

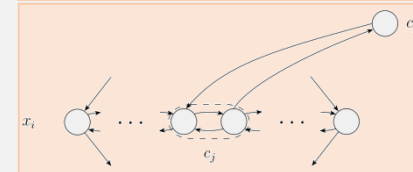


• Lit x_i in clause $c_j \rightarrow c_j$ node edges in gadget x_i



$O(k)$

• Lit \bar{x}_i in clause $c_j \rightarrow c_j$ edges in gadget x_i (rev)



$O(k)$

Theorem: *HAMPATH* is NP-complete

$HAMPATH = \{ \langle G, s, t \rangle \mid G \text{ is a directed graph with a Hamiltonian path from } s \text{ to } t \}$

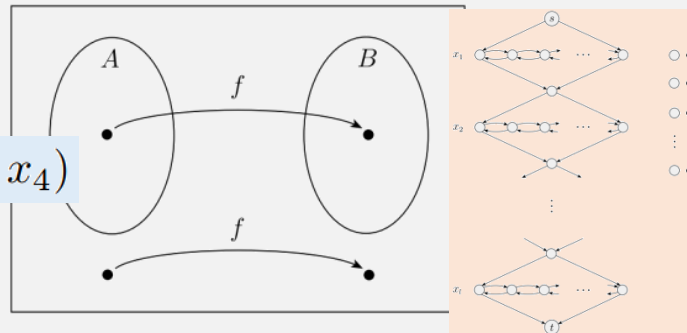
To prove *HAMPATH* is NP-complete:

- ✓ 1. Show *HAMPATH* is in NP
- ✓ 2. Choose *B*, the NP-complete problem to reduce from *3SAT*
- ? 3. Show a poly time mapping reduction from *3SAT* to *HAMPATH*

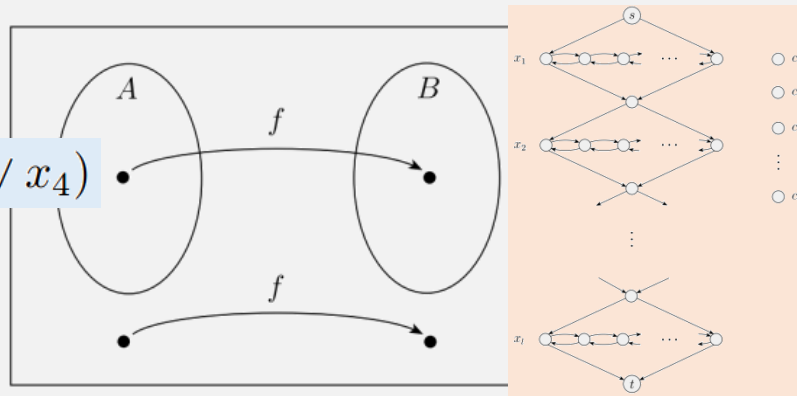
To show poly time mapping reducibility:

- ✓ 1. create **computable fn**,
- ✓ 2. show that it **runs in poly time**,
- 3. then show **forward direction** of mapping red.,
4. and **reverse direction**
(or **contrapositive** of forward direction)

$$(x_1 \vee \overline{x_2} \vee \overline{x_3}) \wedge (x_3 \vee \overline{x_5} \vee x_6) \wedge (x_3 \vee \overline{x_6} \vee x_4)$$



$$(x_1 \vee \overline{x_2} \vee \overline{x_3}) \wedge (x_3 \vee \overline{x_5} \vee x_6) \wedge (x_3 \vee \overline{x_6} \vee x_4)$$



Want: Satisfiable 3cnf formula \Leftrightarrow graph with Hamiltonian path
 \Rightarrow If there is satisfying assignment, then Hamiltonian path exists

These hit all nodes except extra c_j s

$x_i = \text{TRUE} \rightarrow$ Hampath “zig-zags” gadget x_i

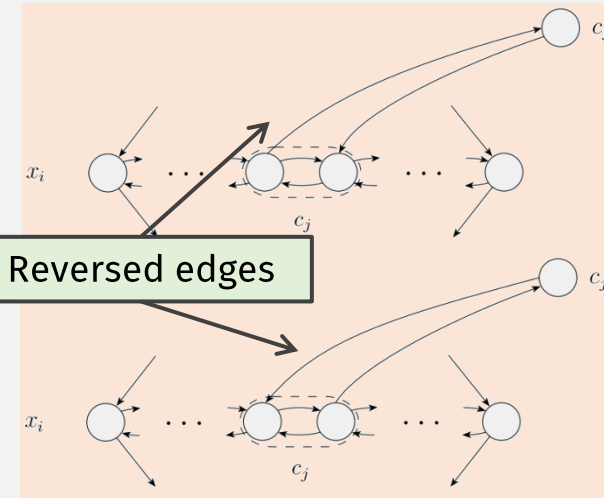
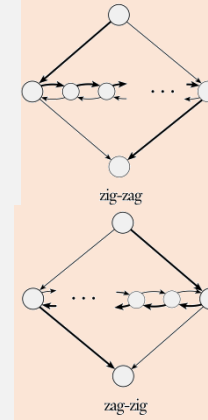
$x_i = \text{FALSE} \rightarrow$ Hampath “zag-zigs” gadget x_i

- Lit x_i makes clause c_j TRUE \rightarrow “detour” to c_j in gadget x_i
- Lit $\overline{x_i}$ makes clause c_j TRUE \rightarrow “detour” to c_j in gadget x_i

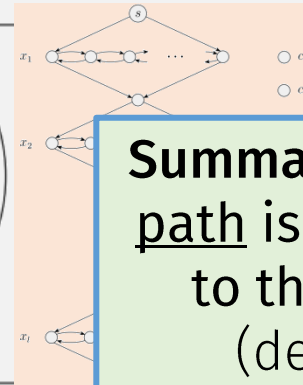
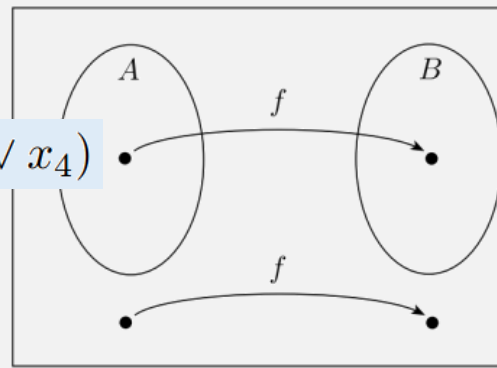
Now path goes through every node

Every clause must be TRUE so path hits all c_j nodes

- And edge directions align with TRUE/FALSE assignments



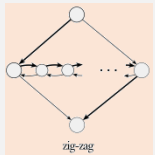
$$(x_1 \vee \overline{x_2} \vee \overline{x_3}) \wedge (x_3 \vee \overline{x_5} \vee x_6) \wedge (x_3 \vee \overline{x_6} \vee x_4)$$



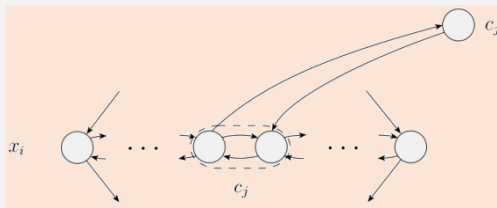
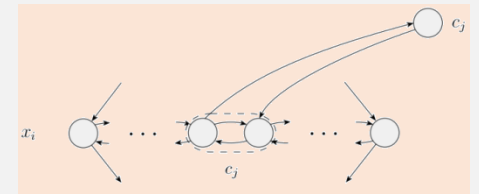
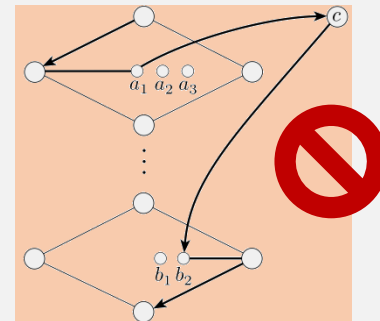
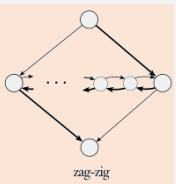
Summary: the only possible Ham. path is the one that corresponds to the satisfying assignment (described on prev slide)

Want: Satisfiable 3cnf formula \Leftrightarrow graph with Hamiltonian path

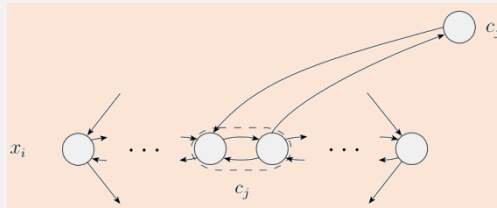
\Leftarrow if output has Ham. path, then input had Satisfying assignment



- A Hamiltonian path must choose to either zig-zag or zag-zig gadgets
- Ham path can only hit “detour” c_j nodes by coming right back
- Otherwise, it will miss some nodes



gadget x_i “detours” from left to right $\rightarrow x_i = \text{TRUE}$



gadget x_i “detours” from right to left $\rightarrow x_i = \text{FALSE}$

Theorem: *HAMPATH* is NP-complete

$HAMPATH = \{ \langle G, s, t \rangle \mid G \text{ is a directed graph with a Hamiltonian path from } s \text{ to } t \}$

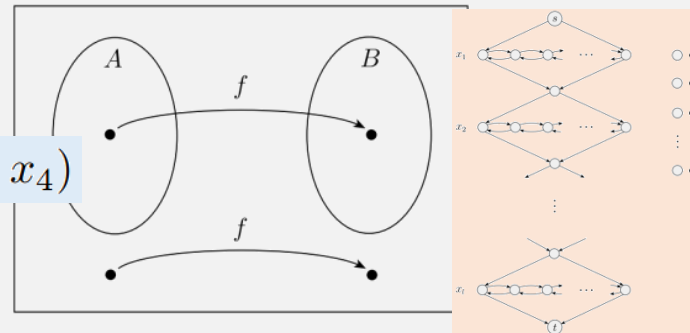
To prove *HAMPATH* is NP-complete:

- ✓1. Show *HAMPATH* is in NP
- ✓2. Choose *B*, the NP-complete problem to reduce from *3SAT*
- ✓3. Show a poly time mapping reduction from *3SAT* to *HAMPATH*

To show poly time mapping reducibility:

- ✓1. create **computable fn**,
- ✓2. show that it **runs in poly time**,
- ✓3. then show **forward direction** of mapping red.,
- ✓4. and **reverse direction**
(or **contrapositive** of forward direction)

$$(x_1 \vee \overline{x_2} \vee \overline{x_3}) \wedge (x_3 \vee \overline{x_5} \vee x_6) \wedge (x_3 \vee \overline{x_6} \vee x_4)$$



Theorem: *UHAMPATH* is NP-complete

$UHAMPATH = \{\langle G, s, t \rangle \mid G \text{ is a directed graph with a Hamiltonian path from } s \text{ to } t\}$

To prove *UHAMPATH* is NP-complete:

- ✓ 1. Show *UHAMPATH* is in NP
- 2. Choose the NP-complete problem to reduce from *HAMPATH*
3. Show a poly time mapping reduction from ??? to *UHAMPATH*

Theorem: *UHAMPATH* is NP-complete

$UHAMPATH = \{ \langle G, s, t \rangle \mid G \text{ is a directed graph with a Hamiltonian path from } s \text{ to } t \}$

To prove *UHAMPATH* is NP-complete:

- ✓ 1. Show *UHAMPATH* is in NP
- ✓ 2. Choose the NP-complete problem to reduce from *HAMPATH*
- ➔ 3. Show a poly time mapping reduction from *HAMPATH* to *UHAMPATH*

Theorem: *UHAMPATH* is NP-complete

$UHAMPATH = \{\langle G, s, t \rangle \mid G \text{ is a directed graph with a Hamiltonian path from } s \text{ to } t\}$

Need: Computable function from *HAMPATH* to *UHAMPATH*

Naïve Idea: Make all directed edges undirected?

- Doesn't work!
- But we would create some paths that didn't exist before



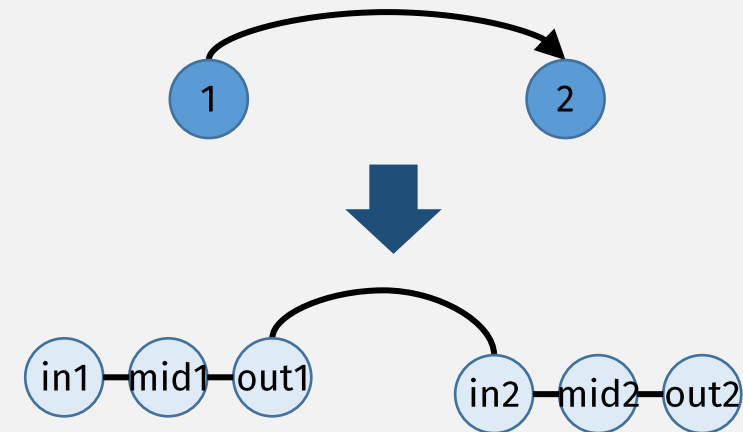
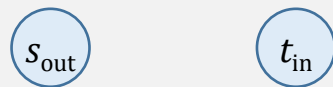
Theorem: UHAMPATH is NP-complete

$UHAMPATH = \{ \langle G, s, t \rangle \mid G \text{ is a directed graph with a Hamiltonian path from } s \text{ to } t \}$

Need: Computable function from *HAMPATH* to *UHAMPATH*

Better Idea:

- Distinguish “in” vs “out” edges
- Nodes (directed) \rightarrow 3 Nodes (undirected): in/mid/out
 - Connect in/mid/out with edges
 - Directed edge $(u, v) \rightarrow (u_{out}, v_{in})$
- Except: $s \rightarrow s_{out}, t \rightarrow t_{in}$ only



Theorem: *UHAMPATH* is NP-complete

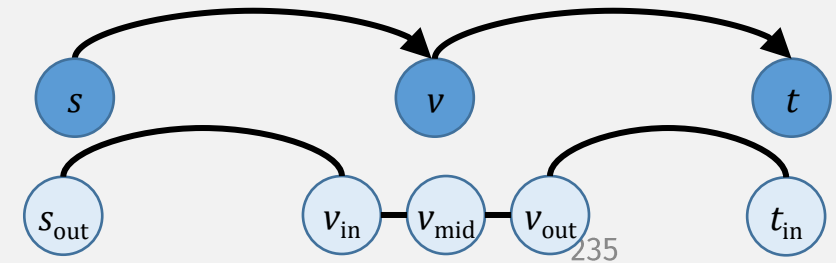
$UHAMPATH = \{\langle G, s, t \rangle \mid G \text{ is a directed graph with a Hamiltonian path from } s \text{ to } t\}$

Need: Computable function from *HAMPATH* to *UHAMPATH*

⇒

• If there was a directed path $s, v, t \dots$

• ... then there is an undirected path $s_{out}, v_{in}, v_{mid}, v_{out}, t_{in}$

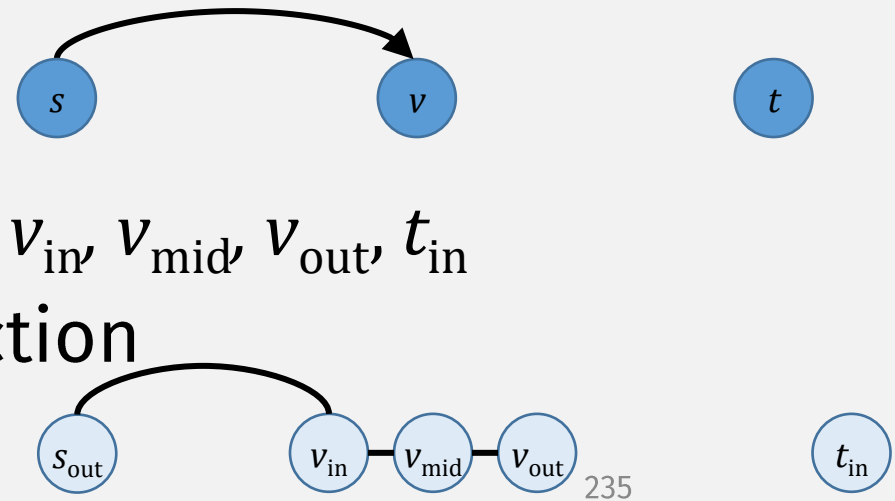


⇐

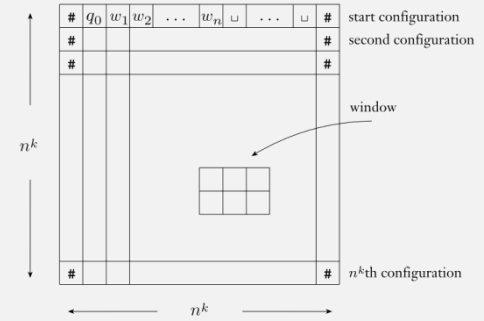
• If there was no directed path $s, v, t \dots$

• ... then there is no undirected path $s_{out}, v_{in}, v_{mid}, v_{out}, t_{in}$

• Because there will be a missing connection

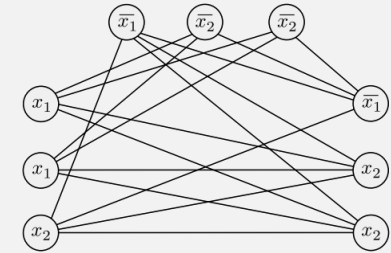


NP-Complete problems, so far

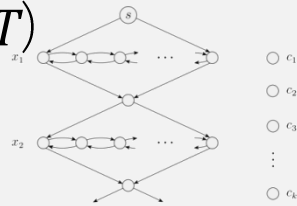


- $SAT = \{\langle \phi \rangle \mid \phi \text{ is a satisfiable Boolean formula}\}$ (Cook-Levin Theorem)

- $3SAT = \{\langle \phi \rangle \mid \phi \text{ is a satisfiable 3cnf-formula}\}$ (reduce from SAT)



- $CLIQUE = \{\langle G, k \rangle \mid G \text{ is an undirected graph with a } k\text{-clique}\}$ (reduce from $3SAT$)



- $HAMPATH = \{\langle G, s, t \rangle \mid G \text{ is a directed graph with a Hamiltonian path from } s \text{ to } t\}$

(reduce from $3SAT$)

- $UHAMPATH = \{\langle G, s, t \rangle \mid G \text{ is a directed graph with a Hamiltonian path from } s \text{ to } t\}$

(reduce from $HAMPATH$)

Check-in Quiz 11/17

On gradescope